DOCUMENT RESUME

ED 268 480 CS 008 354

TITLE All Aboard the Reading Railroad! A Planning and Activity Guide.
INSTITUTION Nebraska Library Association, Lincoln.; Nebraska Library Commission, Lincoln.
PUB DATE 85
NOTE 157p.
AVAILABLE FROM Nebraska Library Commission, 1420 P. St., Lincoln, NE 68508 ($3.00).
PUB TYPE Guides - Non-Classroom Use (055)

EDRS PRICE MF01/PC07 Plus Postage.
DESCRIPTORS Activities; Bibliographies; Elementary Education; Folk Culture; Library Extension; *Motivation Techniques; *Rail Transportation; Reading Habits; Reading Improvement; *Reading Programs; *Summer Programs; Thematic Approach

ABSTRACT

Noting that coupling stories and trains is an arrangement that appeals to nearly everyone and that building on this foundation provides an excellent theme for summer reading fun, this planning and activity guide offers suggestions to help librarians develop a highly motivating summer reading program. The first section of the guide discusses establishing an effective publicity campaign. The remaining sections of the guide present resources and activities for the program as follows: (1) bibliographies of materials about trains; (2) sources and resources for railroad information and collectibles; (3) railroad stories to tell (including "mad libs," flannel board stories, and railroad songs); (4) puppets and puppet theatre; (5) bulletin boards and displays; (6) crafts and activities; (7) games and contests; (8) puzzles; and (9) special programs and culminating activities. (HTH)

****
* Reproductions supplied by EDRS are the best that can be made *
* from the original document. *
****

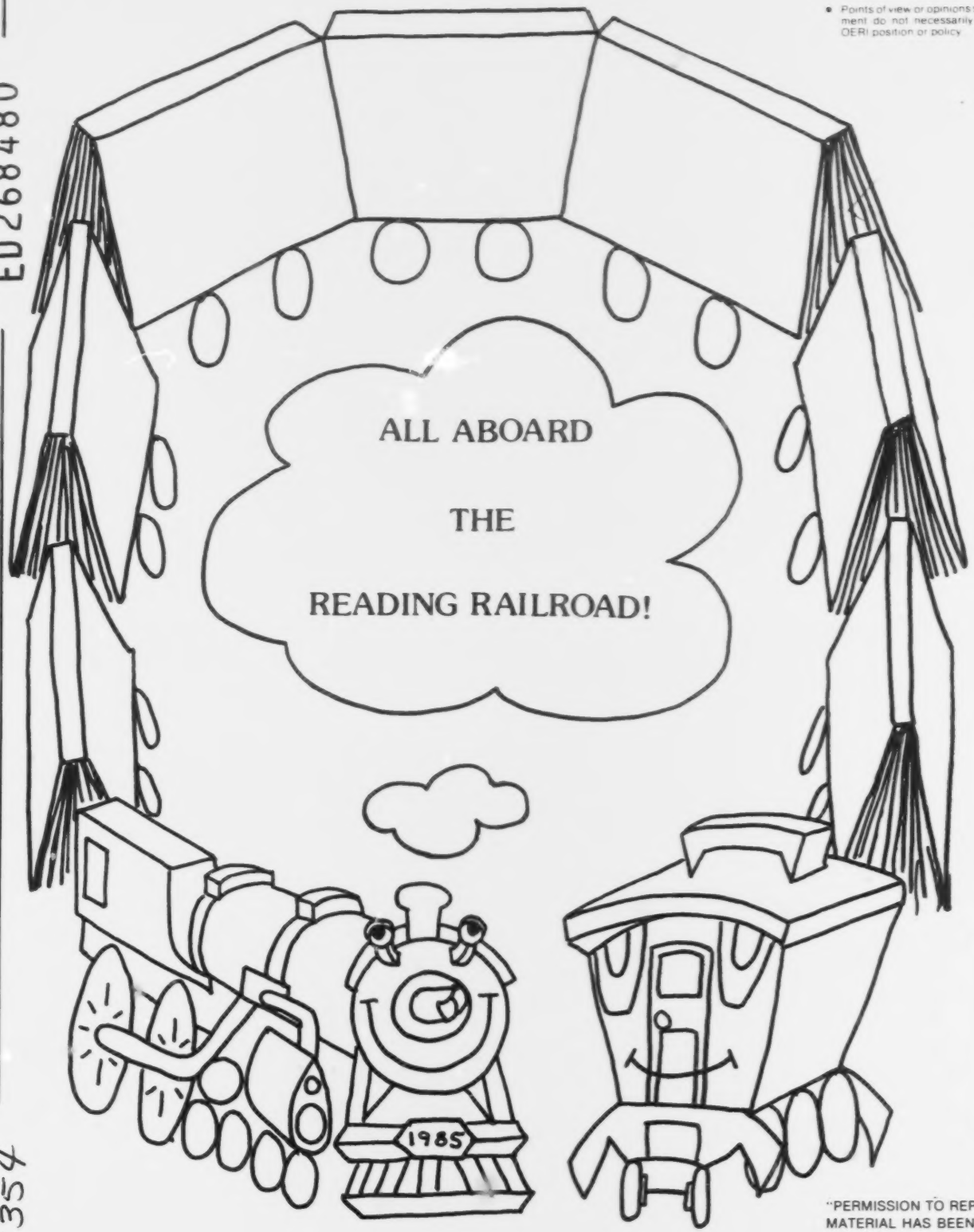
U.S. DEPARTMENT OF EDUCATION
Office of Educational Research and Improvement
EDUCATIONAL RESOURCES INFORMATION CENTER (ERIC)

X This document has been reproduced as received from the person or organization originating it.

☐ Minor changes have been made to improve reproduction quality.

• Points of view or opinions stated in this document do not necessarily represent official OERI position or policy.

ED268480



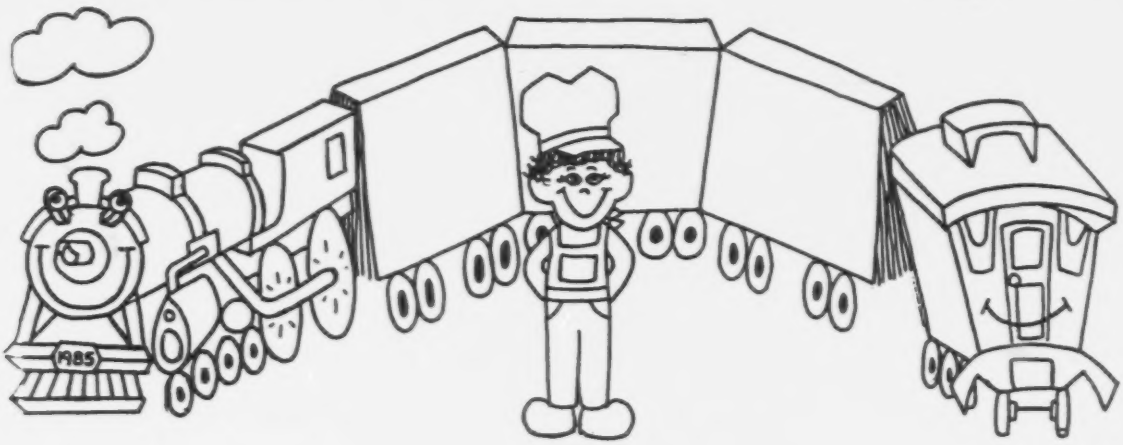
CS008354

"PERMISSION TO REPRODUCE THIS MATERIAL HAS BEEN GRANTED BY

Mary Jackson

TO THE EDUCATIONAL RESOURCES INFORMATION CENTER (ERIC)."

ALL ABOARD THE READING RAILROAD!



A PLANNING AND ACTIVITY GUIDE

produced by

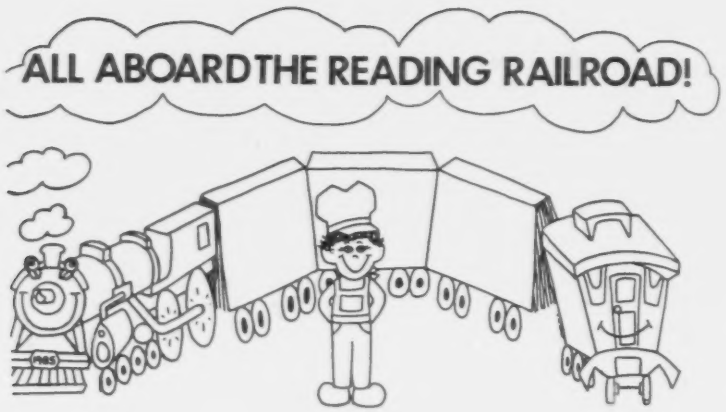
The Nebraska Library Commission

with the assistance of

The Nebraska Library Association

1985

Provided with Library Services and Construction Act funds



CONTENTS

PUBLICITY.....3

BIBLIOGRAPHIES.....12

SOURCES AND RESOURCES.....25

STORIES TO TELL.....35
Mad Libs
Flannel Board
Songs, Riddles

PUPPETS AND PUPPET THEATER.....57

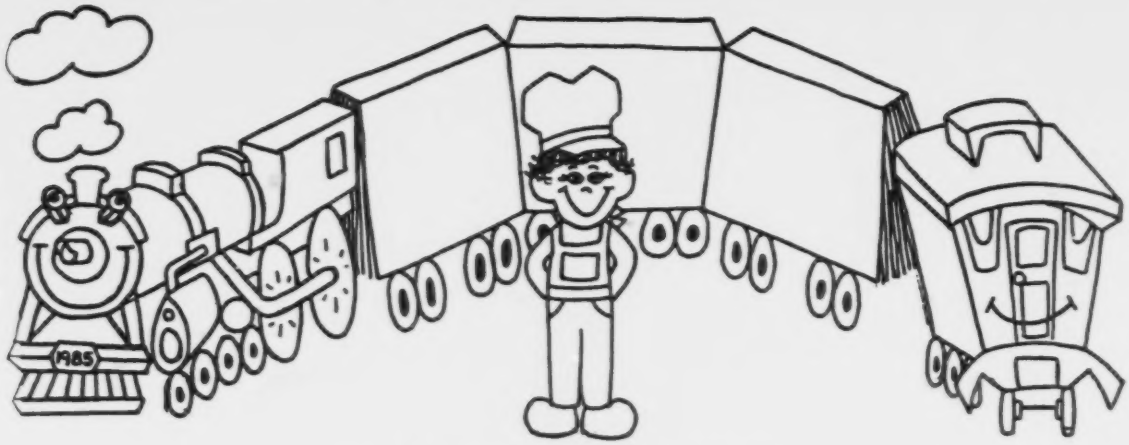
BULLETIN BOARDS AND DISPLAYS.....69
Patterns and Designs

CRAFTS AND ACTIVITIES.....80
Food

GAMES AND CONTESTS.....89

PUZZLES.....109

SPECIAL PROGRAMS AND CULMINATING ACTIVITIES....130



ALL ABOARD THE READING RAILROAD

Coupling stories and trains is an arrangement which appeals to just about everyone. Steam engines have become a romantic part of our past, particularly in the history of settling the Great Plains. Trains are still a very important feature in the everyday experiences of many Nebraskans. Casey Jones, and the Little Engine That Could are stories that never grow old.

Building on this foundation provides us with a superlative theme for summer reading fun. You can start where you are and vicariously travel almost anywhere.

We'd like to introduce a few ideas for consideration in your planning:

a) consider some kind of personal contact between the reader and the library staff, by giving the child an opportunity to respond emotionally and intellectually to a particular book. You might ask such questions as: How did you like this book? Was this a good book? What did you think of _____ (protagonist's behavior)? For most of us available staff time per child is very limited, but maybe you can stretch it using volunteers, older students and parents.

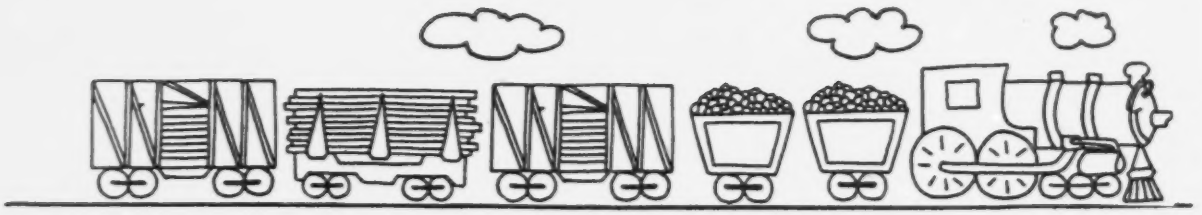
b) in planning your games and systems of rewards for reading accomplished, consider that not all books were meant to be consumed cover to cover. Some are meant to be tasted, some are for browsing, and some are to be consulted, as for "how-to." Our goal is to bring children into the library and help them to want to return again and again.

c) think about the needs of non-average readers: the handicapped, the slow learners, the gifted and the non-readers. What can we do to attract them to the joys of reading and the library?

Jeannie Swigart, UN-L Senior from North Platte, is the creator of the graphics. As a young reader she participated in the North Platte Public Library's Summer Reading Programs, and is pleased to be continuing her interest in this way.

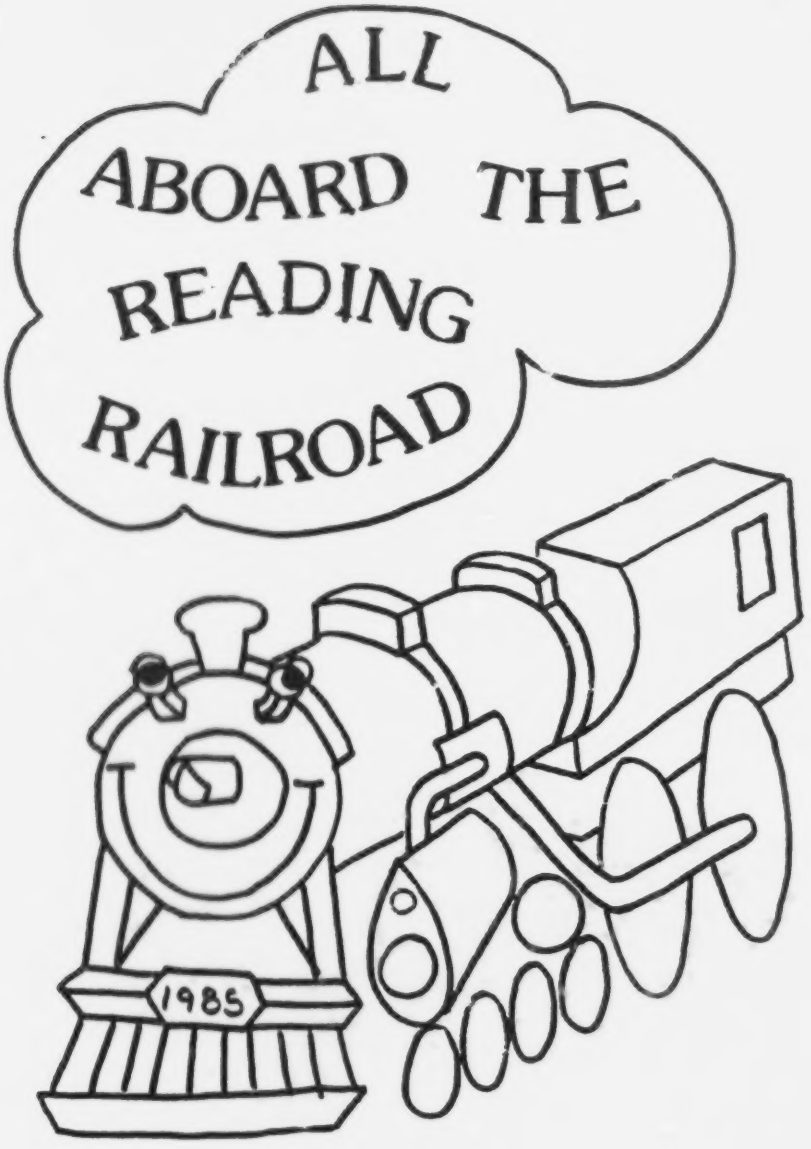
As before, many enthusiastic persons from Nebraska school media centers and public libraries have contributed to his manual for the 1985 Summer Reading Program. Out special thanks to the following, for their time, their ideas, and their enthusiasm.

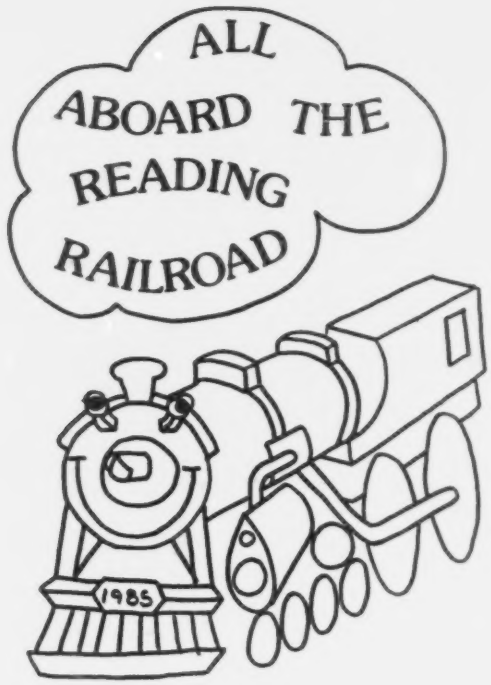
MonaJeanne Easter
Nebraska Library Commission



Carolyn Baker	- Beatrice	Connie Jelkin	- Holdrege
Honey Lou Bonar	- Hastings	Lois Johnsten	- Ravenna
Deb Carlson	- Scottsbluff	Betty Keefe	- Bellevue Elem. Schools
Joan Chesley	- North Bend	Diana McIlnay	- Central City
Deb Church	- Crete	Glee Nelson	- Columbus
Pat Clark	- Kearney	Barb Plank	- Gothenburg
Joyce Coe	- North Platte	Jeanne Saathoff	- Grand Island
Mary Fairley	- North Platte	Mary Scheele	- Fremont
Mary Jackson	- Library Commission	Carolyn Simmons	- Gothenburg

Publicity





All Aboard!

Anyone hearing that call from the conductor certainly feels the quickening of a pulse and a mounting excitement for the journey ahead.

That is the same excitement we want to generate in libraries throughout Nebraska for the summer trip we have planned for our young readers. Our enthusiasm can best be conveyed through a well-planned publicity program.

Foresight and creativity are the two watchwords of an effective publicity plan. Let's start with foresight.

ESTABLISH TIMELINE

When should you launch the summer reading promotion? You'll need a calendar marked clearly with such dates as (1) the last day of school, (2) the last two bookmobile stops if the contact is to be made by that agency, (3) any major school events around which you must plan i.e. an all-school track meet, picnic, etc.

Having noted some major dates around which you will be working, decide how much time you can devote to promotion. Can you afford to go out to each school or have classes into the library during which to invite students to ride the Reading Railroad? If so, how much time will such visits take? Having established those matters, you can decide when you should start the visits. Because teachers need about two-weeks' warning in planning for the closing weeks of school, your invitation to schools should go out two weeks before you plan the visits to begin. Now, how long will it take to prepare an attractive invitation? Just as a timetable is important to railroaders, so it is important to librarians engineering a summer reading program.

LET OTHERS HELP

What other agencies besides the schools could help your program? If the YMCA, YWCA, county extension office, day care agencies, or parks department publish a newsletter, call in April to see if you may include an announcement for the Reading Railroad in the May mailing. Ask how long the notice should be, when it should be delivered, and if a picture or graphic might

be appropriate. Be sure to type the announcement, proofread it carefully (preferably by a second person), and mail it or deliver it two days before the deadline. Below is a sample announcement typed on a news release form you can design for use throughout the program.

News Release: For use after May 12, 1985
Contact Person: Your name and phone number

Calling all kids!

You'll never be bored if you board

The Reading Railroad

at the _____ Library. The journey

starts June 3 so make tracks to your library

now for all the details.

If the parks department publishes a recreational brochure, design a Reading Railroad timetable for it, complete with a black-and-white photo of youngsters reading on a train if possible. List all dates and programs as well as registration details.

The Chamber of Commerce is another source of upcoming community events. If any major promotion -- an art fair, an ethnic festival, mall madness, a parade -- is planned, the Chamber will list a person who can be contacted for permission to plug into the event for promotional purposes. Several children chugging along in cardboard-box train cars handing out flyers advertising the program would not only attract attention but would make a good photo for the newspaper (especially if you call your favorite reporter-photographer before hand to alert him/her). Volunteers in sandwich-board posters or a librarian dressed as an engineer or conductor could also hand out flyers.

Would your local grocery store print the summer reading logo on its sacks for use during May and June? Sarah Watson explained this promotion at NLA; if you need further details, you could contact her at the Omaha Public Library, 215 South 15th Street, Omaha, NE 68102, (402) 444-4800. It's a great gimmick but to set it up, you will need to call early - by February at the latest. However, if you cannot arrange for the printing, would the grocer allow you to stamp the logo on bags, using the rubber stamp available in the supplies offered for sale? Volunteers would be glad to accomplish this project and it could be extended to downtown merchants too.

Don't forget the marquee signs that are available in most communities. Just call the person at each business who is responsible for scheduling the marquee and give him/her the message you'd like used. You'll need to ask for the guidelines for each marquee -- length of time a message will be listed, number of letters possible, etc. Keep a file of the contact person's name and any rules/guidelines for that particular marquee for future reference.

If your local theater runs advertisements, ask about making a slide for use during May and June.

And finally, is there a service group whose goal is service to youth? If so, that group might enjoy underwriting the expenses of your program. The Kiwanis Club in one Nebraska city funds the reading program each summer, thus saving tax dollars and performing a necessary service to children.

All of these ideas take some preplanning but, used in combination, they should ensure that the community is aware of your upcoming program.

"YA' GOTTA HAVE A GIMMICK"

Creativity is the second watchword of an effective publicity program. How can you package your efforts so they seem fresh, appealing and, most of all, inviting?

Let's start with the schools, since they offer a captive audience. If you plan school visits, make them entertaining as well as informative. Be sure to have handouts explaining the program and registration process for each child. Dress up like a railroad character, complete with "grip" filled with props: a train whistle (available at Thingsville (See Resource section)), timetables (a flyer describing summer activities), a miniature train to set the stage for a short story (Casey Jones, etc.), and any other object which might capture attention. One participation activity you might want to try is "Going on a Train Ride," an adaptation of the old "Going on a Bear Hunt." (Contact Honey Lou Bonar at the Hastings Public Library if you need more details).

Another good promotional activity, although one which requires much planning, is a puppet show. Using the script available in the manual or developing one of your own, prepare a 10-15 minute show which can be presented to visiting classes. You may want to tape the sound track so fewer people are necessary for each actual presentation. If your radio station is cooperative, taping the track in a sound booth will result in a professional-sounding tape. Once you've done the planning for this major promotion, you can use it over and over and people of all ages will enjoy it. Don't forget, puppets are available for checkout so you may not even need to make new ones. Teachers are usually very receptive to this type of original entertainment and will arrange class visits to the library when they know such an offering is available.

PTO groups are often looking for speakers, so call your PTO presidents and offer to tell about the benefits which can be derived from "Riding the Reading Railroad."

Finally, ask the principals if they will include a bookmark-ticket in each child's report card. This could be either a bookmark purchased from the supplies offered for sale or a facsimile of the ticket below:

Ticket good for
one sticker on the
Reading Railroad Express
Redeem at _____ Library
June 3-8, 1985

Students who bring in the ticket can sign up for the summer program and put their first sticker on their folder at once.

PUBLIC SERVICE ANNOUNCEMENTS - A GOLD MINE

Local radio stations are often eager to broadcast original public service announcements, especially ones that can be used over a period of time. Call your station to find out the guidelines and then keep a file of your contact person and any such guidelines.

A refreshing way to handle PSAs is to ask a child to read the announcement. Using children's voices serves several purposes: a "new" voice often increases one's alertness to the message being offered; friends and family of the child will encourage others to listen for the spot; the radio station has a welcome break from using its own reporters. To be effective, the child must speak slowly and clearly, so choose your reader carefully and then rehearse him/her several times before going to the station.

Below are two PSA's you might want to try:

(use a train sound as the lead-in, preferably with a whistle)

No place to go? Nothing to do?

Boy have I got the ticket for you!

It's a ticket to ride the Reading Train

Want the details? I'm glad to explain.

Just visit your library -- right now -- today

And start on a trip that will take you away,

You'll find in each book excitement galore

Your library's the place! Need I say more?

All aboard! All aboard! Don't miss the fun!

Come to the _____ library today.

(Train sounds fade out.)

* * * * *

(Train sounds as a lead in)

All aboard! The Reading Railroad Express is

now at the _____ Library. Destination:

adventure, excitement, laughter, knowledge, and points

east and west. Calling all kids. All aboard. All aboard.

Come to your library now.

(Train sounds fade out)

The local television station might be willing to tape a PSA too, especially if you offer to bring out a train (box-type) full of kids to tell about the summer program. A puppet from your puppet show makes an effective PSA focal point, too. This might be a good place to introduce the mascot you'll be featuring in your library all summer. This mascot may be a stuffed animal dressed in railroad togs, a tiny train, or any other visually-appealing prop.

A WINDOW ON THE WORLD

To get your message out to the community, try some of the following:

1. Recruit local artists or school art classes to paint a prominently-located downtown store window -- or several -- with the slogan, "All Aboard the Reading Railroad--Make Tracks to Your Library for Details."

   Perhaps the windows of the library should be painted, too.

2. Use the large "Reading Railroad" poster not only to introduce the entire summer reading program to the community but also to publicize individual programs. Covering the message portion with clear contact paper allows different program notices to be taped to the surface then removed later.

3. Send letters (on "Reading Railroad" letterhead, of course) to civic, service, and church groups, describing the program. Ask them to include information about the summer reading program in their announcements.

4. If you write a regular library column for the local newspaper, always include a description of the next summer reading program session with full information about time and place. Gather comments from the children on programs which have already been held and add them to your column.

5. ALL ABOARD THE READING RAILROAD-WRITING PROJECT! Most teachers are searching for stimulating projects for their students toward the end of the year. You could contact all fourth-sixth grade teachers and ask them to have the students write a story about the Reading Railroad. You provide guidelines, length, and imaginative questions to get them started. Entries should be returned on registration day to the library. All entries can be put in a large loose-leaf notebook. Winners could receive prizes or their stories can be used for puppet shows, reader's theatres, or other performances later in the summer.

PROMOTION BEGINS AT HOME

Before you begin publicizing the Reading Railroad outside the library, schedule a staff meeting to discuss pertinent details and to enlist staff support. If there are several persons on the library staff, do not assume that they know what kind of program you are planning for the summer months just because they may have seen you choosing books, planning film programs, and building strange structures out of odds and ends. Staff members need to know details: when the program begins, registration procedures, how long it lasts, age groups of children who can participate, and other important details unique to your program. Staff members at the circulation desk or information desk are especially important because they will receive many questions about the summer reading program as young and adult patrons check out books. Don't assume any one knows -- tell them!

On the boarding (registration) day for your summer reading program, have all staff wear conductor's caps and tie red bandanas at their necks. A simple yet creative costume is an effective way to show the children that a fun-filled summer is ahead! Staff involvement is also a great morale booster.

If you cannot obtain engineer hats locally, Old Village Shop, Unique Merchandise Mart, Building 8, Hanover, PA 17333 offers them for sale at $3.99 (cat no. A572966) and also has the train whistle for $3.99 (cat. no. A560086). Toll-free number is 1-800-621-5800.

Decorate your desk as Grand Central Station and dispense "Timetables" from it.

OTHER IDEAS

1. Would a local railroad yard offer, as a drawing prize, a ride on a switch engine or a tour of the local yard?

2. Who can find the most words in the slogan, "All Aboard the Reading Railroad"? This should be a quickly-completed contest, lasting only a few days.

3. Who can create the cleverest slogan for the Reading Railroad? Some examples to get the children started include:

Clickety Clack, Down the Old Reading Track.
A Trainload of Good Books.
Chugging Along with a Good Book!
All Aboard the Reading Club Express.
The Poetry Express.
We're Tooting our Whistles for Books.
Tracking Down Good Books. (Use footprints or PR tracks)
Choo Choo Choose Good Books.
Let's Take a Ride on the Reading Railroad.
Don't be Late, Catch a Fast Train to Good Reading.
Don't Detain. Here's the Train.
Ride the Reading Railroad.
Make Tracks with Books.
Get Off (your) Caboose and Read.
Flag Down a Winner.
Switch to a Good Book.
Brake Down and Read.
Full Throttle Ahead.
Station Yourself.
I Think I Can . . . Have Fun with Books.
Stop, Look and Listen.

4. Sponsor a design-the-logo contest for this slogan.

5. Set up in-house displays with the following themes:

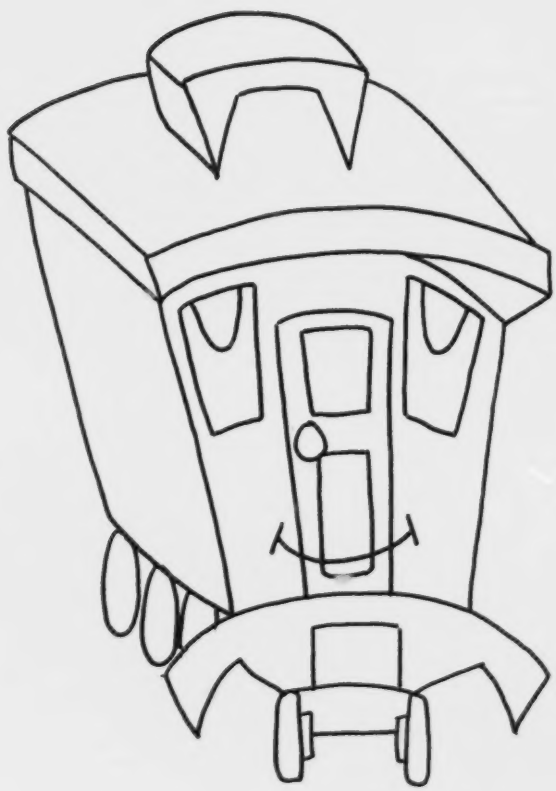
The Underground Railroad had no Tracks, Just Ties to Freedom are the Facts.
They made a Strike on that Golden Spike.
Some Pioneers Blazed New Trails -- Others Followed Riding Rails.

TYING UP LOOSE ENDS

Who helped publicize your program? Write a short thank you to each, using Reading Railroad stationery, of course. This thoughtfulness may insure future support for library programs as well as making the recipient aware of your gratitude.

Make a treat for the staff as a special thank you for all the questions they answered and promoting they did. Could these be train-shaped cookies?

By Honey Lou Bonar



NLA GUIDELINES FOR PRESS RELEASE

1. Type on white paper, using only one side 8½" x 11"

2. Use library stationery with your name, address, and phone number, so the editor knows whom to contact.

3. Give news release date:

   Examples: FOR RELEASE: June 1, 1984
   or
   Release Date: June 1, 1984

4. Use press release for the following reasons:

   a. To announce program or meeting, before it takes place.
   b. To report on program that has actually taken place. Do not report an event before it takes place -- this can cause serious problems if there are last minute changes.

5. Put a short headline on your release for identification. The editor will probably make up his own headline for publication.

   Examples: NATIONAL LIBRARY WEEK
   SUMMER READERS

6. Double space and use 1 inch margins. Begin release about one-third of the way down the page -- the editor may use the white space for notes or title.

7. Build the story with the important information first. Attempt to write the story in individual paragraphs which will permit cuts for space or time. Remember the five Ws: Who, What, Where, Why, and When.

   KEEP IT BRIEF -- if the editor wants more, he will ask for it.

8. Identify people by their full names and titles.

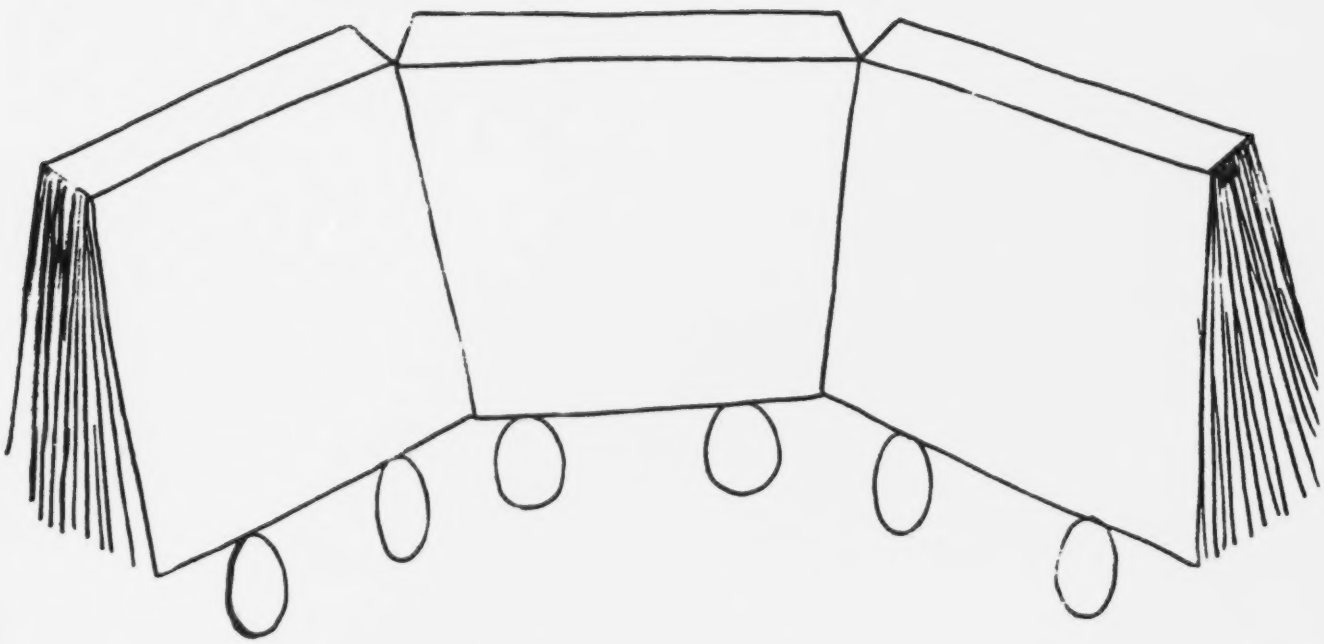
9. Keep the prose simple.

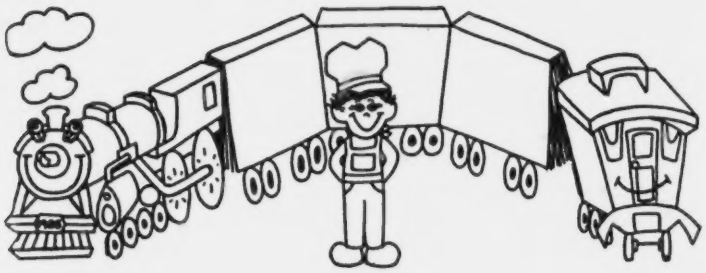
10. Be accurate. Watch spelling of names and titles. Check dates. Spell out abbreviations the first time they appear.

11. Write END or type a row of asterisks at the end of the release.

12. Send original or photo copies only -- never a carbon.

Bibliographies





CHOO--SE A GOOD TRAIN BOOK

BIBLIOGRAPHY

PICTURE BOOKS FOR YOUNGER READERS

Adams, Phylliss. Good Show. Follett, 1982.

Ardizzone, Edward. Nicholas and the Fast-Moving Diesel. Oxford Univ. Press, 1980.

Bemelmans, Ludwig. Quito Express.

Bontemps, Arna W. and Conroy, Jack. The Fast Sooner Hound.

Brown, Margaret Wise. Train to Timbuctoo. Golden Press, 1975.

Brown, Margaret Wise. Two Little Trains. Addison-Wesley, 1949.

Brown, Margaret Wise. Whistle for the Train.

Burton, Virginia Lee. Choo Choo, the Story of a Little Engine Who Ran Away. Houghton-Mifflin, 1937.

Burton, Virginia Lee. Maybelle the Cable Car. Houghton Mifflin, 1952.

Chaplan, Berenice. Trainload of Fun.

Clymer, Eleanor. Engine Number Seven. Holt, 1975.

Coren, Alan. Railroad Arthur. Little, Brown, 1977.

Corney, Estelle. Pa's Top Hat. Deutsch, 1980.

Crews, Donald. Freight Train. Greenwillow, 1978.

De Angeli, Marguerite. Whistle for the Crossing. Doubleday, 1977.

Denney, Diana. The Little Red Engine Gets a Name.

Disney, Walt. The Mousekeeper's Train Ride. Western Pub.

Doyle, Alfreda. Posie the Positive Train: Storie Edition. Biblio Press.

Ehrlich, Amy. The Everyday Train. Dial, 1977.

Emmett, Frederick R. New World for Nellie.

Friskey, Margaret. The Perky Little Engine. Childrens Press, 1950.

Generowicz, Witold. The Train. Dial, 1983.

Gondosch, Linda. The Strawberryland Choo-Choo. Childrens Press, 1984.

Gramatky, Hardie. Homer and the Circus Train. G.P. Putnam's Sons, 1957.

Greene, Hraham. The Little Train. Doubleday, 1973.

Hamilton, Dorothy. The Blue Caboose. Herald Press, 1973.

Hillert, Margaret. Little Puff. Modern Curriculum Press, 1973.

Holaves, Sharon. Pano the Train. Western Publishing.

Hurd, Edith Thacher. Caboose Engine, Engine Number 9.

Hutchins, Pat. The Best Train Set Ever. Greenwillow, 1978.

Karlin, Nurit. A Train for the King. Coward, 1983.

Keats, Ezra Jack. John Henry: an American Legend. Pantheon, 1965.

Kessler, Ethel. All Aboard the Train. Doubleday, 1964.

Lenski, Lois. The Little Train. Knopf, 1960.

Lippman, Peter. Busy Trains. Random, 1981.

Macdonald, Golden. Whistle for the Train. Doubleday, 1956.

McPhail, David. The Train. Little, Brown & Co., 1977.

Martin, William I. and Martin, Bernard H. Smoky Poky.

Meeks, Esther K. One is the Engine.

Olsen, Ib Spang. Little Locomotive. Coward, McCann, 1976.

Otto, Margaret G. The Little Old Train. Knopf, 1960.

Peet, Bill. The Caboose Who Got Loose. Houghton Mifflin, 1971.

Peet, Bill. Pamela Camel. Houghton Mifflin, 1984.

Peet, Bill. Smokey. Houghton Mifflin, 1962.

Piper, Watty. The Little Engine That Could. Platt & Munk, 1961.

Potter, Marian. The Little Red Caboose. Golden Press, 1972.

Ray, Wade. A Train to Spain. Knopf, 1963.

Ross, Diana. The Story of the Little Red Engine.

Sasuki, Isao. Snow. Viking, 1980.

19

Scarry, Huck. Huck Scarry's Steam Train Journey. Collins, 1979.

Slobodkin, Louis. Clear the Track for Michael's Magic Train. Macmillan, 1966.

Steiner, Charlotte. Little Train That Saved the Day. Wonder.

Steptoe, John. Train Ride. Har-Row, 1971.

Stuart, Jesse. A Ride With Huey the Engineer. Landfall Press, 1972.

Taniuchi, Kota. Up on a Hilltop.

Tarcov, Edith. A Train for Tommy. Grosset, 1962.

Weelen, Guy. The Little Red Train. Lothrop, Lee & Co., 1966.

Welber, Robert. The Train. Pantheon, 1972.

Wells, Rosemary. Don't Spill it Again, James. Dial, 1977.

Wondriska, William. Puff. Pantheon, 1960.

Wooley, Catherine. I Like Trains. Hale, 1965.

Wooley, Catherine. Railroad Cowboy. Morrow, 1951.

Wooley, Catherine. Rockets Don't Go to Chicago, Andy.

Young Miriam. If I Drove a Train. Lothrop, Lee & Shepard, 1972.

NONFICTION FOR YOUNGER READERS

Althea. Going on a Train. Cambridge Univ. Press, 1983.

Broekel, Ray. Trains. Childrens Press, 1981.

Cameron, Elizabeth. The Big Book of Real Trains. Grosset & Dunlap, 1963.

Carter, Ernest F. Let's Look at Trains. Whitman, 1964.

Cave, Ron and Joyce. What About Trains? (What About Series) Watts, 1982.

Chlad, Dorothy. Stop, Look and Listen for Trains. (Safety Town Series) Childrens Press, 1983.

Greene, Carla. A Trip on a Train. Lantern, 1956.

Greene, Carla. I Want to be a Train Engineer. Childrens Press, 1956.

Greene, Carla. Railroad Engineers and Airplane Pilots: What Do They Do? Har-Row, 1964.

Hanrahan, Mariellen. My Little Book of Trains. Western Publishing, 1978.

Hogeboom, Amy. Trains and How to Draw Them. Vanguard, 1953.

Kanetzke, Howard. Trains and Railroads. Raintree, 1978.

Olds, Elizabeth. Riding the Rails. E.M. Hale & Bo., 1964.

Pierce, Jack. The Freight Train Book. Carolrhoda Books, Inc., 1980.

Rosenfield, Bernard. Let's Go to a Freight Yard. G.P. Putnam's Sons., 1958.

Sattler, Helen. Train Whistles: A Language in Code. Lothrop, 1977.

FICTION FOR OLDER READERS

Brown, Dee. Lonesome Whistle. Harper Row and Wilson, 1980.

DeLeeuw, Adele. John Henry, Steel-Drivin' Man. Garrard, 1966.

Felton, Harold. John Henry and His Hammer. Knopf, 1950.

Fenner, Phyllis R. Open Throttle: Stories of Railroads and Railroad Men. William Morrow & Co., 1966.

Fleming, Susan. Trapped on the Golden Flyer. Westminster Press, 1978.

Hubbard, Freeman. The Roundhouse Cat and other Railroad Animals. E.M. Hale, 1951.

Hubbard, Freeman. The Train That Never Came Back. Whittlesey House, 1952.

Jerome, Edward G. Tales of Railroads. Pitman Learning, 1972.

Martin, Patricia Miles. Trina's Boxcar. Abigdon, 1967.

Nesbit, E. The Railway Children. J.M. Dent., 1975.

Riley, Louise. Train for Tiger Lily. E.M. Hale, 1954.

Rounds, Glen. Casey Jones, the Story of a Brave Engineer. Golden Gate, 1968.

Shapiro, Irwin. Casey Jones and Locomotive No. 638. Messner, 1944.

Shepherd, David. We Were There at the Driving of the Golden Spike. Grosset, 1960.

Slote, Alfred. Omega Station. Har-Row, 1983.

Stein, Conrad R. Steel Driving Man: The Legend of John Henry. Children's Press, 1969.

Terhune, Albert P. Caleb Conoveri Railroader. Buccaneer Books, 1981.

Warner, Gertrude. The Boxcar Children. Scott, 1950.

Warner, Gertrude. Caboose Mystery. Whitman, 1966.

Wilson, Eric H. Murder on the Canadian. Elsevier, 1979.

NONFICTION FOR OLDER READERS

Ackerman, John H. Mountain-Climbing Trains. Ives Washburn, 1969.

American Heritage. Railroads in the Days of Steam. 1960.

Anult, Phil. All Aboard! The Story of Passenger Trains in America. Dodd, 1976.

Behrens, June. Train Cargo; Photographs Collected by Lou Jacobs. Childrens Press, 1974.

Boy Scouts of America. Railroading. 1978.

Brown, David. Usborne Guide to Model Railways. (Hobby Guide Series)

Bucknall, Rixon. Trains. Grosset, 1971.

Burleigh, David Robert. How Engines Talk. Follett, 1961.

Burt, Olive W. The Story of American Railroads. Day, 1969.

Colby, C.B. Railroads U.S.A. Coward-McCann, Inc., 1970.

Cowie, L.W. The Railway Age. (Adventures in History Series) Silver.

Day, John. Trains. Grosset & Dunlap, 1970.

Ditzel, Paul. Railroad Yard. Messner, 1977.

Dixon, Malcoln. On the Railway. Bookwright Press, 1984.

Dorin, Patrick. The Young Railroaders Book of Steam. Superior Pub., 1977.

Dorin, Patrick. Yesterday's Trains. Lerner, 1981.

Elting, Mary. All Aboard! The Railroad Trains That Built America. Four Winds, 1971.

Eltin, Mary. Trains at Work. Garden City Books, 1962.

Epsen, Roger. Train Talk.

Feldman, Anne. The Railroad Book; Trains in America. David McKay Co., 1978.

Fisher, Leonard E. The Railroads. Holiday, 1979.

Gregory, O.B. Railroad Men. Rourke, 1982.

Harris, Sarah. Finding Out About Railroads. Botsford, 1982.

Harvey, T. Railroads. (The Question & Answer Books) Lerner, 1980.

Henry, R.S. Portraits of the Iron Horse. Rand-McNally, 1937.

Henry, R.S. Trains. Bobbs-Merrill. 1943.

Herda, D.J. Model Railroads. (First Books) Watts, 1982.

Herron, Edward A. Alaska's Railroad Builder, Mike Henry. Messner, 1960.

Hilton, George W. Amtrak: The National Railroad Passenger Corporation. Am. Enterprise, 1980.

Hilton, Suzanne. Faster Than a Horse; Moving West with Engine Power. Westminster, 1983.

Hogg, Garry. Union Pacific; the Building of the First Transcontinental Railroads. Walker, 1969,

Holbrook, S.H. The Golden Age of Railroads. Random House, 1960.

Hopkins, Lee Bennett. Poetry on Wheels. Garrard, 1974.

Latham, Frank B. The Transcontinental Railroad, 1862-69. Watts, 1973.

McCall, Edith. Men on Iron Horses. (Frontiers of America Series) Childrens Press, 1960.

McComas, Tom. Hobbies for Everyone Collecting Toy Trains. Childrens Press, 1979.

McWhirter, Norris (editor). Guinness World Records. (See p. 230 in 1984 edition and p. 213 in 1985 edition for railroad fantastic facts.)

Murphy, Ruby B. Streamliner; the Way of Life on a Passenger Train. Row, Peterson and Co., 1941.

Nathan, Adele G. Famous Railroad Stations of the World. Random House, 1953.

Nathan, Adele G. The Building of the First Transcontinental Railroad. Random House, 1950.

Navarra, John G. Super Trains. Doubleday & Co., 1976.

Paust, Gil. Model Railroading; How to Plan, Build and Maintain Your Trains and Pikes. Doubleday, 1981.

Petersham, Maude. Storybook of Trains.

Pierce, Jack. The Freight Train Book.

Radlauer, Edward. Model Trains. Childrens Press, 1979.

Reck, Alma. At the Railroad Station. L.A. Melmont, 1958.

Reynolds, Roger. Famous American Trains and Their Stories. Grosset, 1939.

Roberts, David. The Great Book of Railways. Rourke, 1981.

Rutland, Jonathan. The Young Engineer Book of Supertrains. Usborne Publishing, 1978.

Scharff, Robert. The How and Why Wonder Book of Railroads. Grosset, 1964.

Schulz, Charles M. Charlie Brown's Third Super Book of Questions and Answers: About All Kinds of Boats and Trains, Cars and Planes and Other Things That Move! Random, 1978.

Shefter, H.R. Trains. Crestwood, 1982.

Simons, Mortimer. The Story of Trains. G.P. Putnam's Sons, 1963.

Snow, Richard. The Iron Road: A Portrait of American Railroading. Four Winds, 1978.

Stein, Conrad R. The Story of the Golden Spike. (Cornerstones of Freedom Series) Childrens Press, 1978.

Stein, Conrad R. The Story of the Pullman Strike. Childrens Press, 1981.

The Train Book. Golden Press, 1970.

Trains and Railroads. (How and Why Wonder Books Series) Wonder.

Van Metre. Trains, Track and Travel.

Van Sickle. Trains and Railroads. Macdonald, 1974.

Verleyen, Cyriel. The First Train. Crowell, 1968.

Webb, Robert. The Illustrated True Book of American Railroads. Grossett, 1957.

Weiss, Harvey. How to Run a Railroad: Everything You Need to Know About Model Trains. Crowell, 1977.

Werner, Jane. The Golden Book of Trains. Simon & Schuster, 1953.

White, Ron. All Kinds of Trains. Grosset, 1972.

Wolfe, Louis. Clear the Track; True Stories of Railroading. Lippincott, 1952.

Yates, R.F. The Boy's Book of Model Railroading. Harper, 1951.

Yepsen, Roger. Train Talk: Guide to Lights, Hand Signals and Whistles. Pantheon, 1983.

Zaffo, George. The Big Book of Real Trains. Grosset, 1963.

Zaffo, George. Your Freight Trains. Garden City Books, 1958.

POETRY

"From a Railway Carriage" in Child's Garden of Verses by Stevenson, p. 18.

"Song of the Train" in Far and Few by McCord. (Children can chant and clap the repeated refrain.)

"The Station" in Favorite Poems for the Children's Hour by Bouton, pp. 119-120.

"The Train Pulled in the Station" in Oh What Nonsense by Cole, p. 50.

"Travel" in My Poetry Book by Ferris, p. 169.

"Engine" in Let's Read Together Poems by Brown, p. 148.

BIBLIOGRAPHY

Wee Sing -- Pamela Beall and Susan Haglin Nipp, p. 24, "The Train"

There's a Train Going by My Window -- Emma Kessleman

The Train Book -- John Johnson

Cars, Trucks and Trains -- Sue Swallow

Airplanes and Trucks and Trains... -- George Zaffo

All Kinds of Trains -- John Young

All Kinds of Trains -- Seymour Reit

Signals and Messages -- MacDonald First Library

Flashes and Flags -- Jack Coggins

Steven Caney's Kid's America -- Steven Caney (hobo sign language p. 374-375)

Kid Stuff magazine; Orlando, Florida (Vol. 1 #5)

Dynamite magazine -- November, 1984 (an article on model trains)

Pocketful of Puppets: 3 Plump Fish -- Nancy Renfroe (A train story included)

Race to the Golden Spike -- Paul I. Wellman

The Modern Wonder Book of Trains -- Norman Carlisle

Draw 50 Boats, Ships, Trucks, & Trains -- Lee J. Ames (step by step drawing)

Smoke Across the Prairie -- James L. Ehernberger

Making Your Model Railroad -- Louis Hertz

This list contains books, pamphlets & magazine titles. If your library doesn't own, please ask your Regional Library to interlibrary loan them to you. Check your shelves, you have many books on trains and railroads.

FLANNEL BOARD & DRAW AND TELL STORIES

"The Train" in Story Programs: A Source Book of Materials by Carolyn Sue Peterson and Brenny Hall. The Scarecrow Press, Inc. 1980.

Story Telling with the Flannelboard Book 2 by Paul S. Anderson has patterns for train cars to use for telling: The Little Engire that Could, The Phonics Train, The Little Red Caboose. Denison, 1963.

"The Birthday Surprise" in Stories to Draw by Jerry Mallett and Marian Bartch, pp. 26-28. Freline Inc., 1982.

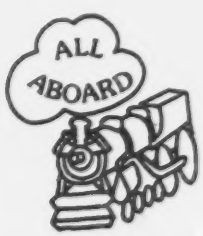
"The Town of Quiet Cove" in Listen! and Help Tell the Story by Bernice Wells, pp. 119-122. Abingdon Press, 1965.

GAMES

Eisenberg, Helen & Larry, The Omnibus of Fun, Association Press, New York, 1956. Fox and Geese, p. 478.

Kohl, Marguerite and Frederica Young, Games for Children, A.A. Wyn, Inc., New York, 1953. Red Light, p. 157; The Train, p. 75.

Bancroft, Jessie H., Games, Rev. Enl. Ed., Macmillan Co., 1937. The Railroad Train, p. 200.



RAILROAD MUSIC

Songbooks

Beall, Pamela Conn and Susan Nipp. Wee Sing; Children's Songs and Fingerplays.
"Down By the Station" p. 23
"The Train" p. 24

Boni, Margaret Bradford. Fireside Book of Folk Songs.
"Casey Jones"
"I Been Workin' on the Railroad"
"Paddy Works on the Erie"
"She'll Be Comin' Round the Mountain"

Glazer, Tom. Eye Winker Tom Tinker Chin Chopper; Fifty Musical Fingerplays.
"The Bus Song" p. 16 (change bus to train)
"Down By the Station" p. 21
"This Train" pp. 84-85

The Joan Baez Songbook. Ryerson, 1964.
"Railroad Bill"

Laura Ingals Wilder Songbook.
"A Railroad Man for Me" pp. 119-120

Leisy, James F. The Folksong Abecedary.
"Drill Ye Tarriers, Drill"
"The Danville Girl"
"Gospel Train"
"John Henry"
"New River Train"
"Nine Hundred Miles"
"Pat Works on the Railway"
"Railroad Bill"
"Rock Island Line"
"This Train"
"Wabash Cannon Ball"

Lomax, Alan. American Folk Songs.
"Weary of the Railway"
"Railroad Man"
"The Old '97"
"Hallelujah, I'm a Bum"
"Alabama Bound"

Lomax, Alan & John. American Ballads and Folk Songs.
"John Henry"
"Steel Laying Holler"
"The Heavy-Hipted Woman"
"Tie Shuffling Chant"
"Good-bye, Pretty Mama"
"Paddy Works on the Erie"
"Mike"
"The Gila Monster Route"
"Hallelujah, Bum Again"

27

Lomax, Alan & John. American Ballads and Folk Songs (cont'd)
"Ten Thousand Miles from Home"
"The Wreck on the C. & O."
"Nachul-Born Easman"
"Casey Jones"
"The Wreck of the Six-Wheel Driver"
"Ol' John Brown"
"Charley Snyder"

Mickey Mouse Songbook. Walt Disney Productions, 1976.
"Gandy Dancers' Ball"

Okun, Milton. Something to Sing About.
"Jay Gould's Daughter"

Seeger, Ruth Crawford. American Folk Songs for Children.
"The Little Black Train"
"The Train is a Coming"
"When the Train Comes Along"

Silverman, Jerry. Folk Blues.
"Number 12 Train"
"C.C. Rider"
"Brakeman's Blues"
"The Midnight Special"

Tashjian, Virginia. Juba This and Juba That.
"Old Hogan's Goat" p. 10 (This is effective as either a song or a chant. The leader chants each line and the children repeat it exactly.)

Records

The Happy Health Show. (physical fitness exercises) by Ruth Roberts. Starring Jumping Jack and Jumping Jill. A product of Wonderland Records, A.A. Records, Inc., New York, N.Y. 10019, c. 1973.
song of interest: "All Aboard the Happy Train"

Happy Party Songs for Boys and Girls. Deluxe pack contains 2 12" LP's. Mother Goose Records, Inc., 5810 S. Normandic Ave., Los Angeles, CA 90044.
songs of interest: "All Aboard the Happy Train"
"The Golden Spike"
"Along the Union Pacific" (narration & sound)
"The Old 97"
"Wabash Cannon Ball"
"Blow the Whistle, Ring the Bell"
"The Homesick Special"
"Taking on Water" (narration & sound)
"Casey Jones"
"I've Been Working on the Railroad"

The Little Engine that Could. As told by Paul Wing. RCA Records, New York, NY.

Puff'n Toot in Story and Song. With the Puff'n Toot orchestra and chorus. Peter Pan Records, 145 Komorn St., Newark, NJ 07105.
songs of interest: "Story of Puff'n Toot"
"Little Red Caboose"
"Down by the Station"
"Where do you Worka John"
"I've Been Working on the Railroad"
"The Chocolate Train Song"
"The Circus is in Town"

Tubby the Tuba and Other Stories, Songs and Marches. Happy Time Records, 1-16 43rd Ave. L.I.C., New York, NY 10001.
song of interest: "Toy Town Choo Choo"

Walt Disney Presents Folk Songs from the Far Corners. Walt Disney Music Co. (no address)
song of interest: "Fast Freight"

Cassettes

A Child's Introduction to American Folk Songs. Part I and II. Spoken Arts.

Filmstrips

"Choo-Choo, The Little Switch Engine." (43 frames) from Fun on Wheels Set. SVE, 1972.

"The Great Locomotive Chase" Parts I and II. Stories in American History, set no. 1. Walt Disney Filmstrips.

The Little Engine That Could (42 frames) SVE. Also from Listening Library, 1976 (SFS).

Nebraska: Our Pioneer Heritage. Rails West. Book and filmstrip by Dr. Robert Manley, Media Productions and Marketing, Inc., Lincoln, Nebraska, 1961.

She'll be Comin' Round the Mountain. Weston Woods Set 39.

NEBRASKA LIBRARY COMMISSION HOLDINGS

Slides

Favorite Railroad Color Photos
Locomotives of Yesterday
Narrow Gauge Empire
Trolley Lines from Coast to Coast

Filmstrips

The Great Locomotive Chase (FS)
The Railroad Station (FS)
Songs of the Railroad (SFS 3568)
Brave Engineer - Story of Casey Jones (SFS 802302)

CRAFTS

Gogniat, Maurice. Indian and Wild West Toys You Can Make. 1980, Sterling. pap. $4.95. 0-8069-8892-4

Neal, Judith. Fun Projects for Kids: A Teacher's Guide to Classroom Art. 1983, Childrens. PLB $19.95. 0-516-00821-8.

SOURCES FOR RAILROAD RHYMES AND FINGERPLAYS

Fingerplays

Colina, Tessa (editor). Finger Plays and How to Use Them. Standard Publishing Co., 1952.
"The Engineer" p. 26
"Traveling" p. 31

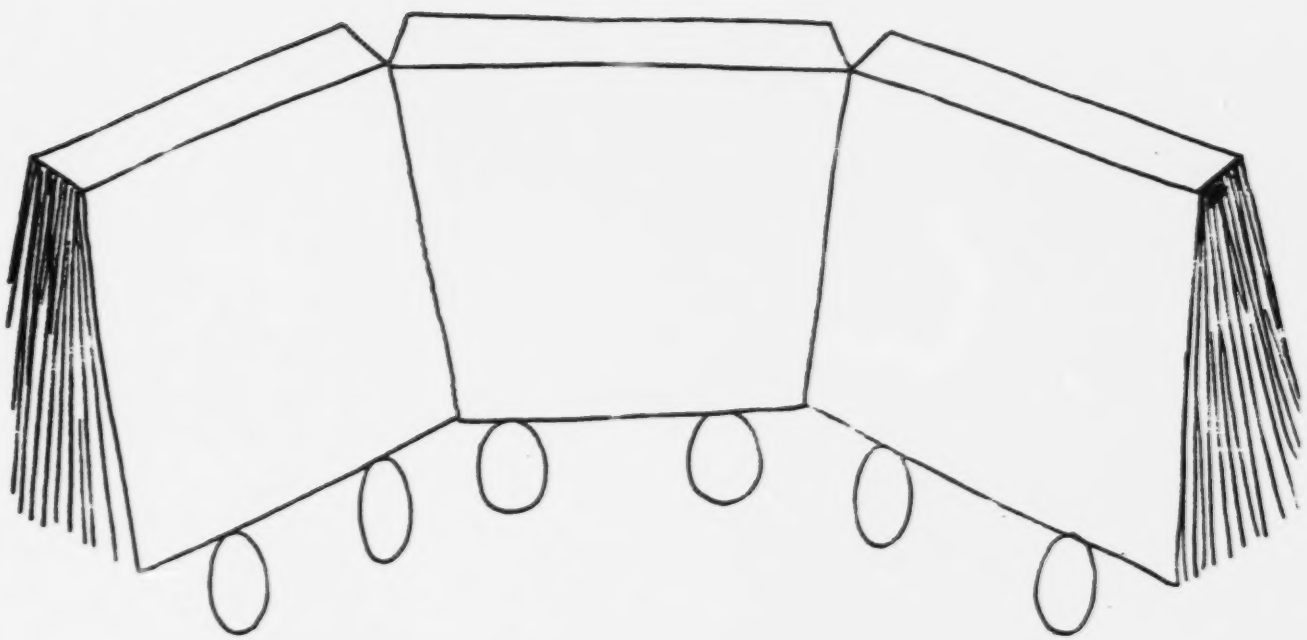
Cromwell, Liz. Finger Frolics.
"Train Fingerplays" p. 85

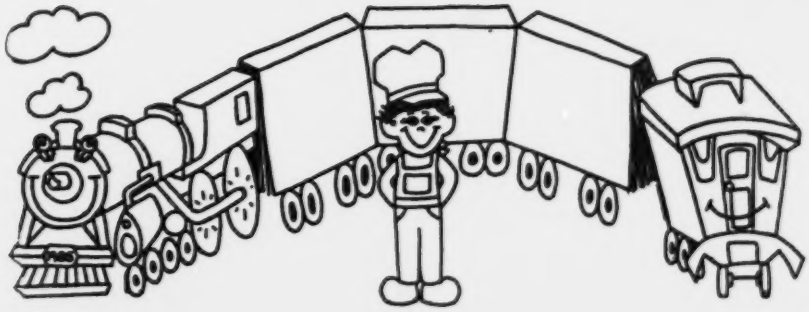
Grayson, Marion. Let's Do Fingerplays. Robert B. Luce, Inc., 1962.
"The Big Train" p. 22
"Choo-Choo Train" p. 23
"The Train" p. 22

Scott, Louise Binder. Rhymes for Fingers and Flannelboards. McGraw-Hill, 1960.
"One is the Engine, Shiny and Fine"

Ring a Ring O'Roses. Flint Public Library, 1026 E. Kearsley, Flint, MI 48502, 1981.

Sources and Resources





STORYTIME PROPS

Fabulous Train Whistle

Available: John Irwin
825 West Avon
Lincoln, NE 68505
Phone: 402-466-7366

Hand carved, about 7 inches long, makes three different train whistles. All you need is a spray of disinfectant after each blower!

Wooden Train Whistle (Sounds exactly like the real thing)

Available at: The Thingsville Store located in many shopping malls - $5.50

By mail order from: Harriet Carter
Dept. 15
North Wales, PA 19455

Price $3.98
Order No. C2567

Engineer's Cap (Adjustable, one-size-fits-all) see also Union Pacific

Available by mail order from: Harriet Carter
Dept. 15
North Wales, PA 19455

Price $3.98
Order No. C3233

Kidstamps, 1585 Maple Road, Cleveland, OH 44121

#249 Stamp 2½" x 2½ - $5.00
"Choo-Choo" engine and caboose
designed by Bill Peet

#205 Set of Train Stamps: 1" x 1½" - $14.00
engine, coal car, passenger car, boxcar, flatcar, caboose, tracks

Free catalog available. Request on school or library stationery.
Postage: $2.00 regardless of size of order

Posters

8" x 10" authentic railroad logos suitable for framing or display are available at The World of Toys & Hobbies, Conestoga Mall, Grand Island, NE 68801. They cost $1.50 plus tax. Many railroads in addition to Nebraska's.

Check with a travel agency about travel posters they could either loan or give you.

"The Christmas Train" by Ivan Gantscher. 20" x 24". Free.
Little, Brown & Co., 34 Beacon Street, Boston, MA 02106.
Attn: Miriam Glassman, Patricia McMahon

Map

"Nebraska Public Service Commission Official Railway Map of Nebraska, 1974." This map is free but in limited supply. It is 10 years old so some of the railroad lines have been discontinued. The map is 3 3/4' x 2' and shows counties, railroads (color coded), and rivers. It would make a nice bulletin board or display item. Write to: Nebraska Public Service Commission, 301 Centennial Mall South, Lincoln, NE 68508.
Attn: Don Adams

Collector's Book of Railroadiana (Illustrated book full of facts and artifacts of the American "steam era.") Illustrates and describes railroad memorabilia from locomotive art and advertising to whistles and watches. Special sections devoted to starting and displaying a collection; also a list of railroad museums and organizations.

By mail order from: Harriet Carter
Dept. 15
North Wales, PA 19455

Price $7.98
Order No. B1356

For orders up to $10.00 add $2.50 for postage and handling.

Or you may want to contact the Camber of Commerce in these towns:

Fremont, 92 West 5th, P.O. Box 182, 68025	Phone:	(402) 721-2641
Schuyler, 1109 C. St., 68661		(402) 352-5472
Columbus, 764 33rd Ave., 68601		(402) 564-2769
Grand Island, 308 W. 2nd St., P.O. Box 1486, 68801		(308) 392-9210
Kearney, 2001 Ave. A, P.O. Box 607, 68847		(308) 237-3101
Lexington, 616 N. Washington, P.O. Box 97, 68850		(308) 324-5504

North Platte, 512 N. Bailey, P.O. Box 968, 69101	(308) 532-4966
Sidney, 720 Illinois, 69162	(308) 254-5851
Lincoln, 1221 N Street, 68508	(402) 476-7511
Beatrice, 226 S. 6th, 68310	(402) 223-2338

If you live in or near these towns the roadmaster may be of some assistance to you.

Valley	Grand Island
Fremont	Kearney
Schuyler	Lexington
Columbus	North Platte
Sidney	

Southern route: Lincoln and Beatrice

RESOURCE PERSONS

Both these men are willing to be available as time permits.

William McDermott - Director, Fremont Public Library

His job was the maintenance of engines for the Union Pacific. He describes his work on the "Big Boy" engines from the pit underneath.

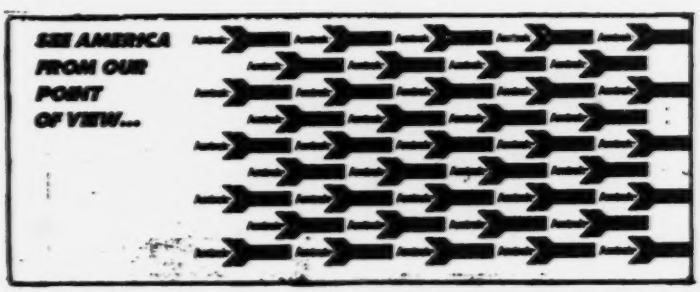
R.W. Brown - Director, Sidney Public Library

His job was dispatcher for the Union Pacific, assigning crews for the trains, in the days of steam engines.

AMTRAK

We wrote to AMTRAK and received the reply which is reproduced on the next page. If you wish to write to them, please refer to this letter.

We also received an AMTRAK travel folder, a reproduction of which is below. You might choose to have your readers make their own folders, decorating them with their own version of the AMTRAK logo. A sheet of paper folded in thirds works very well. The dimensions of the original folder are 3½" x 9".



National Railroad Passenger Corporation, 400 North Capitol Street, N.W., Washington, D.C. 20001 Telephone (202) 383-3000

Amtrak

December 13, 1984

Mrs. Glee Nelson
Children's Librarian
Columbus Public Library
2504 14th Street
Columbus, NE 68601

Dear Mrs. Nelson:

Thank you for your letter of November 21, 1984, regarding the State of Nebraska's "All Aboard the Reading Railroad" promotion.

Your program sounds very exciting and Amtrak would be delighted to supply your libraries with a complimentary 1985 tour poster and five copies of the Welcome Aboard brochure. These items will be available through our distribution center at the following address:

Amtrak
c/o Western Folder
1549 West Glen Lake Avenue
Itasca, IL 60143

Please have your libraries refer to this letter when they order their material.

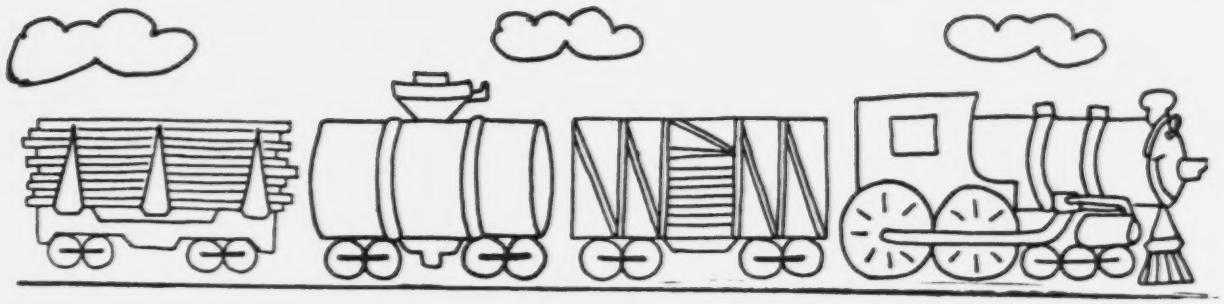
We extend our best wishes for a successful promotion.

Sincerely,

M. Kathleen Hartz
Director - Program Development

MKH:ee
cc: R. E. Gall

AN EQUAL OPPORTUNITY EMPLOYER



BURLINGTON NORTHERN RAILROAD COMPANY

Main headquarters: 176 E. Fifth Street
St. Paul, MN 55101
(612) 298-2121

We received no answers from them to our inquiries. If you live on the Burlington route you may want to contact your local officials for assistance in programming, free materials, etc.

Resource Persons and Places

1. Contact your local railroad club and schedule a date for them to display and answer children's questions. For example the Panhandle club is called the North Platte Valley Railroad Club. Call a nearby railroad office and they could possibly supply you with information about clubs in your area. Check the Community Resource file at your library.

2. A vacant train depot would be a wonderful place to hold a special event to wrap up your summer program.

3. Invite a local police officer to speak with children about train safety. Review what railroad crossings look like, what signals mean, etc. The book by Dorothy Chlad entitled Stop, Look, and Listen for Trains is an excellent resources. Also check the Union Pacific poster listed in this manual.

4. If your depot is still a railroad office, check with the roadmaster about having a program or tour of their facility. Maybe even show the a hand car or some other equipment that is in use today or used in the past. A switch engine is always interesting to see, maybe this could be arranged with the roadmaster.

5. Many town parks in the state have a locomotive on display. Think about having your end-of-the-program party at that location. There is usually a fence around the display so beware of young people wanting to climb aboard.

6. Many towns have Union Pacific Old Timers organizations which might help with programming for the summer. Wouldn't it be fun to hear stories about the jobs that these retired railroaders did? There is also a Junior Old Timers organization which would be an interesting group to contact.

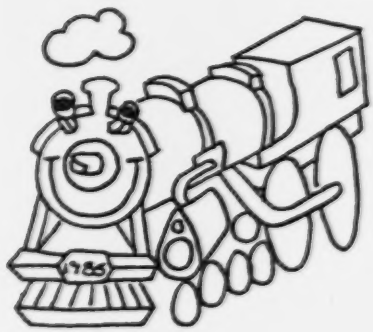
7. Put an inquiry out over a trading post show (radio) or in a local shopper for hobbyist who would be willing to share his/her personal train collection.

8. Check with the children that come to the library and see if they would loan you a train set that could be displayed in a case or maybe for a day out and running.

9. Union Pacific Historical Museum is located in Omaha. It is open Monday through Friday from 9-5 and Saturday 9-noon. Admission is free. The address is 1416 Dodge, Omaha, NE 68179.

10. Stuhr Museum at Grand Island has a rich collection of railroad information. If you live near, this would be a wonderful place to visit. A ride on a real steam engine train is available for a fee. For more information contact Stuhr Museum, 3133 W. Hwy 34, Grand Island, NE 68801. Phone: (308) 384-1380.

11. Dairy Queen offers a "Hot Doggity Meal" that comes in a box shaped like a train. Check with your local Dairy Queen about coupons for a special price. The meal contains a hot dog, small drink and a cone. Also DQ is receptive to giving coupons for cones, etc.



UNION PACIFIC SYSTEM

Union Pacific Railroad
Missouri Pacific Railroad

There are a number of items available from the Union Pacific System in Omaha. Some are free, some are of modest cost. You can order direct from the Union Pacific System using this form.

Mail to: Union Pacific System
P.R. & Adv. Box 2001
1416 Dodge Street
Omaha, NE 68179

		Quantity	Total Cost
Railroad hat, striped denim. Child's size.	$3.25	_____	_____
Unassembled toy engine of wood	$2.50	_____	_____
Union Pacific cloth patches	$1.00, $1.50	_____	_____
		Total	_____

The items below are FREE.

Brochure: "Rails Across America"
history of the U.P. System, 8 pages _____

Map: illustrates the U.P. System, 18" X 30" _____

Posters: set of 8 different trains, heavy
bond stock, 18" X 24" _____

Safety Program:

Safety poster "Maybe you'll beat the train--maybe you'll be dead wrong", 18" X 24", color _____

Safety poster to be colored, "Trains can't stop--You can", 16" X 18" _____

Brochures for children: Safety with trains _____

Payment is required with order. Checks should be made payable to Union Pacific System.

My Name_____

Library_____

Address_____

_____

These 16 mm films are available, no rental fee; library will be asked to pay shipping charges. Contact Audio Visual Services
Union Pacific Railroad
1416 Dodge Street
Omaha NE 68179

"Last of the Giants" A parade of locomotives commemorates a romantic era of railroading when steam was king of the iron trail. The star is "Big Boy" largest of its type ever built,at work and in the roundhouse.
23 minutes long.

"Tracks of the Iron Horse" Produced in an exciting documentary style, this film tells of the building of the first transcontinental railroad and the authentic part it played in developing the American West. Beginning with exploring surveys in 1820, it ends with the present significance of the road.
28 minutes long.

"Eighty four forty four" The romantic era of the steam locomotive was ruled by the 8444, the greatest of her kind. Built in 1944 to haul Union Pacific Limiteds at 80 miles an hour, the 8444 and her sister engines were considered the best ever built. This program pays tribute to this giant through recollections of engineers and firemen who fed life into her and guided her on the rails.
14½ minutes long.

GEOREADER SERVICE

101 AUSTRALIA TOURIST COMMISSION: There's a whole continent of wonder down here. Just waiting for you to visit. Free 120-page Australia Vacation Travel Guide.

102 BERMUDA: Give winter the cold shoulder. Join us in Bermuda during rendezvous time...November through March. Write for your free brochure today.

103 BRITAIN: Britain is a better value than ever this heritage year. Send for your free full color brochure, "Britain Main Guide".

104 BRITRAIL: Passes ($115 for one week) provide unlimited rail travel on 14,000 trains a day throughout England, Scotland and Wales. Brochures!

105 CIGA HOTELS: 20 of Italy's finest luxury hotels in main Italian cities including Rome, Venice and Florence. Descriptive brochure.

106 THE FAMILY ISLANDS: Escape to the uncrowded, unspoiled Family Islands. The sporting is excellent, the friendship is genuine and the tranquility is an experience. Abacos, Andros, Bimini, Eleuthera and Exumas await you.

107 GREEK NATIONAL TOURISM ORGANIZATION: Come to Greece, the country perfect for all seasons, for all time. Greece Past. Present. Future. Perfect.

108 HAWAII'S BEAUTIFUL NEIGHBOR ISLANDS: Maui, Kauai and Hawaii (the Big Island). Three "Alive!" brochures tell their stories.

109 INDIA GOVERNMENT TOURIST OFFICE: Offers a descriptive, illustrated brochure detailing the sculptural and architectural wealth of India. Great outdoors, wild life, shopping, etc.

110 LUFTHANSA: Information on exciting winter vacations in Europe, including all the top ski resorts of the Alps, can be found in the Lufthansa holiday collection folder.

111 MEXICO'S READY: To take you back a thousand years...to make you tan and beautiful...to craft you timeless treasures. Come join us.

112 N.W. ORIENT TOURS: Incredible off-season bargain to the Orient. Vacations from $990, including hotel and airfare via N.W. Orient. Send for Pacific Delight's free "Hong Kong and Beyond" brochure.

113 OLYMPUS: Olympus Corporation offers fact-filled brochures on their 35mm cameras and accessories, including the new OM-2S Program camera, and AFL Quick Flash.

114 PACIFIC DELIGHT TOURS: A leader in escorted tours to China, Japan and the Orient. Weekly value-priced departures.

115 SEA GODDESS CRUISES: World's most exclusive Caribbean and Mediterranean vacations. Unregimented luxury, yacht-like travel for only 116 discriminating guests.

116 SKI FRANCE: Information on low fares and money-saving tour packages.

117 SPAIN NATIONAL TOURIST OFFICE: Colorful, informative brochure on Spain which includes a six-month calendar of events.

118 TRINIDAD & TOBAGO TOURIST BOARD: Discover the nature of Trinidad and Tobago through our "Natural Wonders" brochure - it's a world the world hasn't discovered!

119 UNITED STATES VIRGIN ISLANDS: St. Croix, St. John, St. Thomas — the American paradise in the caribbean. Send for brochures on rates, facts, things to do.

120 HEMPHILL HARRIS: Discover the Land of the Incas, The Amazon Basin, Chile's Lake District, The Excitement of Rio and the Sophistication of Buenos Aires. Free Brochure.

121 AUSTRALIA: Australia, The Wonder Down Under. Take a trip through the 120-page Australian Vacation Travel Guide Then Come and Stay With Us.

122 HONG KONG TOURIST ASSOCIATION: Sea Spectacular Harbour, Visit Remote Islands, Experience life of the Ancient Chinese, Shop Duty Free, Enjoy Authentic Chinese Cuisine. Detailed Brochure.

123 MANILA HOTEL: For information or reservations, contact Philippine Airlines Sales and Reservations Office Worldwide.

124 DUCHE NUT

125 BOISE CASCADE

126 SALEN LINDBLAD: Has pioneered Expedition Cruising in deluxe style. Cruises are worldwide and emphasis is on learning and adventure. For brochures call 1-800-223-5688.

127 WESTOURS: Westours is Alaska. Send for free 77-page brochure. It's a complete look at the full line of our Alaska Cruises and Tours.

128 HIMALAYA TREKKING: Take an extraordinary trek among the spectacular peaks of the Himalaya — fascination of exotic Asia — quiet beauty of remote valleys with experienced leaders. Free travel portfolio.

129 WAILEA: Maui's deluxe resort with 5 beaches, 2 golf courses and 14 tennis courts including Hawaii's only grass courts. Maui Inter-Continental Wailea. Stouffer Wailea Beach Resort. Condominium accommodations by Vacation Resorts/Wailea.

130 NEIGHBOR ISLANDS: Kona at Keauhou, Hawaii's Action Resort! Championship Golf and Tennis, 3 luxurious hotels, 8 vacation condos at sunny Keauhou Bay.

131 BELGIUM: "The surprise Package of Europe." Brochures available on request. Belgian Tourist Office, 745 Fifth Avenue, New York, NY 10151.

132 SUN LINE CRUISES: This winter, discerning travelers searching for unique cruises sail Sun Line. Send for our brochure.

133 BRAZIL TOURISM AUTHORITY: Will be pleased to provide you with a colorful 8-page booklet on Bahia and Brazil.

134 CANEEL BAY: On the U.S. Virgin Isle of St. John. Seven beaches, clear blue waters, tennis, sailing, scuba, snorkeling and the Virgin Islands National Park behind you. A Rock-resort.

135 CHUBB INSURANCE: Since 1822, the preeminent insurer of fine homes and the belongings they contain. Brochure.

136 DEBEERS: Quality Diamonds of a Carat or More—send for free information on the quality carat plus diamond jewelry shown in DeBeers' ad.

137 HALFMOON CLUB: Montego Bay, Jamaica—Beautiful four-hundred acre beachfront resort with a club-like atmosphere. Golf, tennis, water sports.

138 ISRAEL: A 24-page color brochure describing our historic attractions, stylish resorts and the many warm memories awaiting you in Israel.

139 LINDBLAD TRAVEL: From Lindblad Travel the World Leader. China - Our own Yangtse River vessels. Orient - the best of Burma/Thailand. Egypt - the Nile from Cairo to Aswan Africa - The Wing Safari. Free brochure on these and other intriguing destinations.

140 MARRIOTT'S SAM LORD'S CASTLE RESORT, BARBADOS: 72 tropical acres, 3 magnificent swimming pools, 19th century castle and more. Best rated resort in Barbados by AAA. Send for brochures.

141 MAUPINTOUR: Voted America's #1 tour operator—offers more than 150 top quality, fully-escorted tours to destinations throughout the world.

142 PERU: It's about time. The time of the Incas, the Conquistadors, the timeless Amazon and the time of your life.

143 SHANNON CASTLE TOURS: Operates a range of Tour Services in Ireland, including Medieval Banquets, Car/Cottage Holidays, Group and Special Interest Tours. Conference, Incentive and Sales Meetings. (212) 581-0480

To order additional travel information:

1. Circle the number below that corresponds with each destination or service of interest to you.
2. Print your name and address on the order form. We must have your ZIP CODE.
3. Cut out the order form and insert in an envelope with $1.00 to help cover handling charges (check, money order or U.S. currency only—no stamps, please). Mail to:

GEO, Reader Service Dept., Box 2006, Clinton, Iowa 52735

101	102	103	104	105	106	107	108	109	110
111	112	113	114	115	116	117	118	119	120
121	122	123	124	125	126	127	128	129	130
131	132	133	134	135	136	137	138	139	140
141	142	143							

Please allow 4-6 weeks for delivery.
November, 1984. Coupon expires December 31, 1984.

☐ This isn't my copy of GEO, but I wish it were. Start my 1-year (12 issues) subscription at once, and bill me later for $23.95.

Please print:

Name _____

Address _____

City _____

State _____ Zip Code _____

(Please remember to enclose $1.00 to cover handling costs. We regret that orders without handling charge cannot be processed.)

Note the coupon says its expired but I have ordered from Geo and received material after due date. I'm not sure how this will be affected by copyright, etc. but it was too good not to be shared.

Addresses of Chambers of Commerce for Imaginary Trips

ALABAMA
Bureau of Publicity & Information
532 South Perry Street
Montgomery, AL 36130

Greater Birmingham Visitor's Bureau
2027 First Ave. North
Birmingham, AL 35203

ALASKA
Anchorage Convention & Visitors Bureau
201 East Third Ave.
Anchorage, AK 99501

ARIZONA
Arizona Office of Tourism
112 North Central Ave.
Phoenix, AZ 85004

ARKANSAS
Tourism Division
Arkansas Dept. of Parks & Tourism
One Capitol Mall
Little Rock, AR 72201

CALIFORNIA
Los Angeles Convention and Visitor's Bureau
P.O. Box 71608
505 South Flower Street
Los Angeles, CA 90071
Attn: Visitor Inquiry Mail

Redwood Empire: For those of you especially interested in vacationing in the redwood tree area of California

California State Dept. of Commerce
Division of Tourism
1400 10th St.
Sacramento, CA 95814

San Diego Convention and Visitor's Bureau
1200 Third Avenue, Suite 824
San Diego, CA 92101

COLORADO
Chamber of Commerce
328 East Hyman Ave.
Aspen, CO 81611

CONNECTICUT
Tourism Division
Dept. of Economic Development
210 Washington Street
Hartford, CT 06106

FLORIDA
Jacksonville Convention & Visitor's Bureau
206 Hogan St.
Jacksonville, FL 32202

Miami Metro-Dade Tourism Dept.
234 West Flagler
Miami, FL 33130

GEORGIA
Georgia Industry & Trade
Tourist Division
P.O. Box 1776
Atlanta, GA 30301

Atlanta Convention & Visitor's Bureau
Harris Tower Suite 200
233 Peachtree St. NE
Atlanta, GA 30043

HAWAII
Hawaii Visitor's Bureau
P.O. Box 8527
Honolulu, HI 96815

ILLINOIS
Chicago Convention & Tourism Bureau
McCormick on the Lake
Chicago, IL 60616

Springfield Visitor's Bureau
219 South Fifth St.
Springfield, IL 62701

INDIANA
Tourism Development Division
Indiana Dept. of Commerce
440 North Meridian St.
Indianapolis, IN 46204

Indianapolis Convention & Visitor's Bureau
100 South Capitol Ave.
Indianapolis, IN 46225

IOWA
Des Moines Convention and
Visitor's Bureau
800 High St.
Des Moines, IA 50307

KANSAS
Kansas Travel & Tourism Division
503 Kansas Avenue
6th Floor
Topeka, KS 66603

KENTUCKY
Louisville Visitors
Founders Square
501 Muhammed Ali Blvd.
Louisville, KY 40202

LOUISIANA
Louisiana Office of Tourism
Inquiries Dept.
P.O. Box 44291
Baton Rouge, LA 70804

Greater New Orleans Tourist
Commission
334 Royal St.
New Orleans, LA 70130

MAINE
The Maine Publicity Bureau
97 Winthrop St.
Hollowell, ME 04347

MARYLAND
Division of Tourist Development
Dept. of Economic & Community
Development
1748 Forest Dr.
Annapolis, MD 21401

MASSACHUSETTS
Greater Boston Convention &
Visitor's Board
100 Renaissance Center
Suite 1950
Detroit, MI 48243

MISSISSIPPI
Mississippi Division of Tourism
P.O. Box 22825
Jackson, MS 39205

MISSOURI
Missouri Division of Tourism
P.O. Box 1055
Jefferson City, MO 65012

Convention & Visitor's Bureau of
St. Louis
1300 Convention Plaza
St. Louis, MO 63103

NEBRASKA
Chamber of Commerce
Visitors Council
1819 Farnam St.
Suite 1200
Omaha, NE 68183

NEVADA
Nevada Dept. of Economic Development
Tourism Division
Capitol Complex
110 East Williams St.
Suite 106
Carson City, NV 89710

Las Vegas Visitor's Authority
P.O. Box 14006
Las Vegas, NV 89114

NEW HAMPSHIRE
Office of Vacation Travel
Division of Economic Development
P.O. Box 856
Concord, NH 03301

NEW JERSEY
New Jersey Division of Tourism
P.O. Box CN 384
Trenton, NJ 08625

NEW YORK
I Love NY
Division of Tourism
99 Washington Ave.
Albany, NY 12245

New York Visitor's Bureau
2 Columbus Circle
New York, NY 10019

NORTH CAROLINA
Travel and Tourism Division Division
Dept. of Commerce
430 North Salisbury St.
Raleigh, NC 27611

OHIO
Convention & Visitor's Bureau
of Cleveland
1301 East 6th St.
Cleveland, OH 44114

OKLAHOMA
Tourism Promotion Division
214 N.E. 28th St.
Oklahoma City, OK 73105

PENNSYLVANIA
Dept. of Commerce
Bureau of Travel Development
419 Forum Bldg.
Harrisburg, PA 17120

Philadelphia Visitor's Bureau
1525 John F. Kennedy Boulevard
Philadelphia, PA 19102

RHODE ISLAND
Tourist Promotion Division
7 Jackson Walkway
Providence, RI 02903

SOUTH CAROLINA
Division of Tourism
Box 71
Columbia, SC 29202

SOUTH DAKOTA
Dept. of Tourism Development
221 South Central
Pierre, SD 57501

TENNESSEE
Convention & Visitor's Bureau
12 South Main Street
Suite 107
Memphis, TN 38103

TEXAS
Texas Tourist Development Agency
P.O. Box 12008
Capitol Station
Austin, TX 78711

UTAH
Utah Travel Council
Council Hall
Capitol Hill
Salt Lake City, UT 84114

VERMONT
Vermont Travel Division
Agency of Community Affairs
61 Elm Street
Montpelier, VT 05602

VIRGINIA
Virginia State Travel Service
6 North Sixth Street
Richmond, VA 23219

WASHINGTON
Travel Development Division
Chamber of Commerce
312 First N.
Seattle, WA 98119

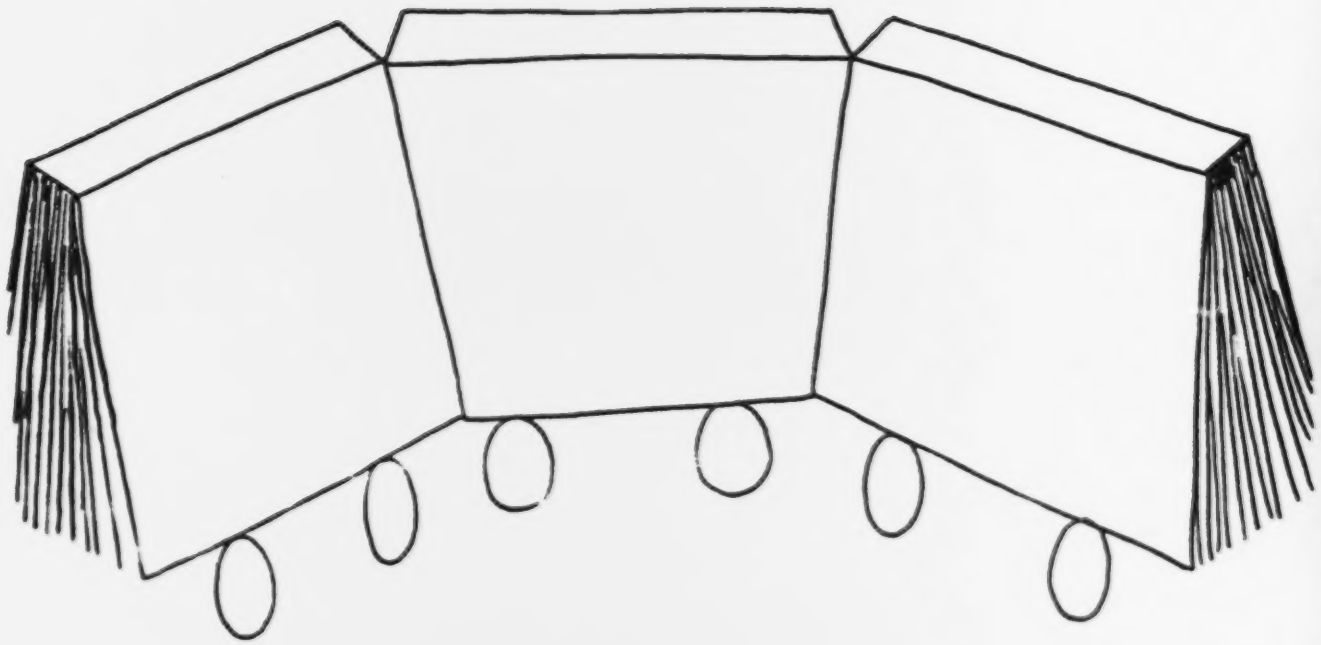
WEST VIRGINIA
Office of Economic Development
Travel Development Division Rm. B-564
1900 Washington Street East. Bldg. 6
Charleston, WV 25305

WISCONSIN
Greater Milwaukee Convention &
Visitor's Bureau
756 North Milwaukee Street
Milwaukee, WI 53202

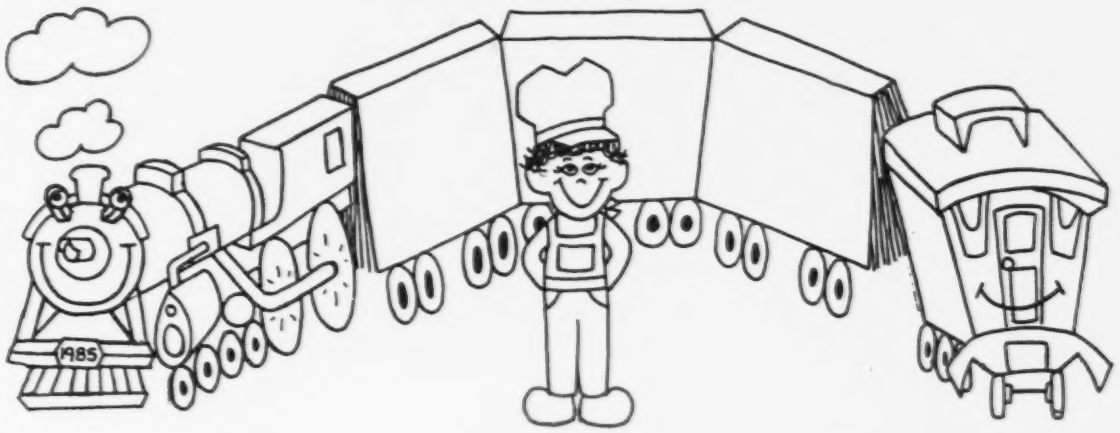
WYOMING
Casper Area Chamber of Commerce
P.O. Box 399
Casper, WY 82602

43

Stories to tell



ALL ABOARDTHE READING RAILROAD!



RAILROAD MAD LIBS

A MAD LIB is a story with blanks. The storyteller or reader does not give any clues as to what the story is about (not even the title). The storyteller asks the listeners to furnish words to fill in the blanks one at a time. He or she asks for adjectives, verbs, animals, names, numbers, etc. where they are appropriate. The words are written down on a chalk board in proper order. Then, the story is read, using the words from the chalk board to fill in the blanks. The results are usually hilarious. Have some examples in mind, and remind the children of the definitions of the various parts of speech.

Samples:

NOUN - name of person, place, or thing: pencil, ditch-digger, eyebrow, meatball, house, etc.
VERB - expresses action or existence: eat, disinfect, hiccup, kiss, gallop, run, hop, etc.
ADJECTIVE - describes something or someone: stupid, pink, fat, skinny, funny, crazy, etc.
ADVERB - word ending in "ly": secretly, loudly, stupidly, etc.
EXCLAMATION - any sort of odd sound: gasp, grunt, Heavens to Betsy! Yuk, etc.

"MY VACATION, AN ESSAY"

By _____ Age _____
(girl in room) (a number)

Last summer I had a/an _____ vacation. My whole family went.
(adjective)

My father, my mother, _____ brother, and my pet _____.
(adjective) (noun)

We put our suitcases in the trunk of our _____ and drove to a
(kind of car)

hotel in the middle of _____. We had a lovely room with
(a natural wonder)

twin _____ for my parents to sleep on, and a view of
(plural noun)

_____. The hotel had a big _____
(geographical location) (verb ending in "ing")

pool and ten tennis _____. I got too much sun and my
(plural noun)

_____ turned bright red. My brother got bitten by a/an _____.
(noun) (an animal)

The best thing that happened was that I met a handsome _____
(a profession)

just my own age, and we really got along _____.
(adverb)

Reprinted by permission of Price/Stern/Sloan Publishers, Inc., Los Angeles. Copyright © 1979 by Roger Price & Leonard Stern. All rights reserved.

46

If travel across the country is a technique you are using, you may want to use these mad libs, representing places to visit on a trip.

"A VISIT TO THE ZOO"

Zoos are places where wild _____ are kept in pens or cages
plural noun

so that _____ can come and look at them on Sunday afternoons.
plural noun

There are two zoos in New York, one in the Bronx and one in _____
adjective

Park. The Park zoo is built around a large pond filled with clear sparkling

_____. Swimming in the pond and eating fish you will see several
a liquid

_____. When it is feeding time, all of the animals make
an animal (plural)

_____ noises. The elephant goes _____ and the
adjective a funny noise

turtledoves go _____. In one part of the zoo, there are
another funny noise

two _____ gorillas who love to eat _____. In another
adjective plural noun

building, there is a spotted African _____ that is so fast it can outrun
noun

a/an _____. But my favorite animal is the hippopotamus. It has
an animal

a huge _____ and eats fifty pounds of _____ a day.
noun plural noun

You would never know that, technically, it's nothing but an oversized

_____ pig.
adjective

Reprinted by permission of Price/Stern/Sloan Publishers, Inc., Los Angeles. Copyright © 1982 by Roger Price & Leonard Stern. All rights reserved.

"VISIT TO A MUSEUM"

Last week all of the _____ (plural noun) in our class at _____ (name of school).

School got into a/an _____ (a vehicle) and went to the County Museum of

_____ (adjective) History. They have exhibits that tell the story of how

Man changed from a/an _____ (adjective) savage to an upright, very _____ (adjective)

_____ (noun). First, we saw a model of a cave _____ (noun) sitting by a fire

roasting a/an _____ (noun) on a stick. Then, we saw all kinds of stuffed

_____ (plural noun) which looked as if they were really _____ (adjective). They

had suits of armor that were worn by the ancient _____ (plural noun). And, we

saw some old _____ (adjective) jewelry that had been worn by _____ (name of girl)

who was Queen of _____ (a place). All in all, it was a/an _____ (an adjective) trip.

Reprinted by permission of Price/Stern/Sloan Publishers, Inc., Los Angeles. Copyright © 1980 by Roger Price & Leonard Stern. All rights reserved.

WRITE YOUR OWN STORY

_____ Title

Once upon a time a _____ train named _____ was in the Roundhouse. The _____ train had to be fixed because its _____ was _____. The poor _____ train had been in the Roundhouse for _____ weeks because the Railroad Company ran out of _____.

All of a sudden on a _____ morning, the freightmaster named _____ looked in the back room and what do you suppose he saw! A room full of _____. He was so happy that he _____ and _____. Now he could fix the train.

In about _____ days, the train was fixed and ready to _____. So early the next _____, the engineer sat on the _____ and blew the whistle.

Away went the train, going _____ miles per hour.

The train went by many _____ and even a few _____, then suddenly the train came to a _____.

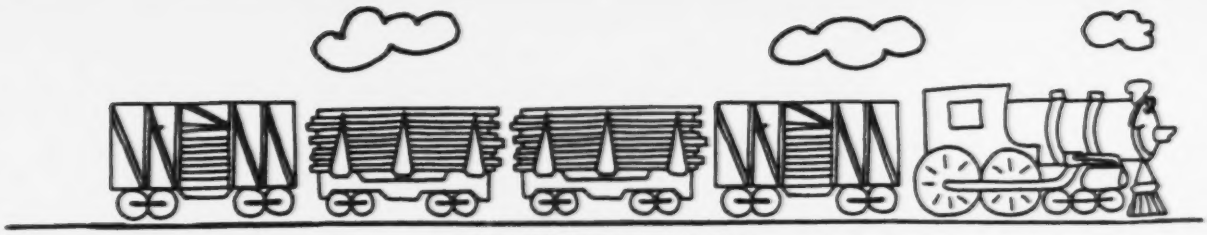
"Oh, dear," said the engineer. "If only this train could _____."

The engineer looked down on the floor and he saw a shiny red _____. He pushed it and he pulled it and he stepped on it. Finally the train did the strangest thing! It started to _____ and _____. Then it even began to _____.

The engineer didn't know what to think. This train was acting mighty strange.

Luckily the engineer looked up at the roof of the engine, and he saw a tiny blue _____. "Should I pull it or not?" the engineer wondered.

"One, two, three," the engineer counted and he pulled and pulled. All of a sudden the train began to _____ and that is the end of this silly story.



ALL ABOARD THE TRAIN

Boys and girls, welcome aboard the _____ Reading
adjective

Railroad #1985. This is your engineer _____. The train you
celebrity

are travelling on is a Book Tracking _____ with four _____
animal adjective

engines.

At present, we are located near _____. Our speed
geographic location

is _____ miles per hour, and we are presently reading _____
number number

books per minute.

If you'd care for a cup of _____ or a _____ sandwich,
liquid animal

please push the _____ located near your seat, and our porter will be
noun

glad to _____ you.
verb

Attention! The _____ wind is blowing, and a tornado is
adjective

coming, so please fasten your _____ belts, and put your
adjective

_____ on the book shelf.
plural noun

Meanwhile, I hope you have a _____ trip this summer, and read
adjective

a lot _____ books!
adjective

50

THE LITTLE TOY TRAIN

Flannel Board Story
Substitute your town name in the story

by Joan Chesley (North Bend Public Library)

Once upon a time a Freight train with toys for children living in _____ was hurrying along the tracks. "I'm late! I'm late!" steamed the train as it hurried on its way.

Suddenly the Freight blew its whistle. "Toot-toot-toot-toot-toot-toot-toot" quickly blew the warning. A huge ox was standing right on the tracks!

"Off, off, off, get off!" warned the Freight. But the ox didn't move.

"Sh-h-h-h-h-h" went the air brakes as the Freight slowed to a crawl and stopped.

"Help me," groaned the ox. "My master is after me with a heavy plow to pull. I am old and tired, and I want to spend the rest of my days in a green grassy pasture."

"There's not much room aboard, but climb on and I'll give you a ride," said the Freight. "But hurry, hurry, for I have to get these toys to the children in _____ or they will be so sad."

So the ox lumbered aboard, and the freight started on again and soon it was hurrying down the tracks again.

Suddenly the Freight blew its whistle again. "Toot-toot-toot-toot-toot-toot-toot" warned the train. A tired fox was panting in the middle of the tracks!

"Off, off, get off!" whistled the train.

"Just run over me. I'm so tired, I don't even care. I've been running and running until I can run no more. A fierce pack of dogs and a hunter are after me and now they'll get me for sure as I can run no more," sighed the fox.

"Quick!" snorted the ox. "Get on board. We'll take you to a forest where dogs will never bother you again."

The fox leaped aboard and just in time too for the hounds were coming over the hill.

Soon the Freight with the ox and the fox were whistling along the tracks again.

Suddenly the Freight train blew its whistle again. For right in the middle of the tracks was the shiniest red fire engine ever to be seen. "Toot-toot-toot-toot-toot-toot-toot," screamed the Freight.

But the fire engine couldn't move. The wheels of the fire engine were stuck in the tracks. The poor freight train was worried that the children in _____ wouldn't get their toys, but it just couldn't crash into that shiny fire engine.

"Sh-h-h-h-h-h-h" went the air brakes as once more the Freight slowed to a stop. The Freight gave that shiny red fire engine such a nudge that the wheel came loose from the tracks. The fire engine was so grateful that it drove up to the flatcar and prepared to take a nice long ride.

"Oh, dear," worried the Freight. "I'm late, I'm late, I'm late. What will the children of _____ think when their toys will be so late?"

Suddenly "Toot-toot-toot-toot-toot-toot-toot-toot-toot" went the emergency whistle. There is the middle of the tracks was a huge tree.

"I'll never push that huge tree off the tracks all by myself," groaned the Freight, "and the toys will never get to _____."

"I'll help you!" shouted the ox. So the train and the ox pushed and pushed until the tree was not on the tracks anymore and soon the Freight was chugging along again.

Suddenly just ahead was a flock of ducks lazily sitting on the tracks, and the Freight could never stop in time!

All of a sudden in a flash of brown fur down jumped the fox who was all rested by this time.

"Yip, yip, yip," barked the fox as it ran on ahead of the big Freight.

"Sh-h-h-h-h-h-h" went the air brakes as the Freight tried to slow down.

The ducks took one look at that hungry fox and quickly flew off to the nearest pond where they wouldn't be bothered by trains or foxes, then the Freight moved on down the tracks.

With a zip the fox jumped back on the Freight and they rolled on down the tracks.

Things went well for a while and the Freight believed it might actually make it to _____ in time to give the children the wonderful toys.

Just as the Freight rounded the curve, a fire started to burn in the middle of the tracks.

The hot blaze was too hot to drive through and the Freight couldn't drive around it.

"The toys will surely burn up in this hot fire and the children of _____ will not have any new toys to play with," chugged the Freight sadly.

But just in time the shiny red fire engine backed down off the flat car and hurried ahead of the train engine to the blazing hot fire.

With a "Whoose" the fire engine put the fire out until only some ashes remained and the Freight was able to drive on through.

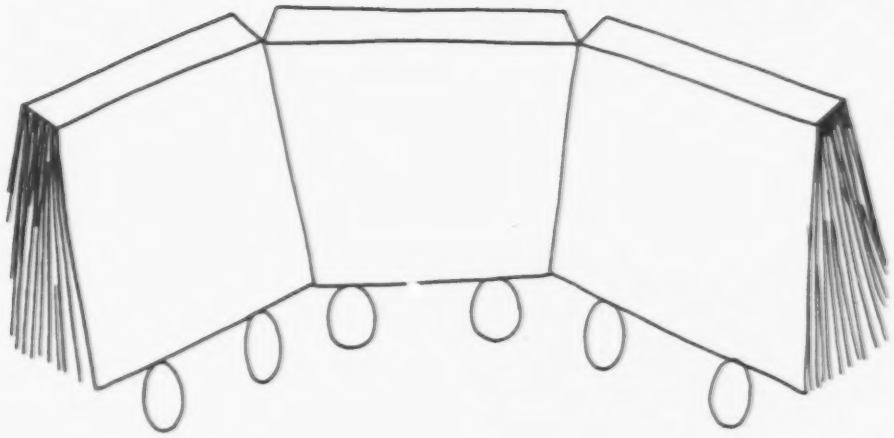
"Sh-h-h-h-h-h" went the air brakes as the Freight stopped enough so the shiny fire engine could drive back on to the flat car of the Freight.

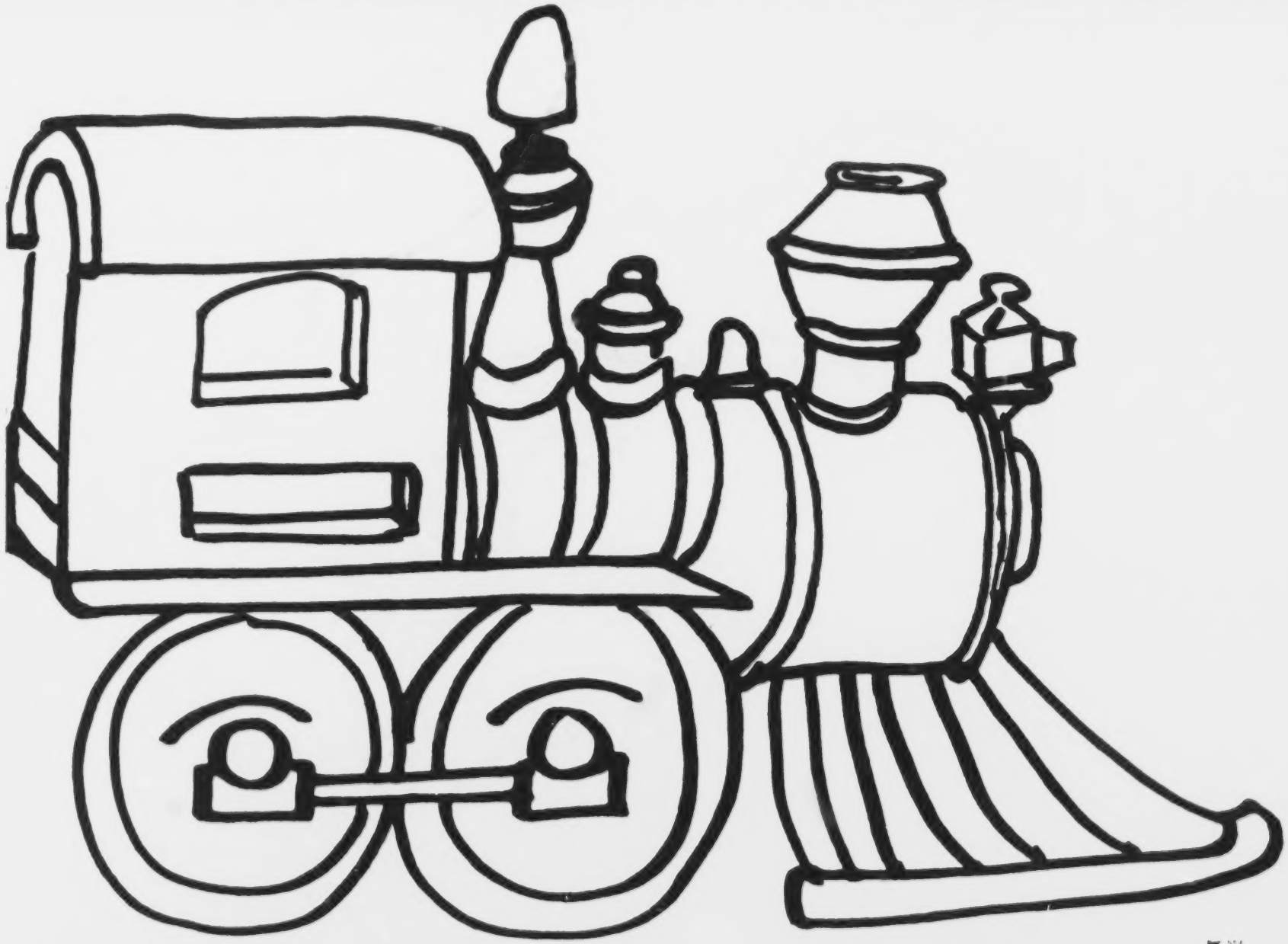
Soon, just over the hill, was the sign. The Freight had come to the town of _____. How happy the children of _____ would be to get the toys! And the Freight train was happy too because it had done its job well.

The fox jumped off the train for he saw a forest nearby where there were many hiding places, and the ox lumbered off to the lush green pasture where it could munch in peace.

Even the shiny fire engine was happy as it found a new home. It just happened that the town of _____ had only a rusty old fire engine and the people needed a fire engine ever so badly.

"Tooooooooooooooooot," sang the Freight for that is what trains always say when they come to a station.





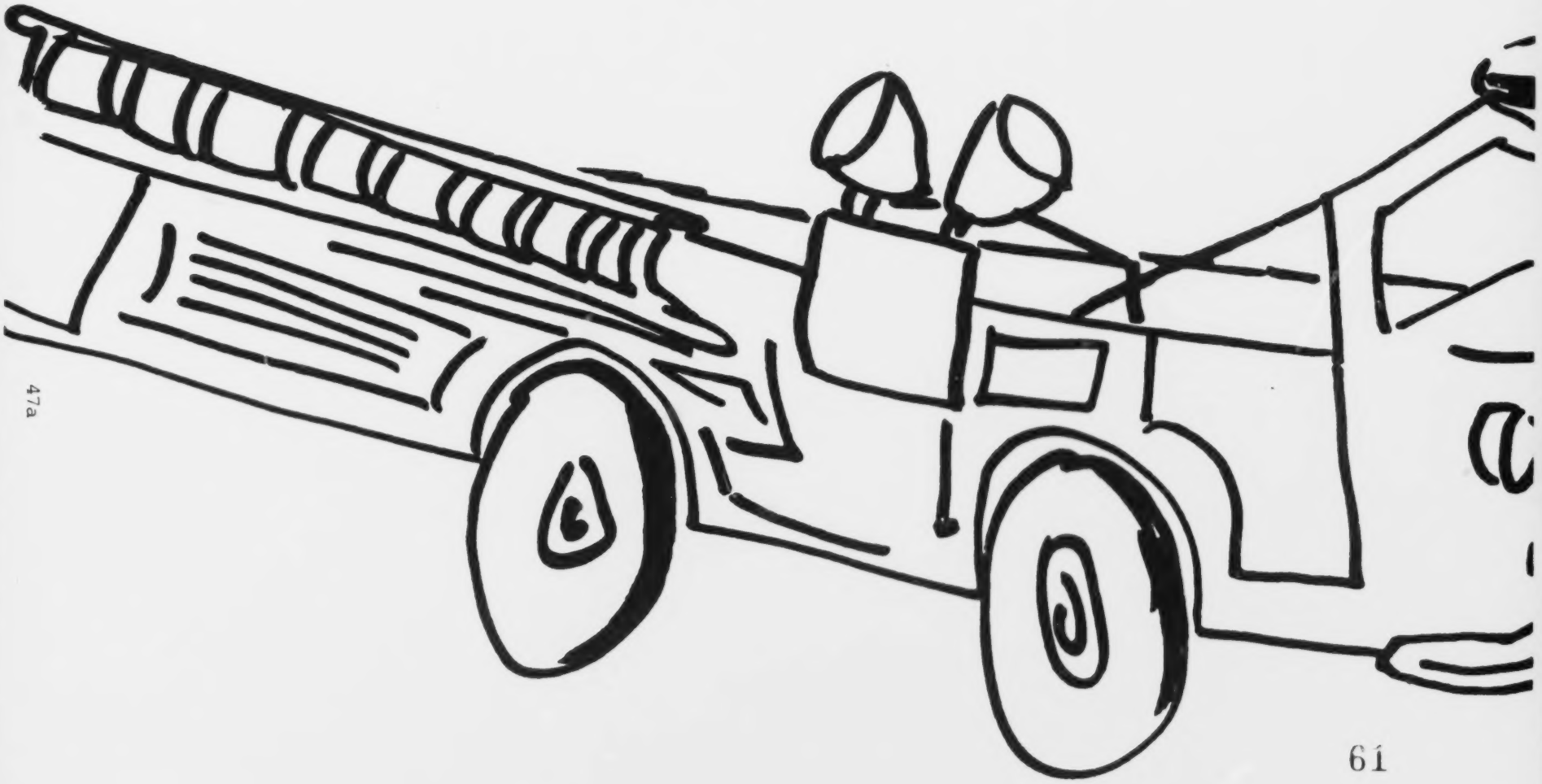
56

57

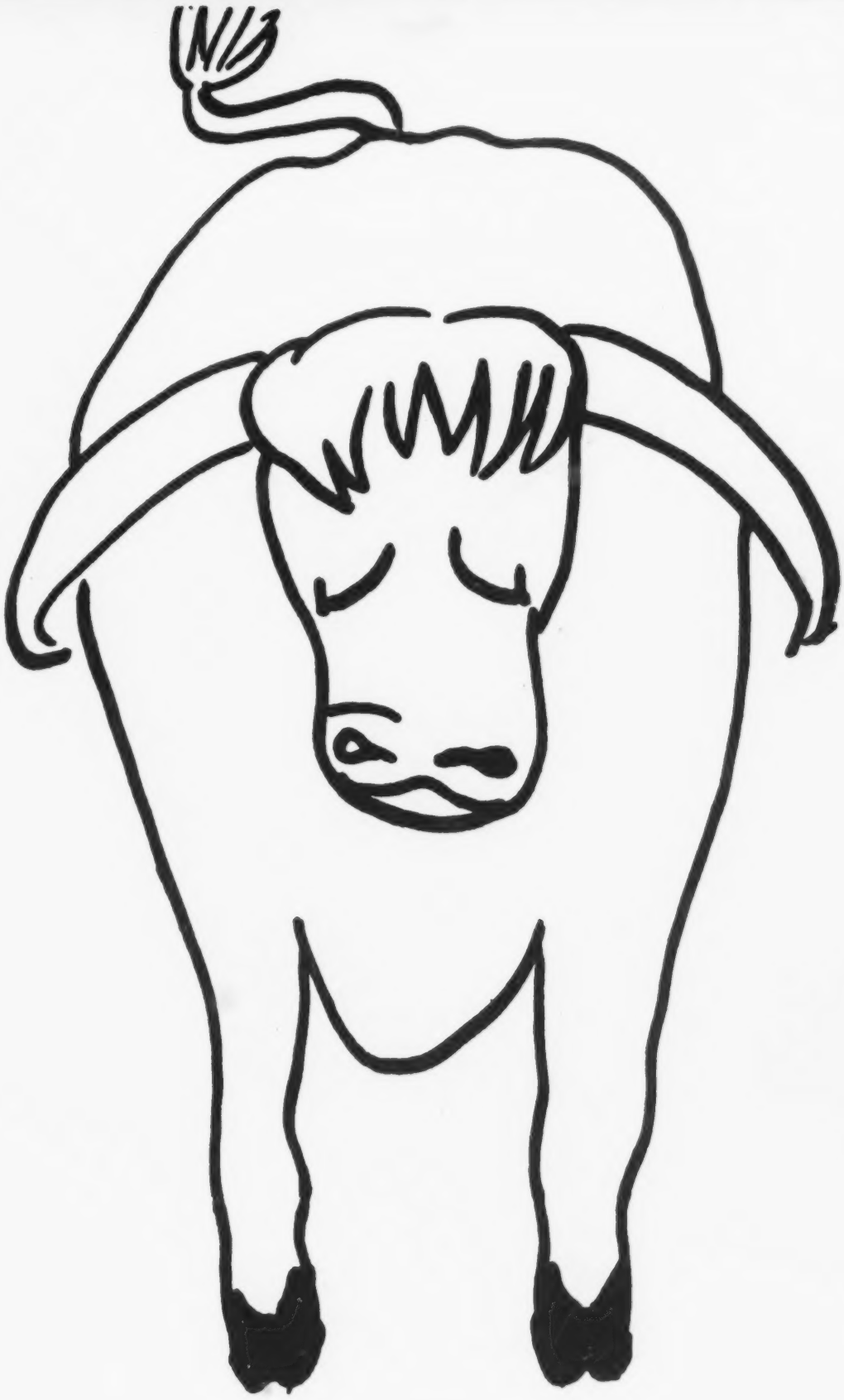
47

58

59



47a



62

THE LONG FREIGHT TRAIN

(Group Action Story)

Divide the group into these sections. Line up the children with card signs on them saying what they are.

Engine Gondola Cars Boxcars Caboose Piggyback Cars	The Freight Train

or

Divide the children into crew members. Let crew members walk to the front of the line as they are named.

Engineer Brakeman Fireman Conductor Whistle	The Crew

When the story is read, have each section stand as it is mentioned in the story. All the train cars stand for the freight train.

The whistle needs a whistle. If you object to the noise, use a flannel board with long and short puffs of smoke for the "whistle" to put up. For example:

THE LONG FREIGHT TRAIN

Narrator: The frieght train was ready to start on its run. The gondola cars were full of coal and the boxcars had crates full of clothes to be sold in stores. The caboose trailed along at the end of the freight train. The train blew its whistle as it was ready to start.

_____ _____ (release brakes - ready to start)

The freight left the station and started on its long journey to deliver the heavy load. Color codes on the sides of each car were read by scanners alongside the tracks so each car of the train went exactly where it should.

As the freight train came to a highway that crossed the railroad tracks, the whistle blew warning the automobile drivers.

_____ _____ ___ _____ (intersection)

The long line of automobiles had to wait until the long freight train passed.

The engineer sat in the freight engine on the right side next to a window, and the fireman sat next to him looking out of the left window. The engineer and the fireman watched for dangerous conditions. Soon the engineer saw a deer on the tracks, and he blew the whistle warning the deer.

___ ___ ___ ___ ___ ___ ___ ___ ___ ___ ___ ___ (danger ahead)

The deer heard the warning whistle and quickly ran off the tracks.

Soon the freight train came to another intersection where a road crossed the tracks, and the engineer blew the whistle again.

_____ _____ ___ _____ (intersection)

The freight train crossed many intersections _____ _____ ___ _____, and saw a few animals on the tracks, ___ ___ ___ ___ ___ ___ ___ ___ ___ ___ ___ ___.

Finally, the freight came to a station, and the engineer blew the whistle again. _____(station)

Then a message came over the teletype in the engine. The signals which usually warned other trains that a train had stopped were out of order. The brakeman had to warn all of the other trains that the freight train had stopped. The engineer sent the message to the brakeman by blowing the whistle.

_____ ___ ___ (Brakeman, go out with your flag and warn other trains we have stopped)

The freight train had to take on some new piggyback cars that were loaded with pickups. The engine had to back up to be in position to couple the new piggybacks.

The conductor blew the whistle warning everyone the freight train was backing up.

___ ___ ___ (back-up)

In no time at all, the piggyback cars were coupled on to the freight train behind the gondolas and the boxcars and the freight train was ready to move to the next station.

The engineer blew the whistle _____ _____.
(release brakes - ready to start and the freight train went on the next station)

These are the whistle signals the freight train will use.

_____ ___ ___
Brakeman, go out with your flag and warn other trains we have stopped

___ ___ ___
Back-up

_____
Approaching station

___ ___ ___ ___ ___ ___ ___ ___ ___ ___ ___ ___
Danger ahead - something is on the tracks

_____ _____
Ready to start -- release the brakes

_____ _____ ___ _____
Approaching a crossing or an intersection

___ ___ ___ ___
Brakeman, come back

RAILROAD SONGS

Reading Railroad Song
(Sung to "Frere Jacques")

Reading Railroad/Reading Railroad
All Aboard! All Aboard!

Chug-a-chug-a-choo-choo
Chug-a-chug-a-choo-choo

Off we go/Off we go

Are you reading/Are you reading
It's such fun! It's such fun!

Lot's of books are waiting
Lot's of books are waiting

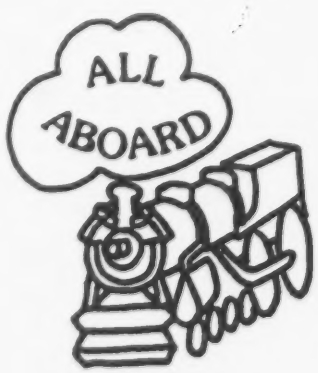
Just for you/Just for you

Old MacDonald Built a Train
(Sung to "Old MacDonald Had a Farm")

Old MacDonald built a train
E-I-E-I-O
And on this train he put some wheels
E-I-E-I-O
With a wheel wheel here, and a wheel wheel there
Here a wheel, there a wheel
Everywhere a wheel, wheel
Old MacDonald built a train
E-I-E-I-O

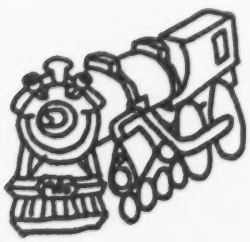
Other verses:

And on this train he put a whistle
And on this train he put a box car
And on this train he put a mail car
And on this train he put a pullman
And on this train he put a flat car
And on this train he put some books
And on this train he put a caboose
And on this train he put a brake
E-I-E-I-WHOA!



MISCELLANEOUS SONG TITLES

Little Red Caboose (Change to Little Reading Caboose)
Down By the Station (Change to Down by the Library)
She'll Be Comin' Round the Mountain (Change to She'll be Comin' Round the Library)
I've Been Working on the Railroad (Change to I've Been Readin' at the Library)



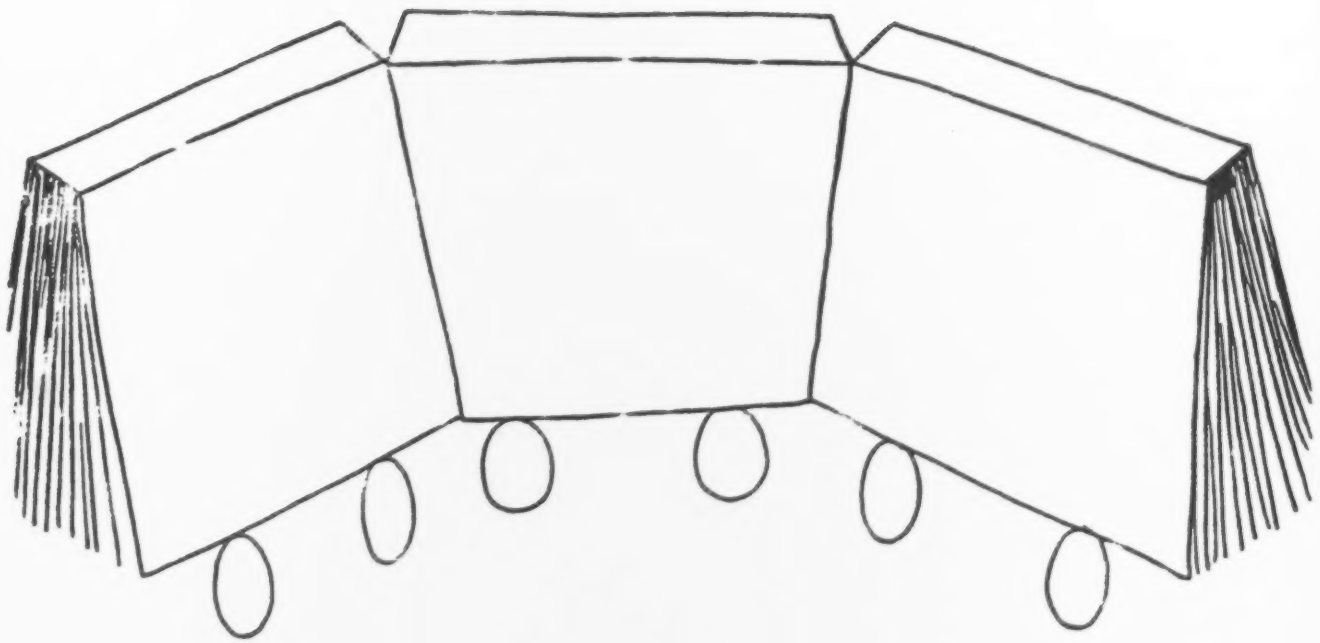
RAILROAD RIDDLES

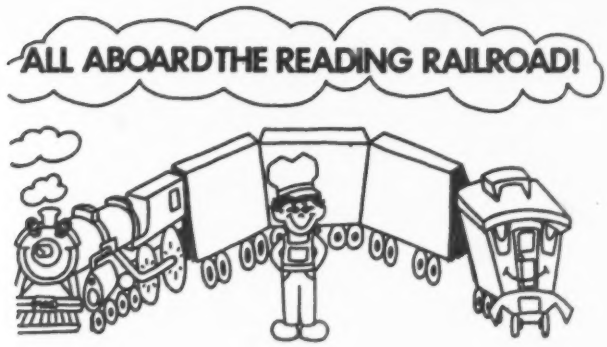
Q. Does a train have ears?
A. Yes, it has "engineers."

Q. When is it hard to catch a train?
A. When it has a head start.

71

Puppets and Puppet Theater



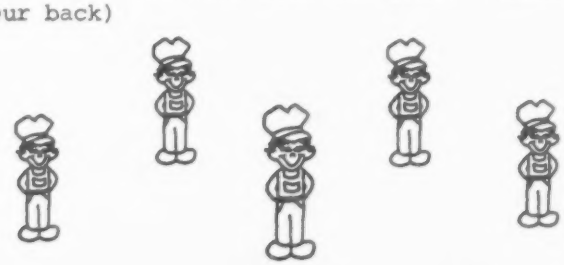


ENGINEER FINGERPUPPET - FINGERPLAY by Betty Keefe

Preschoolers and primary children will immediately pay attention when you begin storytime with fingerpuppets and a fingerplay. Be sure to make at least one of your fingerpuppets with hair visible around the cap, so that the children will know what women are in that career field also. The fingerpuppets could also be used in connection with a toy train for some creative dramatics with the children. Finger Frolics compiled by Liz Cromwell and others, Wee Sing by Pamela Conn Beall and Susan Hagen Nipp, and Ring a Ring O Roses from the Flint, MI, Public Library all contain a variety of fingerplays about trains that could be used with or without fingerpuppets and props.

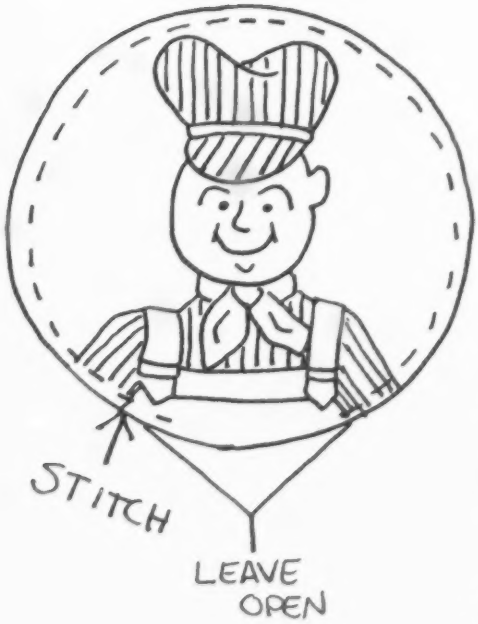
FIVE LITTLE ENGINEERS

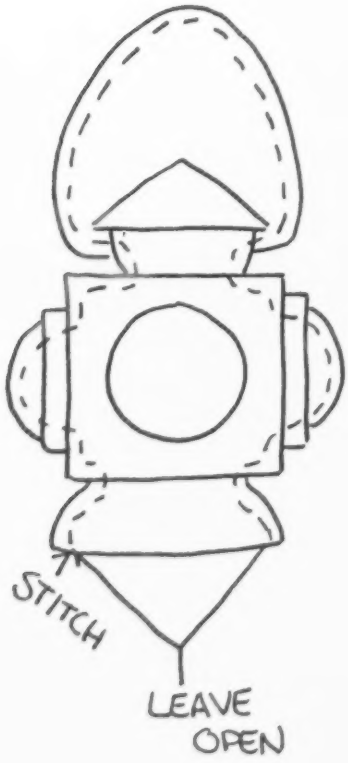
Five little engineers down by the depot.
The first one said,
"Did you hear the whistle blow?"
The second one said,
"Do you hear the clackety-clack-clack?"
The third one said,
"I see the train coming right on down the track!
The fourth one said,
"Who will drive the train?"
And the fifth one said,
"We'll get Engineer Jane!"
Five little engineers all climbed on,
And in no time flat, all five were all gone! (make fingerpuppets disappear behind your back)

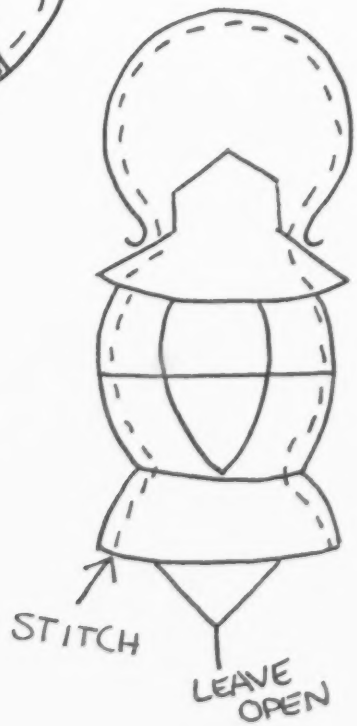


FINGER PUPPETS

NEED: STIFF PELLON
MARKING PENS







PUT PELLON OVER PATTERNS AND TRACE. CUT OUT AND COLOR WITH MARKING PENS.

OR, SLIP A LOLLIPOP INSIDE!

ENGINEER FINGERPUPPET

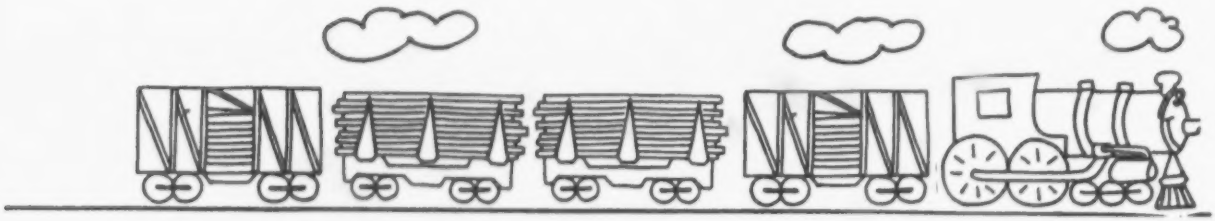
Materials needed: (1 fingerpuppet) pattern on next page

1 25mm soft sculpture doll head
Blue and white stripe ticking fabric - about an 8" x 10" piece
Scrap of red bandana fabric
White glue (I like tacky)
Fray-Check
Thread
Yarn for hair on female version

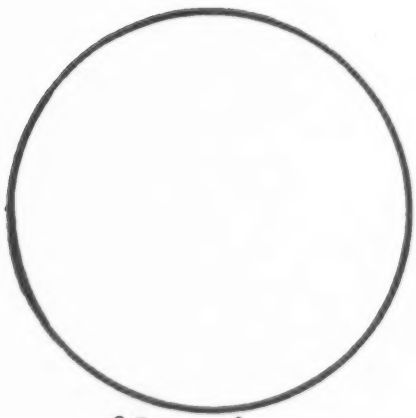
Cut two fingerpuppet bodies from ticking fabric, having the stripe vertical. Sew a ¼" hem on the bottom of each piece before sewing together. With right sides together, sew around body. Turn to right side.

To make hat: Cut one crown. Run a basting stitch around the perimeter of crown, about ¼" from edge. Cut the headband (strip horizontal) and having a stripe down the center. Cut in two down middle of center stripe.

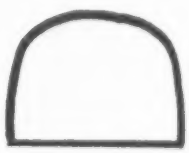
Cut two bills (stripe vertical). Glue the bills together, wrong sides facing. Trim away any frayed edges. Place bill in center of one side of headband, right sides and straight edges together. Place other side of headband right side on top. Sew with a ¼" seam. Gather crown and hand sew to headband with right sides together, using a back stitch and making sure the stripes on crown are vertical. Turn other side of headband to inside of cap and glue in place. If making a female engineer, glue small loops of yarn around inside edge of cap. Glue cap onto head. Glue and/or sew head in place on fingerpuppet body. Cut one scarf from bandana fabric. Stabilize edges with Fray-Check. Watered down white glue will also work. Let dry. Tie on neck of fingerpuppet and glue in place under tie.



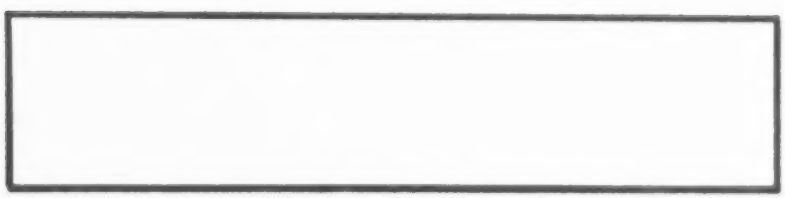
BODY



CROWN



BRIM



HEADBAND

ENGINEER HANDPUPPET by Betty Keefe

MATERIALS NEEDED

1/4 yd. blue and white stripe ticking, pattern follows
Scrap of bandana print material
Small gold metal button
1/4 yd. flesh colored cotton fabric
4 ply handknitting yarn - color suitable for hair
Interfacing
Needle and thread or sewing machine
Polyester fiberfill
Fabric paint or magic marker (test to make sure it won't "run" on your fabric) - blue or brown for eyes and red for mouth
Blush for cheeks
Pins

Preparation

Trace patterns with all markings onto heavy paper.

PUPPET FACE

Cut four thicknesses for face from flesh colored fabric. Place pattern underneath one fabric face and trace eyes and mouth. Color in with marking pen or fabric paint. Using face blusher, lightly brush color onto cheeks. Using a Q-Tip and blusher, color in a small dot for nose. Right sides together, sew head with 1/4" seam, leaving neck edge open. Turn. Lightly stuff. Hand sew three front layers of neck edge together. Back two layers should not be sewn together so that hand can get up into head for manipulation. To make hair, wrap yarn around a ruler for 12 inches. Secure whole length with tape. Remove from ruler and machine sew down center of loops. Repeat making another length of loops about 7" long. Handstitch 12" length around head, starting in middle center of back of head, coming around ears and across forehead and back down to center back. Fill in back of head with the 7" length. Cut loops. Trim if necessary so that hair looks even.

PUPPET BODY

Cut two puppet bodies with stripes going vertically. Cut a pocket with stripes horizontal. Turn under 1/4" on all sides of pocket. Press and stitch to center front of puppet body. Sew button on center top of pocket. With right sides together, sew body together, leaving bottom and top open. Press a 1/4" hem around bottom. Machine stitch.

NECKERCHIEF

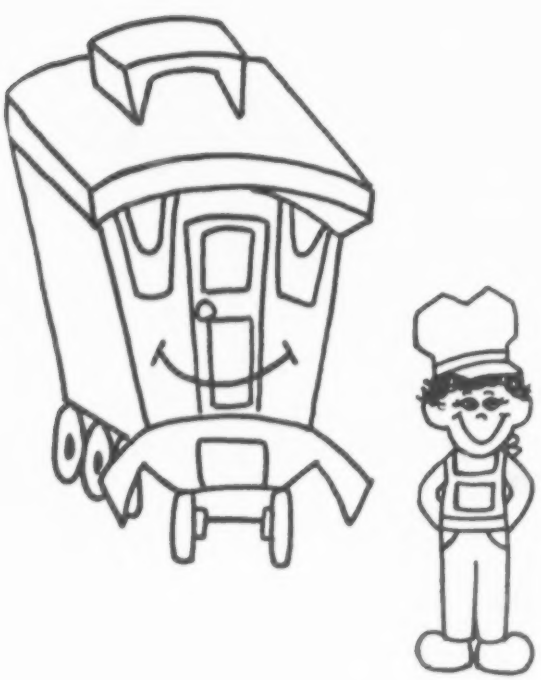
Cut two pieces from bandana fabric. Sew together with right sides facing. Leave opening in neck edge in order to turn. Turn and stitch opening closed. Press.

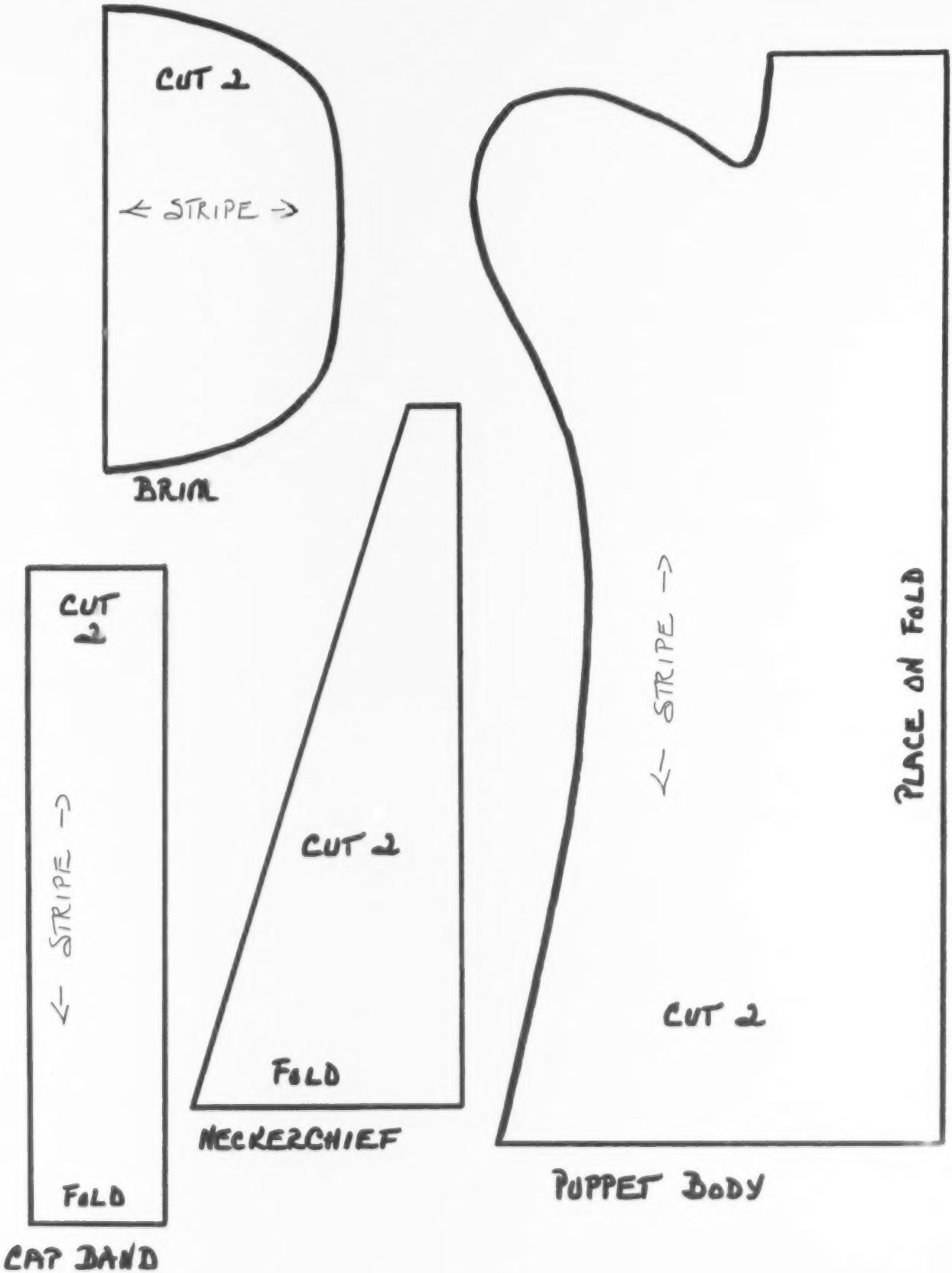
RAILROAD CAP

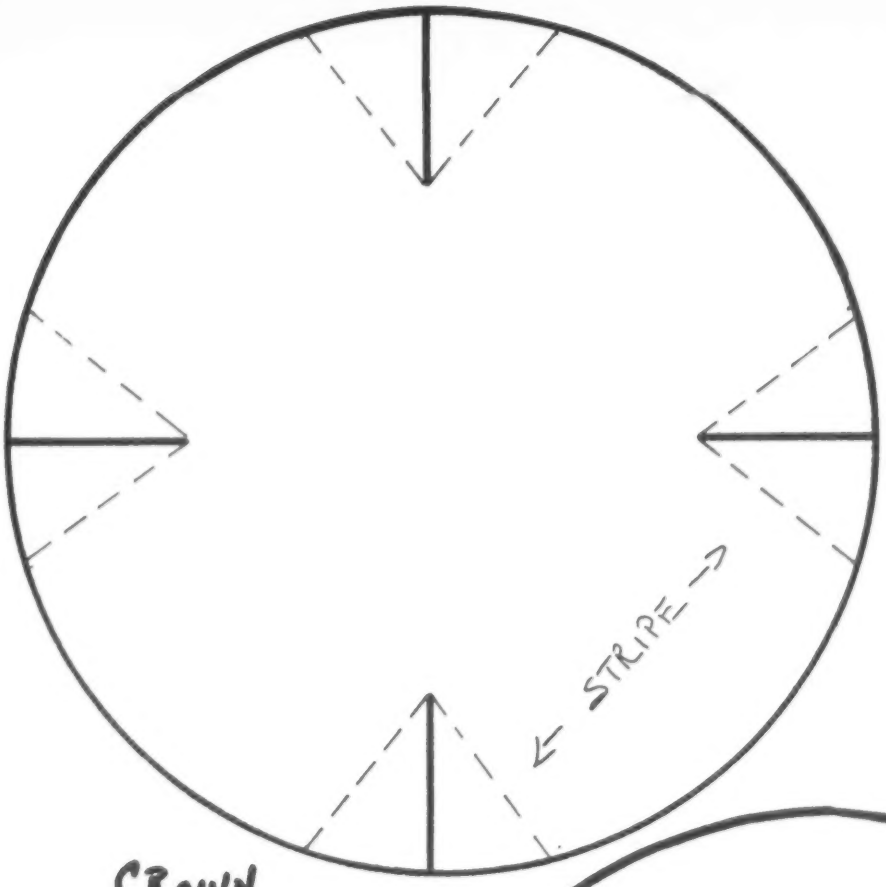
Cut cap pieces. Make sure stripes are horizontal on cap band and vertical on brim and crown. Sew darts in crown. Press to center. Cut one interfacing for cap brim. With right sides together, sew cap brims and interfacing together. Turn and press. With right sides together, pin cap brim to center of one headband. Place other cap band on cap band and brim. Stitch together securely. With right sides together, stitch cap band to crown. Fold facing to inside and stitch in place, turning under raw edge as you sew. Sew ends of cap bands together in back.

FINISHING

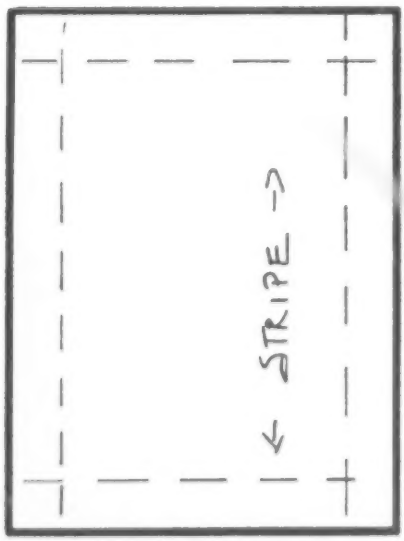
Turn neck edge of puppet body in about 1/4". Insert head in opening and hand sew in place securely using a back stitch and being careful not to sew hand opening in doll head closed. Tip: put puppet on your left hand to sew in place. Tie neckerchief around neck. Slip stitch cap onto head.



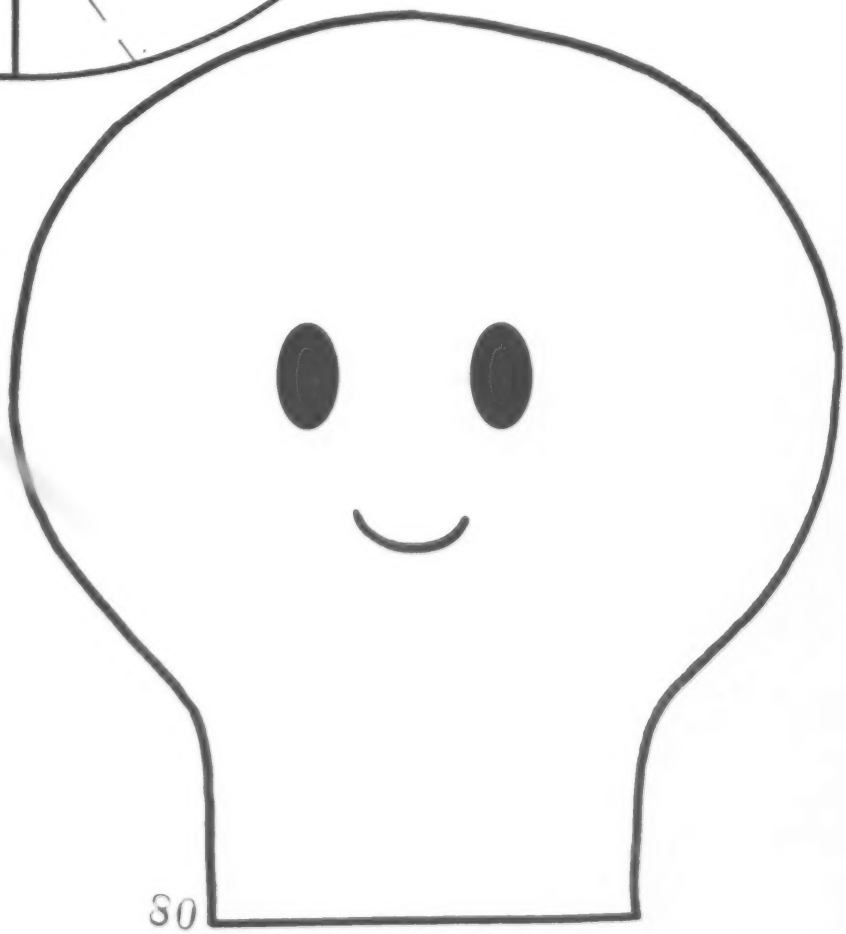

CUT 2
← STRIPE →
BRIM
CUT 2
← STRIPE →
FOLD
CAP BAND
CUT 2
FOLD
NECKERCHIEF
← STRIPE →
CUT 2
PLACE ON FOLD
PUPPET BODY



CROWN



POCKET



SO

FREIGHT TRAIN GOES BY

(Puppets sway back and forth as they watch freight cars go by)

BILL: Coal car.

JILL: Mail car.

BILL: Stock car.

JILL: Flat car.

BILL: Tanker.

JILL: Cars.

BILL: Pigs and cows.

JILL: Box car.

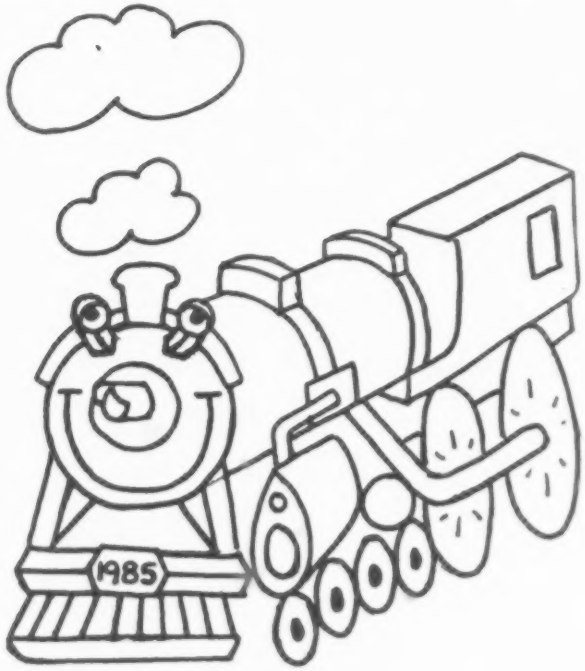
BILL: Vegetables and fruit.

JILL: Freight.

(Puppets stop moving)

BILL: Say, Jill, what kind of train carries bubble gum?

JILL: That's easy, Bill. A chew-chew train carries bubble gum.



TRAINS

by Joyce Coe (North Platte Public Library)

CHARACTERS: PETE and BILL

PETE & BILL: Hi kids -- Nice to see you etc., etc.

BILL: (Excited) Pete, I'm going to my grandma's and I'm going to ride on the train.

PETE: You are so lucky - I've never ridden on a train - but I rode the bus once.

BILL: We have to go to McCook and then we go by Amtrak. My Grandma lives in Denver.

PETE: Bill, my Dad told me never play on railroad tracks - you never know when a train will come.

BILL: That's a good safety rule, Pete - and always watch for trains at a railroad crossing.

PETE: I'm going to be a train engineer when I grow up - won't that be fun?

BILL: Yes, and that reminds me of a railroad joke. Want to hear it? What kind of a noise do trains make when they eat?

PETE: Gee, I don't know.

BILL: Chew Chew.

PETE: Bill, does the train belong to you?

BILL: No, silly, it belongs to the railroad company.

PETE: Don't be funny - Aren't you going to take the train to Denver?

BILL: No, it's much too heavy. Have a good trip Pete, and tell us all about your ride when you come back.

82

THE IMAGINARY TRAIN TRIP

by Mary Fairley (North Platte Public Library)

CHARACTERS: CASEY and MORT and FATHER

CASEY: ALL ABOARD!

MORT: What are you saying that for, Casey? Are you looking for a board? Are we going to build something?

CASEY: No, silly, that's what the conductor says when he wants the people to get on the train so they can leave the station. ALL ABOARD! (loudly).

Mort: Well gee whiz, you don't have to break my ear drum. I'll come along and help you drive the train. Where are we going?

CASEY: Well, first off, you don't drive a train. It runs on a track and the engineer is at the controls. As to where we are going - let's go to Denver. We'll pretend to go by Amtrak. That's the passenger train, you know.

MORT: O.K., we can visit the zoo while we are in Denver and see the mountains.

CASEY: Let's pretend these kitchen and dining room chairs are the train and we can fill up the seats with our bears and dolls. They can be the passengers.

MORT: Great, I'll give them all a ticket and then you and I will sit up front and drive, er- run the train.

CASEY: ALL ABOARD!

MORT: Isn't this fun? - I think I'll play Conductor now and go back and collect the tickets of all passengers going to Denver.

CASEY: I'll stay up front and blow the whistle so the cows and farmers will get off the tracks. TOOT! TOOT!

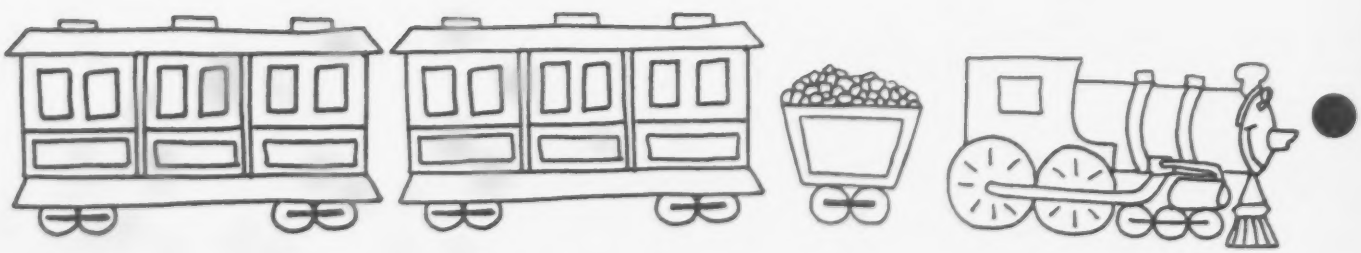
MORT: Don't you wish we were really truly going on a real train and seeing the mountains and the river and going to the zoo?!

CASEY: Yes, just like on TV and we'd pull into Denver and see all the tall, tall buildings and the cars whizzing by on the freeway.

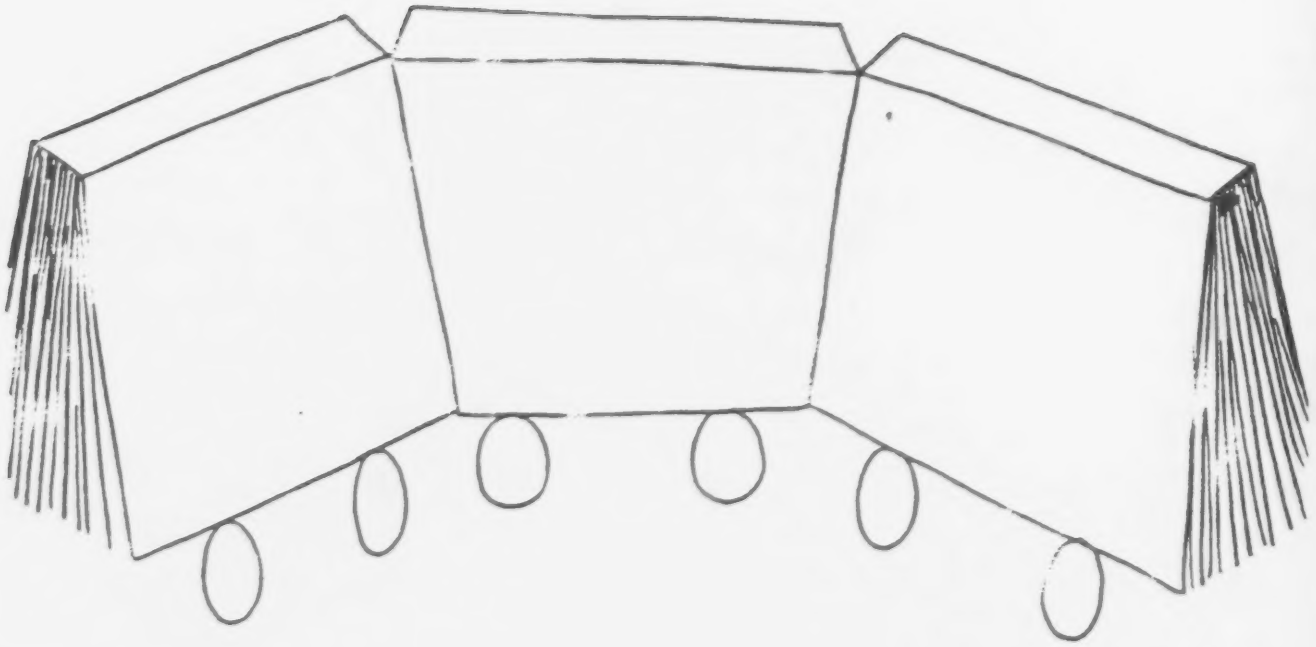
MORT: Guess we'll just have to pretend somemore till we get big.

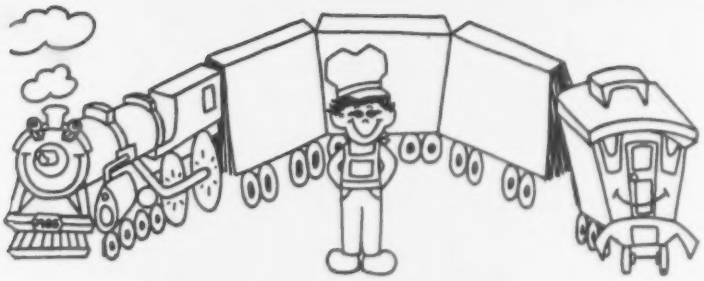
FATHER: Hello, boys, looks like you've got quite a train set up here in the kitchen. Which reminds me of something I want to tell you. How would you boys like to go to Denver with me next week on the train?

MORT & CASEY: Wow, would we ever!



Bulletin Boards and Displays





DISPLAYS AND DECORATIONS

Use four or five large appliance boxes (get them free at appliance or furniture stores) and make them into a train for the kids to sit in and read. Decorate with paint or book jackets, etc.

Decorate smaller cardboard boxes as train cars, and designate each car (box) as a category of books. Example: mysteries in the engine, animal stories in a box car, etc. Topics for cars can be chosen to coordinate with books needed for certain games, etc. When children ask "Where are?" (certain books), you can direct them to the right box instead of searching the shelves. This also makes shelving books easier during hectic times.

BOX TRAIN--Hook together 2 or 3 sturdy open boxes with ropes. Decorate the outsides. Let children put the books they select in the boxes and give the books a "ride" to the check-out desk. These boxes could also be used as a place for return books. Smaller groups of children would enjoy this.

What's new in the caboose? Turn a wagon into a caboose with a cardboard box, or just use a cardboard box for a caboose. Items can be placed in the caboose each week. They don't have to be books; possibly a collection of fossils, something unusual to guess at, something to taste, etc.

Change your library into a Train Depot!!! The desk can be the ticket counter, the library card can be the ticket, and windows to the tracks of the world, are sections of books.

Hang a sign, and change your desk into Grand Central Station! (very fitting for a busy Children's Librarian's desk swarming with activity)

Hang a sign over the checkout counter that says - "Book Depot."

Make large freestanding RR crossing signs, warning lights, etc.

Make tickets for the Reading Railroad to hand out at schools.

Set up a ticket booth to hand out reading records, game sheets, etc.

Set up model trains, possibly in a display case. You may have a club or an individual come and speak to the children for a program on model trains.

Design schedulesheets entitled "Reading Railroad Train Schedule." They could be handed out to the children, outlining the Reading Club events for the summer!

Put up the weekly schedule, or the summer's schedule on a Time Table.
Example: Arrive: July 16.....Ireland Express
Arrive: July 23.....Dinosaur Daily

Make Tracks with the Reading Railroad! Each week promote special kinds of books (history, poetry, dogs, dinosaurs, transportation, space) or countries (Ireland, Spain, Italy, Great Britain, Canada, etc.). Use posters on walls, baskets, boxes, or a wagon looking like a flat bed to introduce books for that week. Have a Food Day, sampling that country's food, or animal's food. (Space or Martian food...guess what it is?)

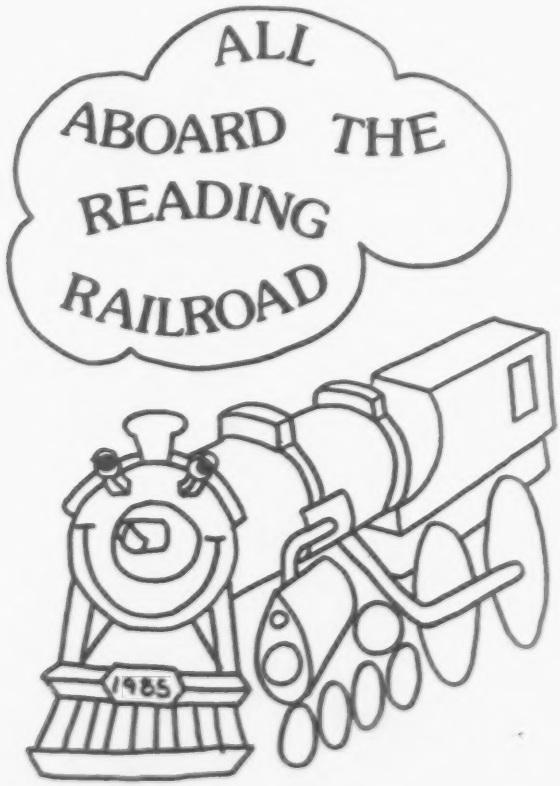
VACATIONITIS

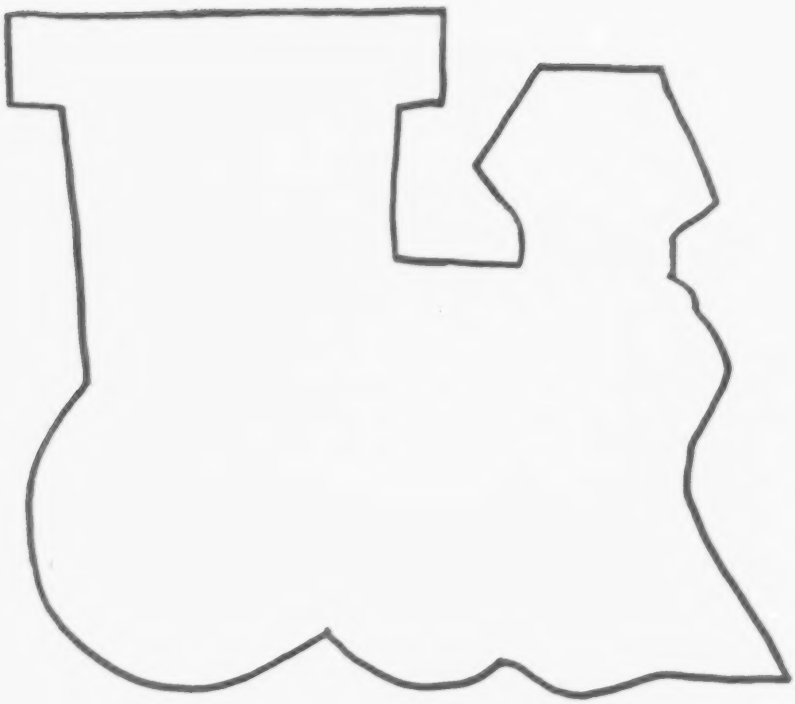
Set up an area or a bulletin board with postcards, travel brochures, tickets, and other various vacation bring-backs. Label the collection, perhaps, WHERE DID YOU GO? PLACES WE HAVE BEEN? or other similar titles. Be sure to label what is displayed so the children may claim their material at the end of the display.

Expand the idea to include friends or relatives - not just the children who have actually gone on vacations.

WHERE WOULD YOU LIKE TO GO?

Create travel folders with information on places to go by train. This could include short trips to all the historical and interesting places in Nebraska or longer trips throughout the U.S.A. Information in the folder could include the mileage, stops along the way, type of climate and local customs, and any books, film strips and other aids that pertain to the trip available to the Library. Remember to include the various ethnic festivities in different localities.





ADD ON TRAIN

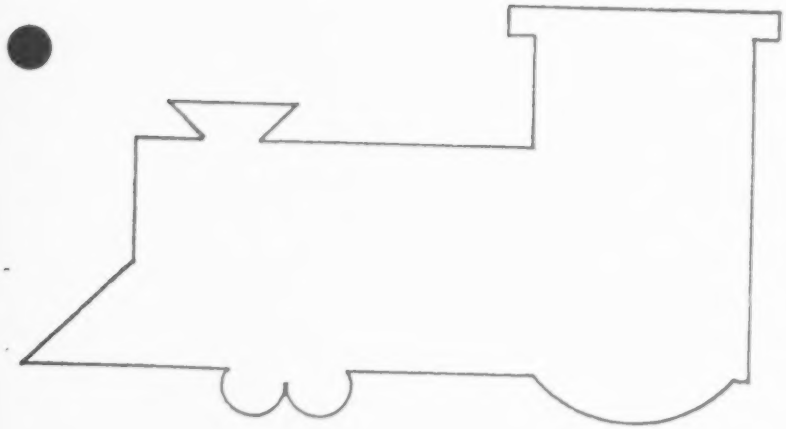
Start with an engine on a bulletin board, wall or window. As the kids complete their contracts or read the set number of books let them add the car of their choice with their name on it to the train and watch it grow.

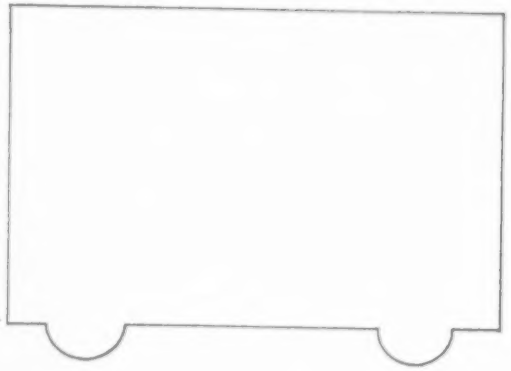
Variations: Add a color for each 10 complete books as a whole.

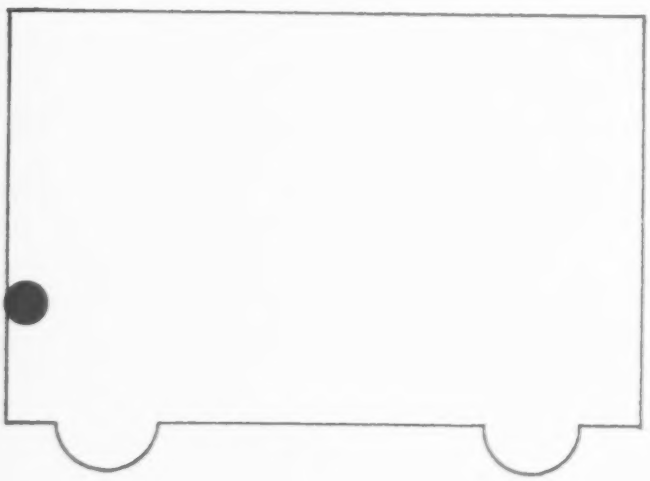
Have an assigned color or type of car for each school, grade or any special group

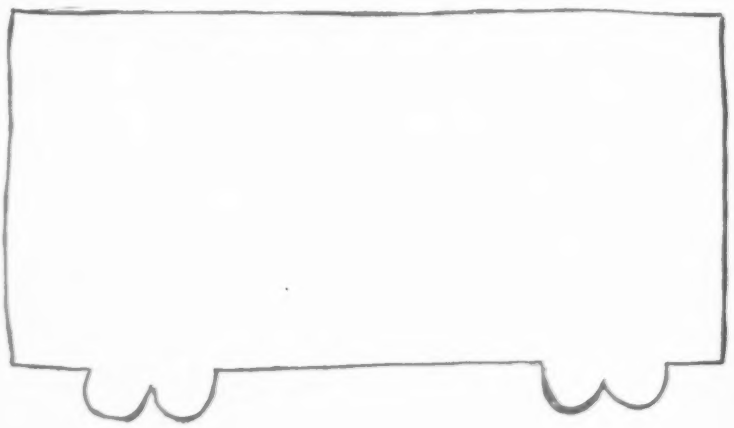
89

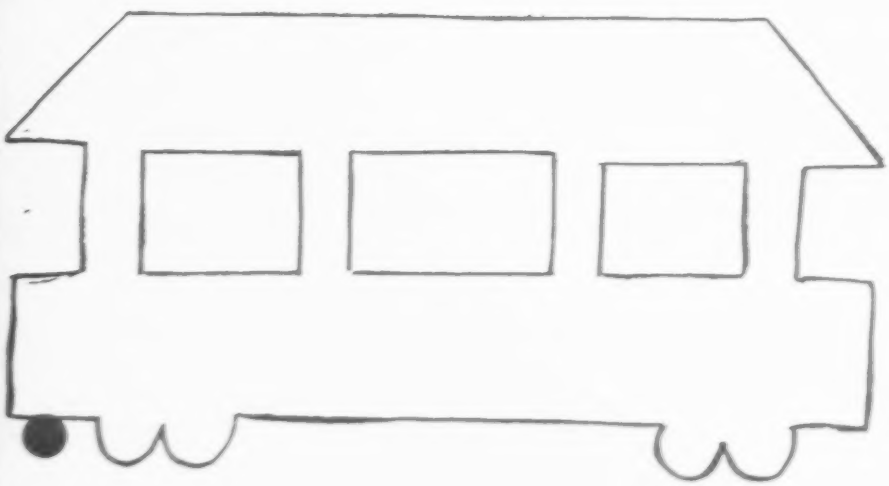
SILHOUETTE OR SHADOW TRAIN PATTERN
(craft or display)

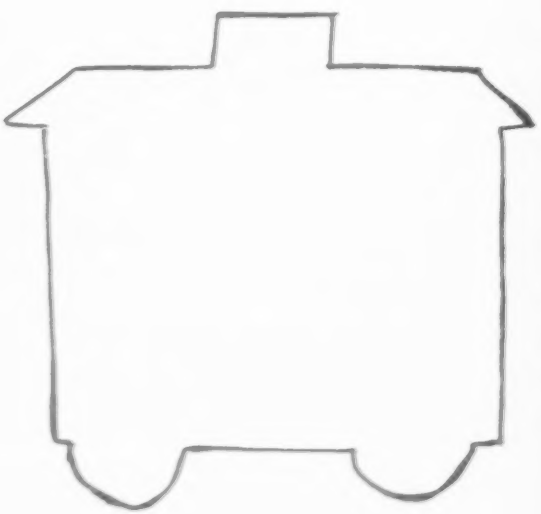








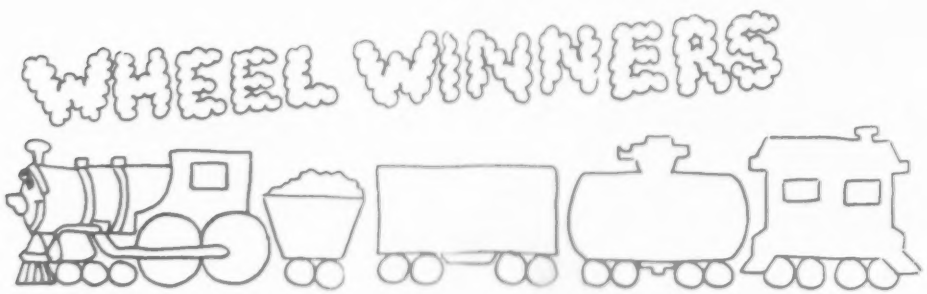


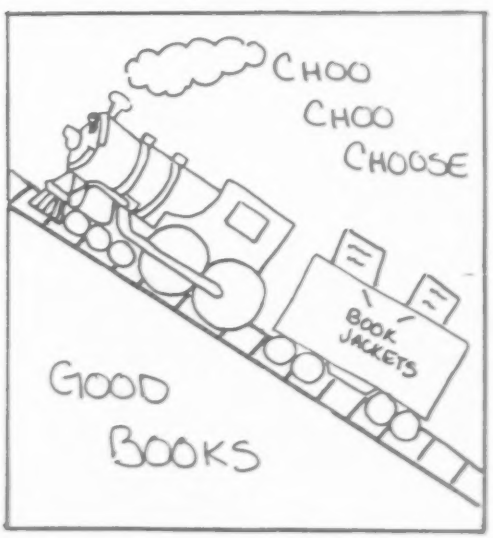


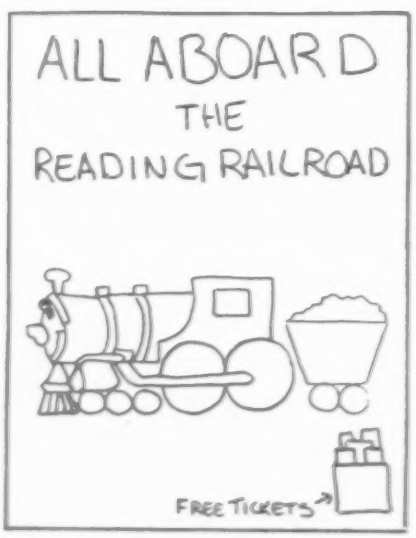
90

WHEEL WINNERS - Wall Display

Cut silhouettes of train cars from different colored double size sheets of paper. (You may use "Freight Train" by Donald Crews for models). Mount on a wall above a book shelf, and display books on travel and vehicles, both fiction and non-fiction. Be sure to include books for children of all ages. Cut smoke letters out of blue-grey paper.







DISPLAY OR BULLETIN BOARDS

WE'RE TOOTING OUR WHISTLES FOR BOOKS - Make a bulletin board featuring all kinds of whistles. (Train, police, toy, ship, tea-kettle, bird, etc.) Book jackets, or books could be displayed on or below the board.

CHOO-CHOO-CHOOSE GOOD BOOKS - Scatter various kinds of gum wrappers interspersed with book jackets across the bulletin board. (gum wrappers could be drawn also)

One bulletin board or "Coming Events" display could have a heading reading, "SCHEDULE OF ARRIVALS AND DEPARTURES." On this board, all upcoming events, volunteer work schedules, and other "success express" ideas could be displayed.

The long narrow shape of a train makes it ideal for a bulletin board or wall decoration. Individual cars may be cut from construction paper on large sheets of manilla (then colored). Each train car might hold the names of children who have read a designated number of books. Their names could be written on a piece of coal, a cow, etc., depending on which train car it went into.

DECORATE THE WALLS, AND KEEP "TRACK" OF BOOKS AT THE SAME TIME. Make patterns of various train cars (can use KIDSTUFF VOL. 1, No. 5 patterns). Make a large engine to begin the train. Each time a child reads a designated number of books, he/she would get to put a construction paper car behind the engine...your train will grow and wind around the library as children read throughout the summer.

Design a bulletin board that pictures a train with a variety of cars. Use the caption "Choo-se a Good Book." Label each car: fiction, non-fiction, poetry, science fiction, etc.

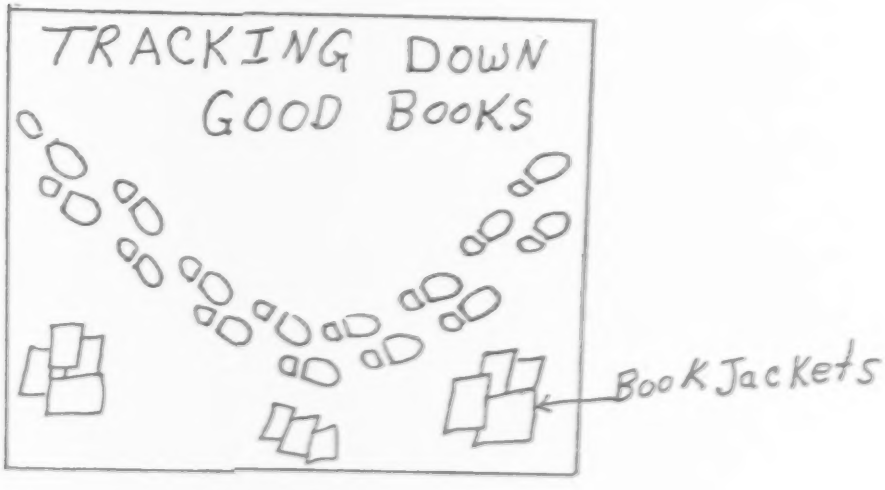
TRAVELING WITH BOOKS or TRAVEL WITH GOOD READING...Use pictures, drawings, or book jackets to depict theme. Could be today, or yesterday (pioneer days).

GOING PLACES WITH BOOKS...Use pictures, books, book jackets, etc. showing places you can go. (grandma's house, ball games, dog shows, cities, countries, parties, etc.)

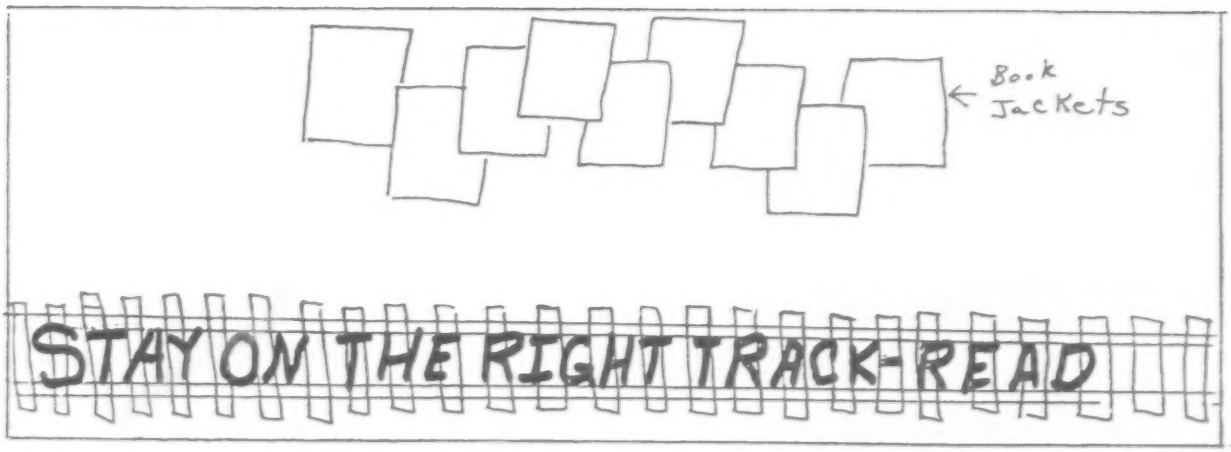
Wall display for a small library, or one with wall space, could be a neighborhood train that goes around the walls. Each child, as he joins Reading Club, could select a train car, and have his picture put inside the car. Children could bring pictures from home, or the librarian could take them.

If you have a lot of room, each child could have his own train! The train could be used in a variety of ways:

The engine could get a puff of smoke for each book read, or 5 puffs could be traded in for a railroad car...or cars could have certain values: (a flatcar-1 book, boxcar-5 books, etc.) or... As the child reads, he could get cars of different colors according to the type of book read (mystery, animals, dogs, etc.)



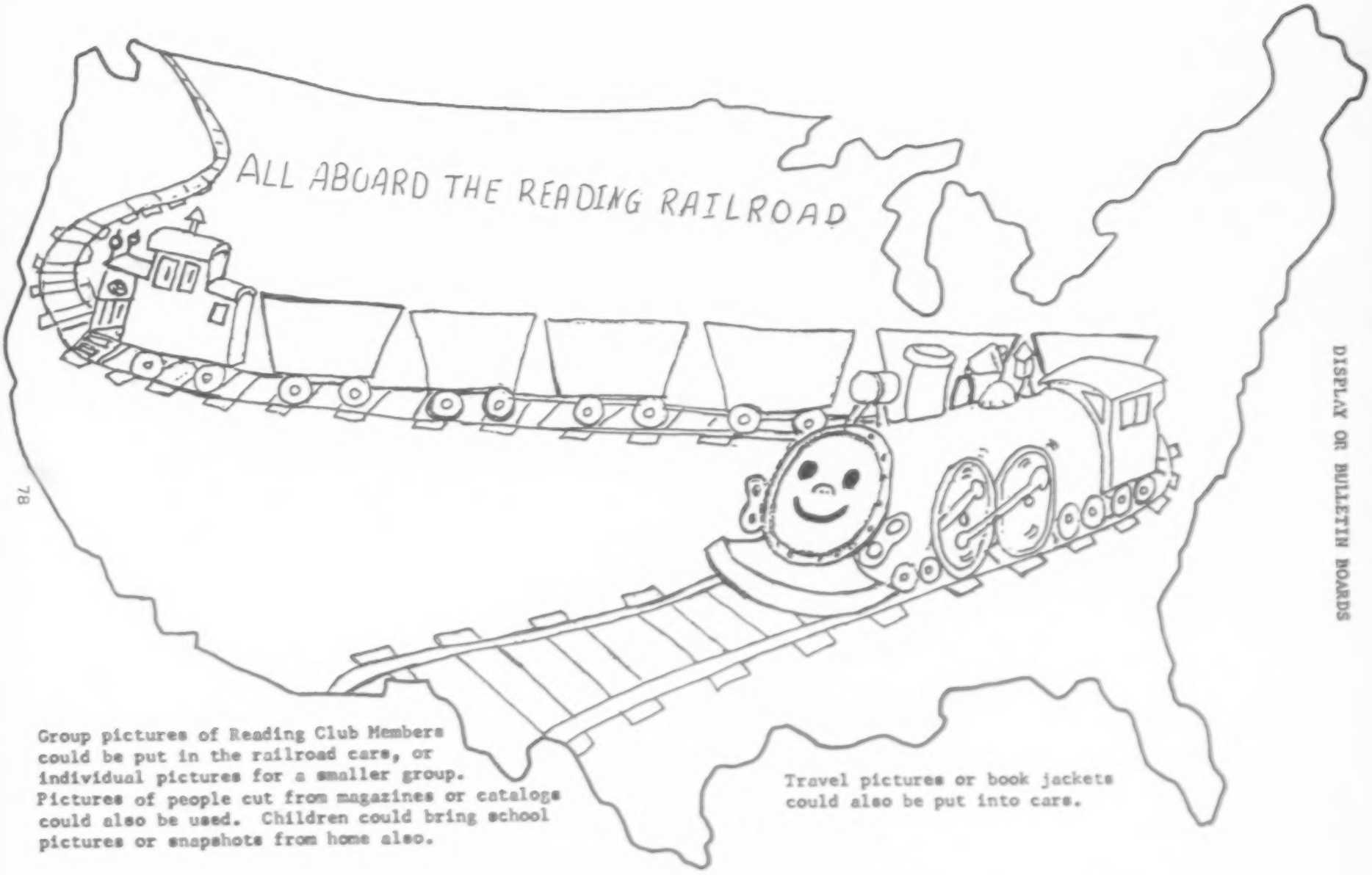
For an easy and inexpensive display, go to a local travel agency. These businesses will often give away their old travel posters to those who ask for them. Ask for old AMTRAK or other old train advertisements.



Put a train engine (side view) on a track across the top of a bulletin board. Use caption, "You Are On the Right Track if You Read."

When children first come into your library to register for summer reading, involve them in a fun activity right away to get them excited. Let them put on an engineer's cap, and take their picture with an instant print camera, and then pin up the picture on a bulletin board where other would-be participants can see the display. If this method of display proves to be too costly for your library, have the children draw a self-portrait (in train garb) and put this picture up instead. You might title the board, "Members of Our Crew," or "We have Hopped Aboard the Reading Railroad!".

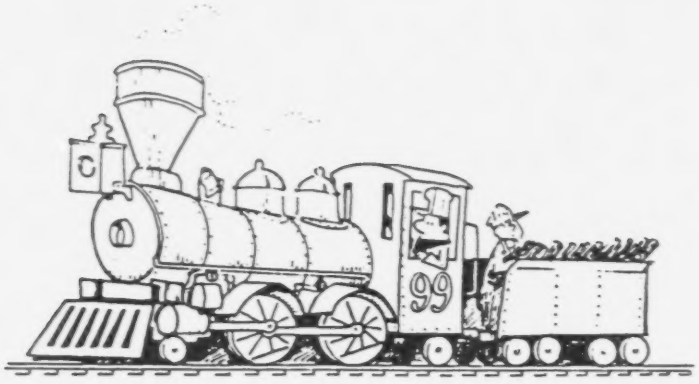
Railroad tracks on the wall leading to the display might help draw attention to the board.

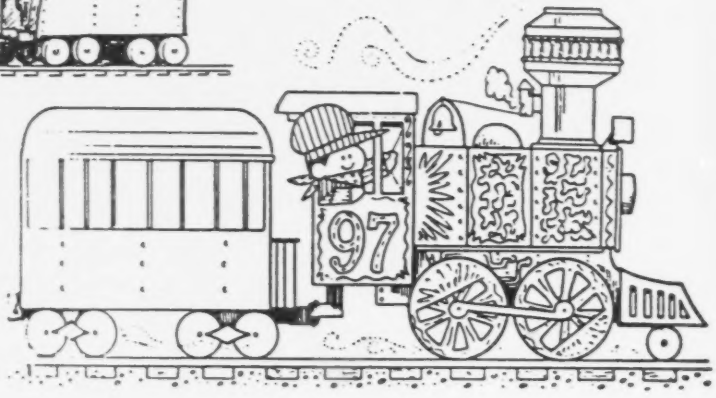


78

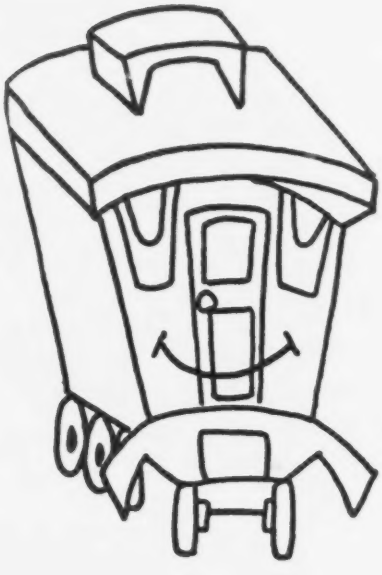
Group pictures of Reading Club Members could be put in the railroad cars, or individual pictures for a smaller group. Pictures of people cut from magazines or catalogs could also be used. Children could bring school pictures or snapshots from home also.

Travel pictures or book jackets could also be put into cars.

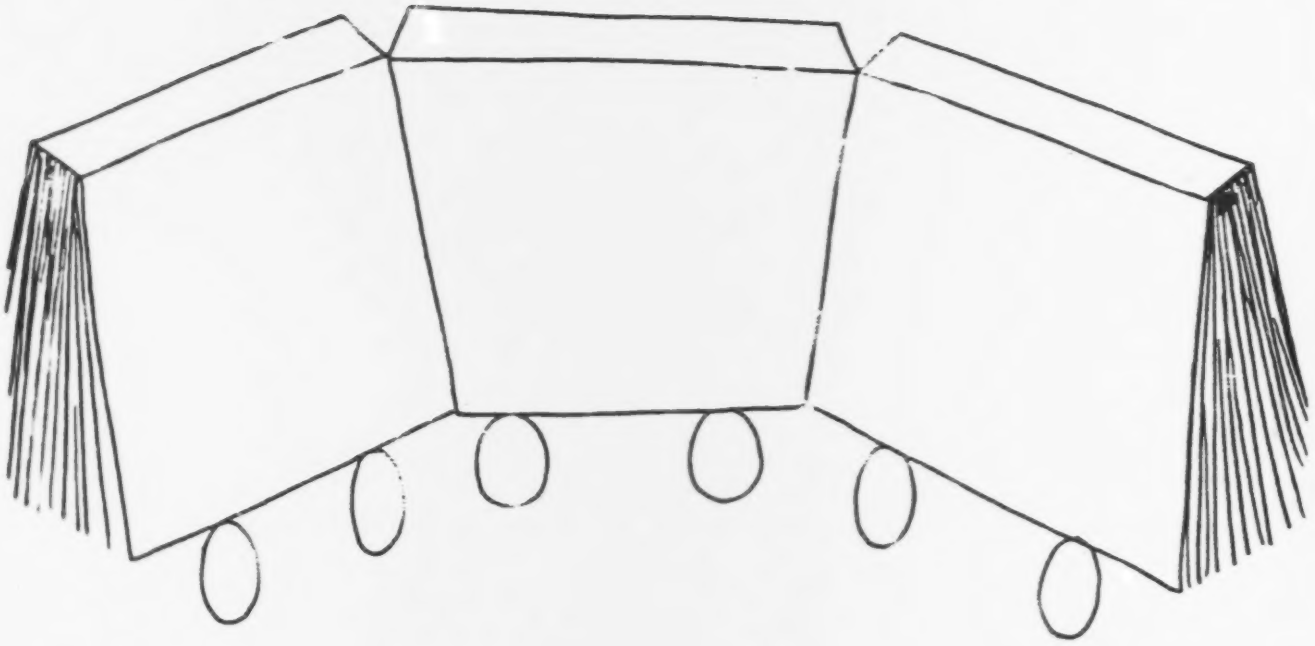


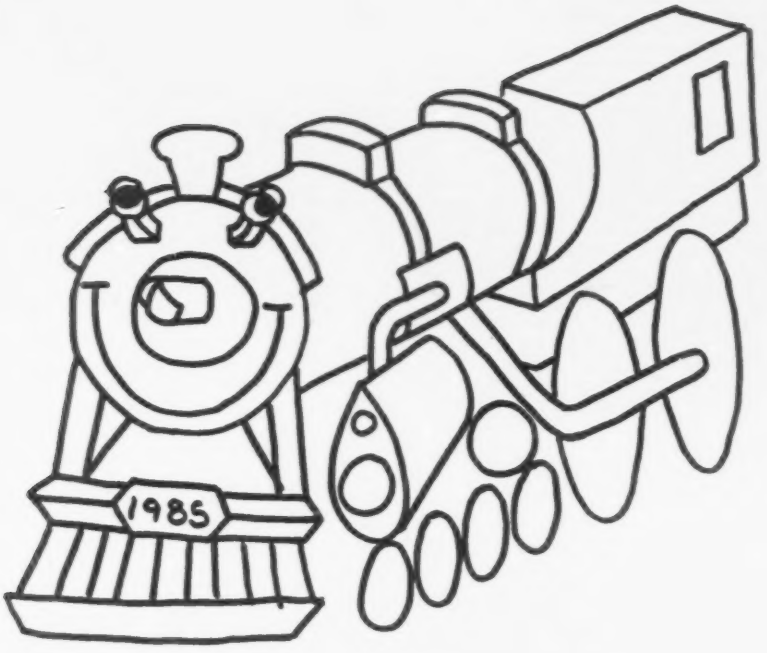


Drawings are reproduced from Adapt-A-Board Social Studies, and Helpful Characters Books, c1972, 1981, with permission from TREND enterprises,Inc., St. Paul, MN 55112



Crafts and Activities





MAKING TRAINS OF BOXES

MATERIALS AND INSTRUCTIONS

Boxes...Cars can be made from any small boxes of different sizes and shapes for an interesting effect.

1. Shoe boxes
2. Milk cartons
3. Oatmeal boxes (good for engine)
4. Any small box

Closed or open cars can be made by leaving lid on or off.
Oatmeal boxes cut in half make good round tops.

Covering Cars...Be creative, use your imagination.

1. Paint them
2. Use construction paper
3. Use corrugated paper (a little more expensive)
4. Use wallpaper samples

Wheels...These can be made from poster board, or heavier cardboard, and painted or covered with paper or foil. Empty spools could be glued to bottom of cars also. (Yarn could be used on engine)

Windows....1. Cut out windows and glue black paper behind them
2. Cut windows from black paper, and glue onto boxes
3. Foil could be taped behind cut-out windows
4. Pictures of children cut from catalogs or magazines could be glued in cut-out windows
5. If you have a small group, you could take pictures of each child and glue behind open windows

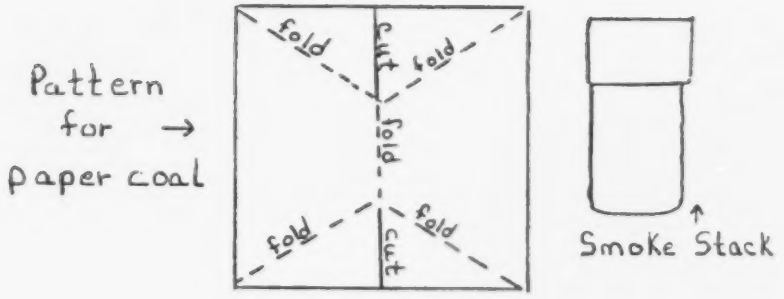
Filling Open Cars...

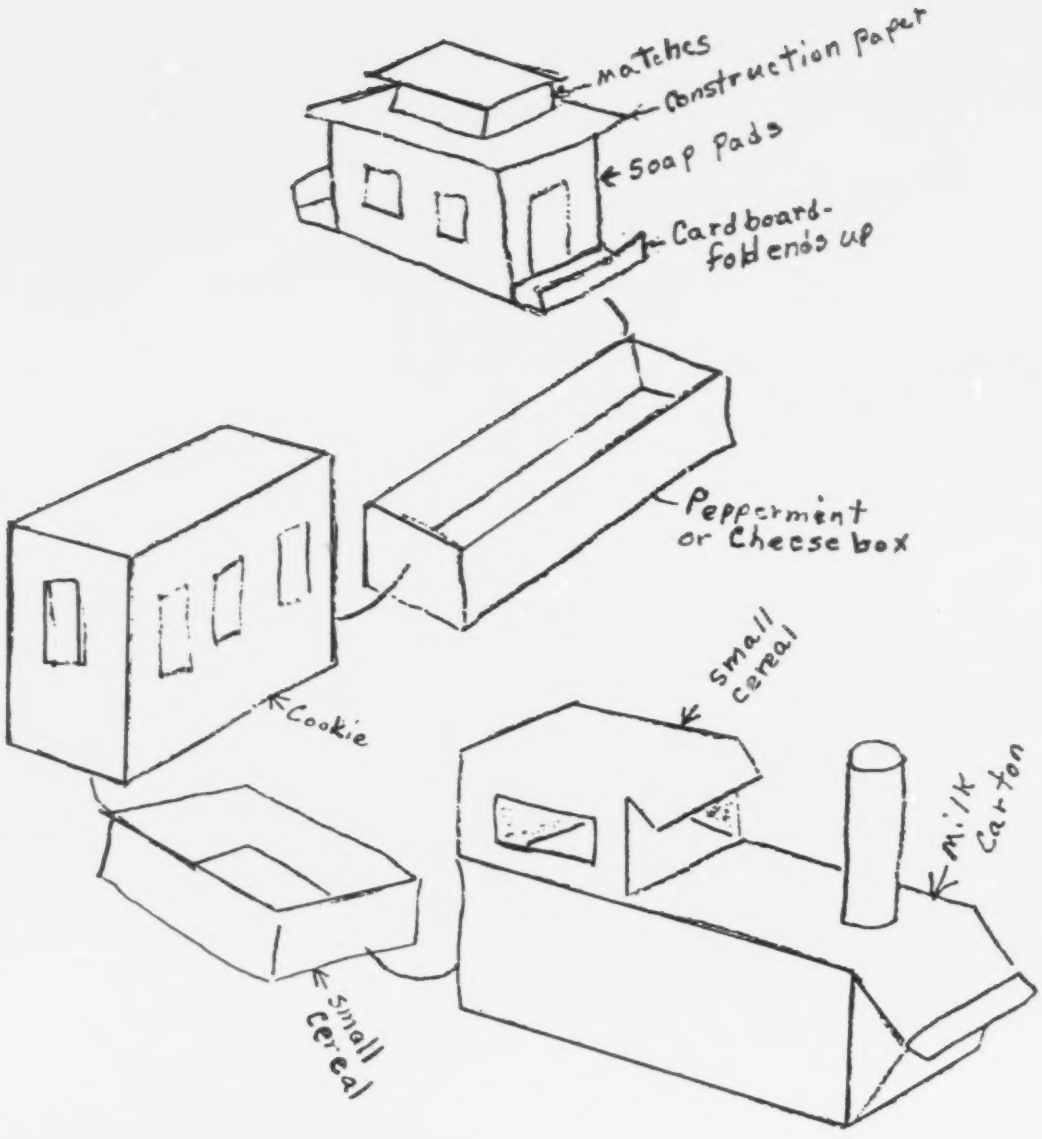
1. Book jackets may be put in open cars (depending on size)
2. Coal could be made from poster board, or construction paper
3. Charcoal could be broken up into small pieces (messy, unless covered)
4. Fill car with raisins
5. Small rocks or gravel could be spray-painted black to represent coal

Bell for the Engine...

1. Could be made of poster board
2. Could use a plastic or metal thimble
3. Could use a very small nut-cup (depending on size of engine)
4. A small Christmas bell could be added, if you would like the bell to ring

Smoke Stack...Roll a piece of construction paper to form tube. Wrap a short piece around top of stack, for collar.





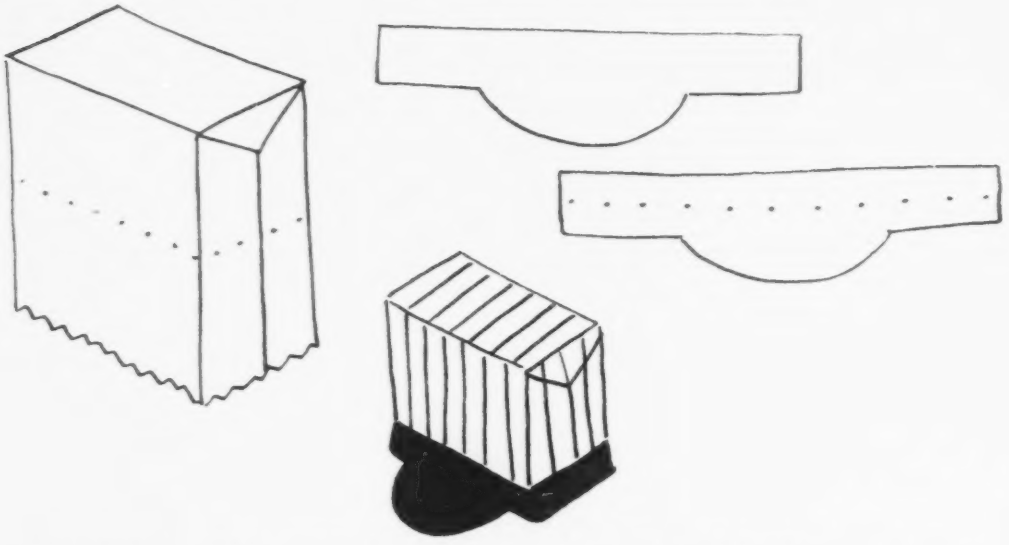
Box train could be used for a craft with a small group, or a display for a large group.

The library could make/demonstrate the engine and one or two cars, then ask the children to make their own at home, bring them to the library, and add their cars to the Reading Railroad.

Another idea, for group participation, would be to add a car to the Engine for each specified number of books read (10-20-100-200, etc.) per week. This would involve <u>everyone</u> in a group effort, to make a long Reading Railroad Train! (possibly to reach a set goal)

STORY TRAIN ACTIVITY

Make an engineer's hat using the following pattern:



Materials: white paper bakery bag with a 4" x 6" bottom
scissors
black marker
18" x 24" black construction paper
6" paper plate
stapler

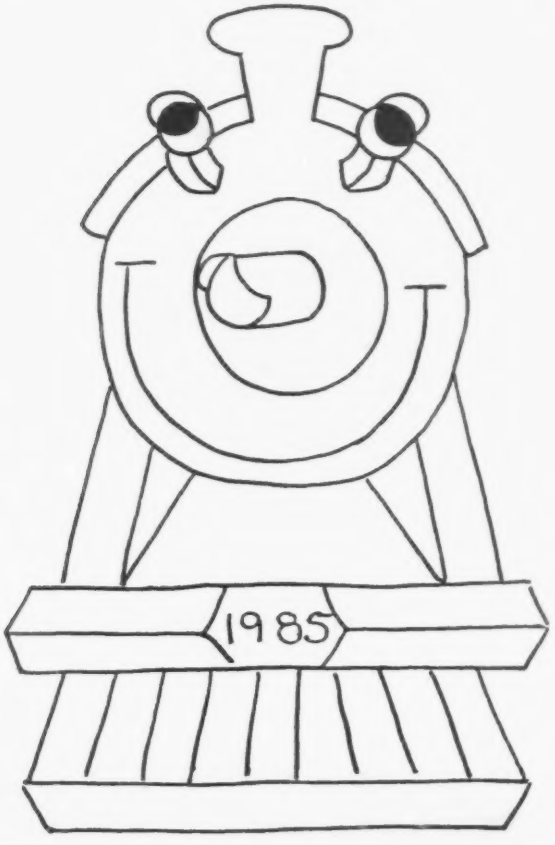
1. Trim the bag so that it measures 6" from the bag's bottom.
2. Draw black stripes on all sides and on the bottom of the bag.
3. Make the headband by measuring a 4" x 24" strip of the black construction paper along one long side of the strip, leaving 9" on either side of the plate. Trace the half circle onto the paper to mark off the hat's brim Cut out the strip and the brim.
4. Fold the strip in half lengthwise to make a 2" wide headband.
5. Staple the headband around the bag's open end to fit the child's head. Fold up the brim.

Have the children sit in a line with the child in front wearing the engineer's cap. The child in front starts a story, the next child adds to it, etc. until the child at the end ends it. If the group isn't too big, children can take turns being engineer. If children have trouble starting a story, the librarian can be the engineer and begin the story.

CRAFT — LITTLE ENGINE

NEED: SMALL BOX, SUCH AS 1 QT MILK CARTON

GLUE ENGINE FRONT TO SMALL END OF BOX



GLUE COTTON BALL TO SMOKE STACK FOR SMOKE

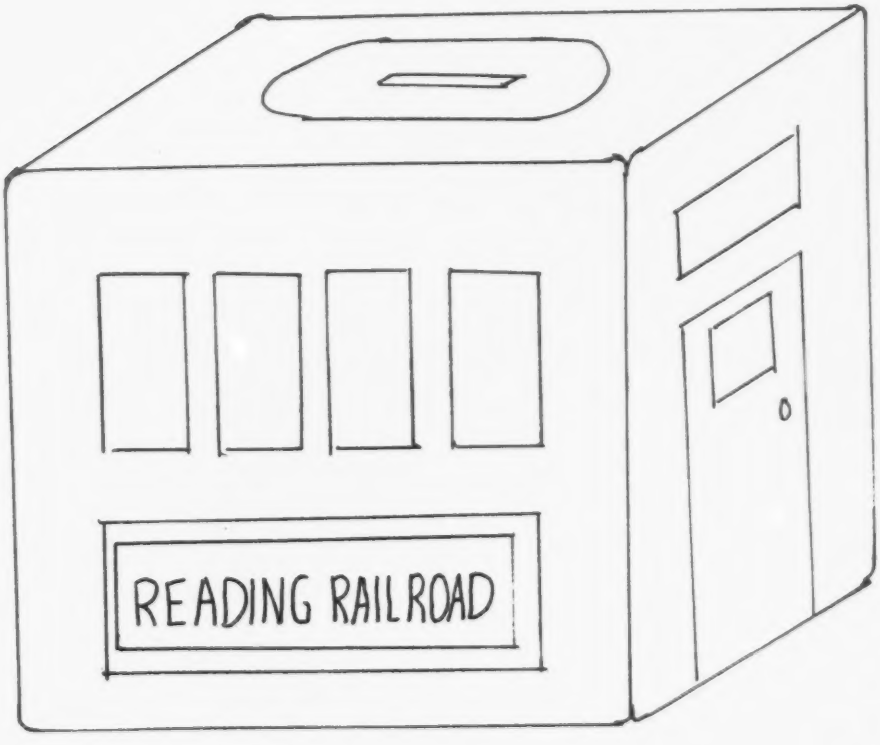
USE BOX TO HOLD INDEX CARDS, ONE FOR EACH BOOK READ, OR FOR PRIZES, ETC...

TRAIN BANK

Need: Bigelow Tea rectangular container or International Coffee Tin
with plastic lid from General Foods
construction paper or felt
glue
markers

Do: Cut a hole in lid (to admit coins)
Cover the can with 2¼" x 12 3/4" paper or felt (overlap about ½ inch)
Glue felt or paper to can

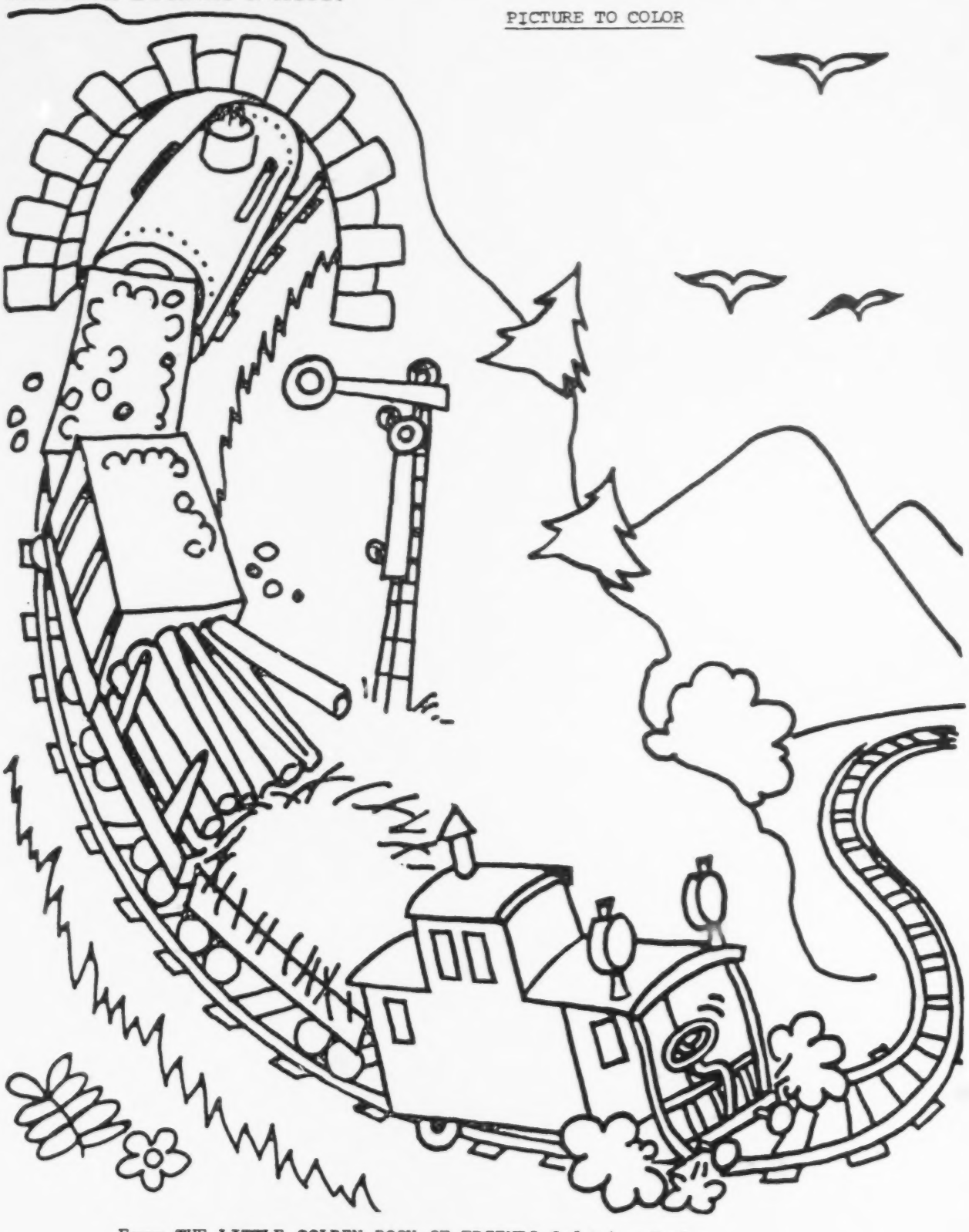
Help each child to draw lines or windows on his/her covered can to suggest a railroad car. You may use illustrations from a train book, or more complicated ones from encyclopedia illustrations.



104

One day Little Red Caboose saved the train from slipping down the hill and became a hero.

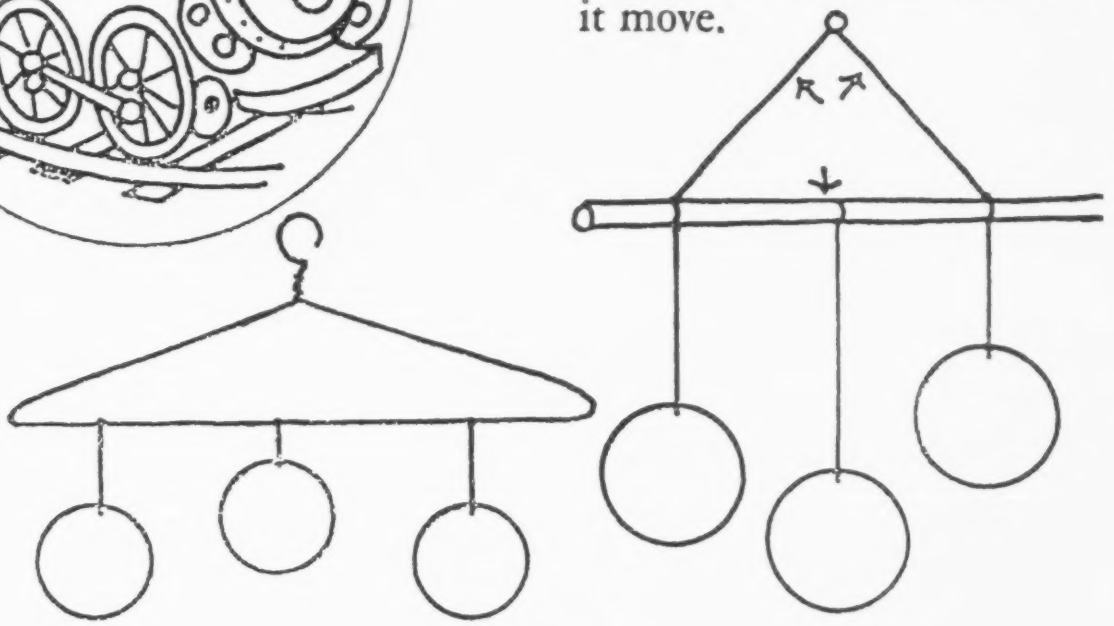
PICTURE TO COLOR



From THE LITTLE GOLDEN BOOK OF FRIENDS Coloring Book
c1982 by Western Publishing Company, Inc. Used by permission.

A Mobile to Make

Attach the yarn or string to a stick or hanger as shown. Now hang your mobile near an open window and watch it move.



From THE LITTLE GOLDEN BOOK OF FRIENDS Coloring Book
c1982 by Western Publishing Company, Inc.
Used by permission

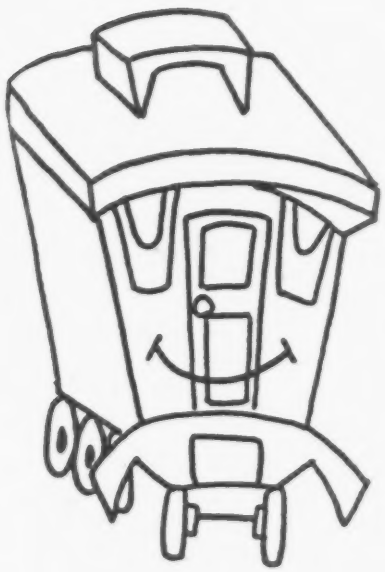
TRAIN FOOD

1. Celery Vehicles
   Fill celery sections with peanut butter. Next, put carrot wheels on the side with toothpicks and you'll have a box car.

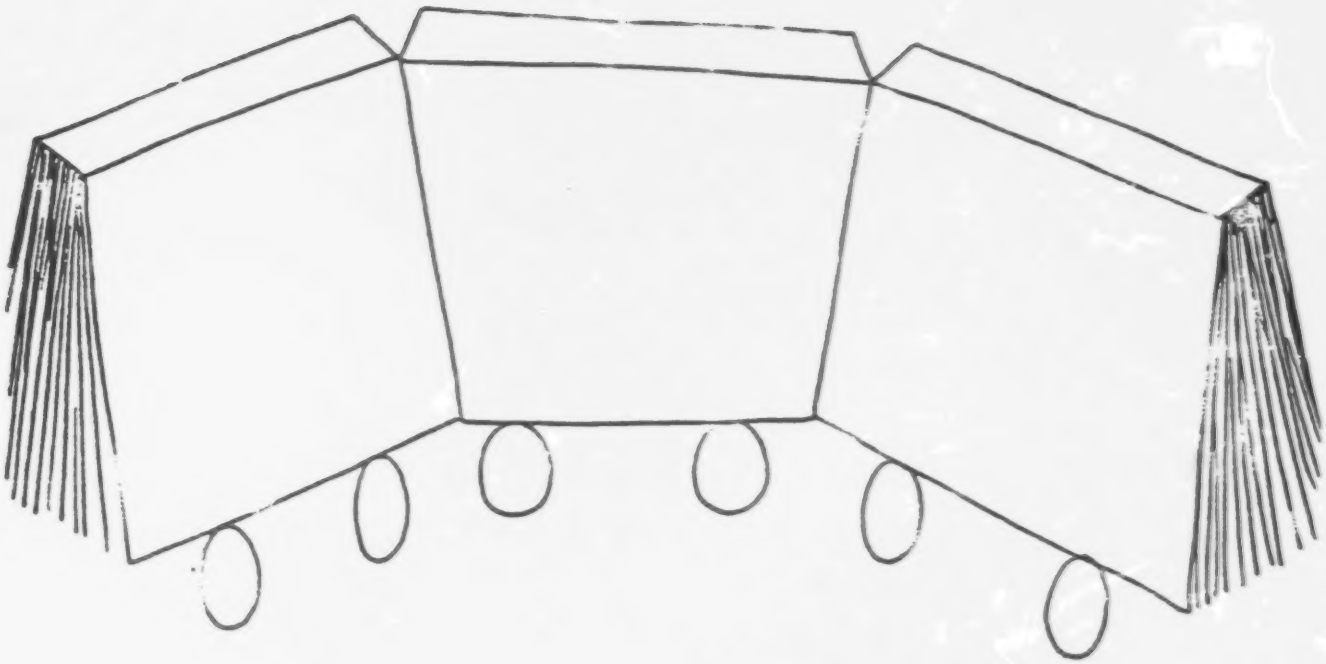
2. Any graham "cracker" recipe could be called graham "trackers."

3. Any Chineese noodle cookies could be called Chinese "Choo-Choo" Choodles.

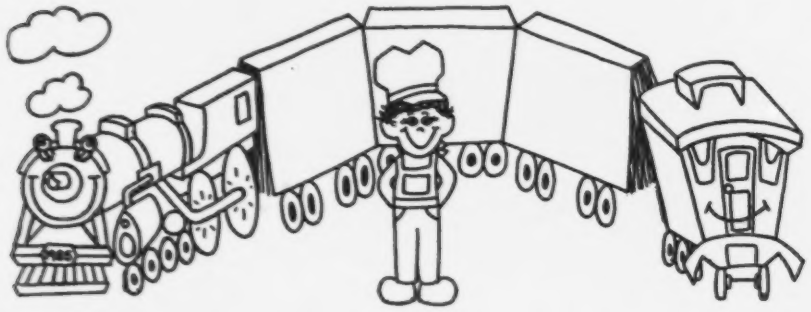
Also see "End of Track" Party Ideas p. 131.



Games and Contests



ALL ABOARD THE READING RAILROAD!



Divide your readers into four groups. The paper work gets too involved otherwise. The children can be divided into groups by assigning a child to a team in rotating order as they sign up for the program. This will ensure that each team will include all age levels of readers.

It is also good to have a place to display a list of each team members so that no one forgets which team they are on.

Possible team names:

Railroads	Railroad Workers	
BURLINGTON NORTHERN	CONDUCTOR	Or the
UNION PACIFIC	ENGINEER	names of the
SANTA FE	TRAIN MASTER	railroads in
GREAT NORTHERN	AGENT	the game of
ROCK ISLAND	SWITCHMAN	Monopoly
MISSOURI PACIFIC	GANDY DANCER	

Examples of ways to keep track of team standings:

A. Make 4 engines, one for each team. Put the engines up with the name of the team on it. Each day total the miles for each crew. Each book counts as 1 mile. On the engine place a sign, "_____ miles traveled." The trains compete with each other for the most miles.

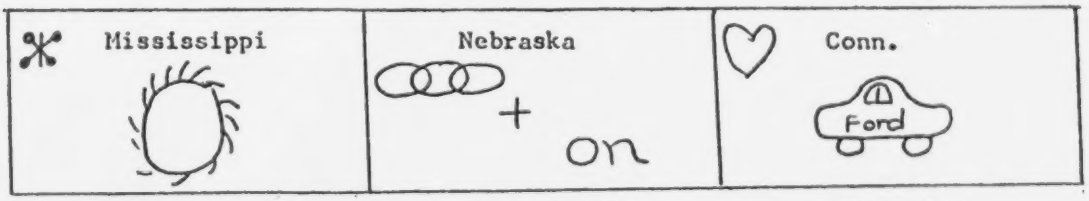
B. On a large United States map, have the trains (teams) race across the country. Move the trains the miles they traveled each day.

C. Alphabetically list the states of the United States, in a vertical list. Each state counts as 100 books. Move up the list as the team on each train read 100 books. Go from floor to ceiling with the states (or if you want the trains to travel the world list countries).

Do not push for competitive reading, but at the end of the program total up each team's total points. The team with the most books read could each have a small prize. (Such as a balloon, gum, candy bar, stickers, homemade ribbons, etc.....)

Let's Take a Trip Game: Make an enlarged map of the United States with railroad tracks leading to various cities (put velcro dots on cities). Make a spinner with numbers. Markers could be people, trains, etc. (with velcro dots on the back). Make so that 2-4 persons can play and move across the country. The map could be present day or an 1869 version for the race for the Golden Spike.

Make an outline of the U.S. (enlarged) with outlines of the states. Have cards with Rebus clues for capitols or attractions for each state in an envelope beside the map. (see examples below)



Answer: Jackson
Jack+Sun

Answer: Lincoln
Link+On

Answer:Hartford
Heart+Ford

During your activity days at the library you could have:

Each child wear tags with their own name and team name on it.

Each child wear engineers hats, kerchiefs, lanterns, overalls, etc. (paper or otherwise)

A different team be in charge of some form of entertainment. (individual talents, skits, group singing, jokes, magic, etc...)

Have an "outside" day when you play outdoor games from the turn of the century -- Railroad Days.

Have kids create railroad riddles and jokes and have a special area to display their work. This could include drawings and paints.

Jump rope and bounce ball chant (for a part of a giant contest day!)

Sitting on the railroad, picking up stones
Along came an engine, and broke my bones.
"Oh," I said, "that's not fair."
"Oh," said the engineer, "I don't care."
1, 2, 3, etc.

RED LIGHT GREEN LIGHT

A filler game that could be played is based on the old red light, green light activity. This could be done as a relay race if you do an end-of-summer game day. The light signal could also be used at the librarian's desk: if the signal is on green, the librarian may be interrupted; if the signal shows red, the librarian is working on an uninterruptable project.

It could also be used to check out a special section of books: unavailable if the light shows red; check-out-able if the light is green. This would be helpful in keeping certain books on open display to promote a particular part of the theme.

THE TRAIN CHAIN GAME

Each group of three children makes a train by holding on the waist of the child ahead. The first child is the engine, the second child is the passenger car and the last child is the caboose. Make as many "trains" as there are groups of three children, except appoint one child to be IT. If there are two extra children, allow one train to have two passenger cars.

IT tries to attach himself to one of the trains by putting his hands on the waist of a caboose. If he is successful, the engine of that train becomes the next IT.

Using felt hats or real hats, have the children take turns drawing hats out of a bag. The child must then act like the person who would actually wear that kind of hat.

Hat suggestions:

baseball hat	nurses's hat
football helmet	baker's hat
baby bonnet	bathing cap
cowboy hat	ski hat
fireman's hat	conductor's cap

When all hats have been drawn from the bag, let the child who drew the conductor's cap be the "engine" and lead the other "cars" (children) in a parade around the library.

PUTTING ON THE MILES

To make this game:

Using a large game board, cover with construction paper (see diagram)

Make small markers such as the sample shown, one for each reader

Put name on each marker

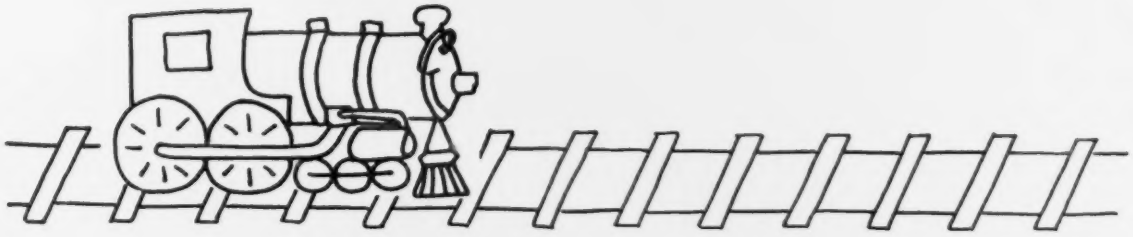
To play the game:

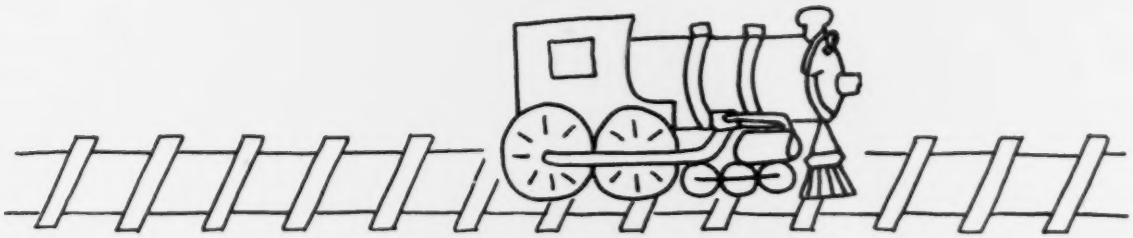
Choose a marker and write your name or initials (if small library)

Start your engine on the left side of the game

As you read, your train will move across the game board

How many miles will your engine go this summer?





Decisions you will have to make:

How you will measure each book read (by pages? 100 miles per book? etc.)

Options:

Adding cars to the train instead of miles traveled

MONOPOLY

Using a game board, draw a Monopoly game using street names of your town and various places of interest in your community in place of the Monopoly names. For example, Oak Street might replace Illinois Ave., etc. Don't forget to include the Library, perhaps where the "free parking" space is on the game.

As children read the books, they would play the game using markers with their names and on stick pins to stick securely into the game. Decide before the game starts if you will allow each child a move per book read, a move per pages read or if you want to use a spinner (one spin for each book read perhaps to allow one book to equal more moves.) As they pass "Go", they will receive a prize (or money that is really coupons for a free cone at the local Dairy Queen, etc.)

OR

Set your children's area up to look like the game board, using bold colored signs, arrows, dividers made up of boxes (ask your local hardware store, or appliance store to save boxes that refrigerators come in). The different colors on the board could represent different kinds of books. For instance, blue-poetry, purple-mysteries, red-science fiction, etc.

OR

The Reading Railroad space might be a quiet corner where children can be alone and read, or maybe listen to a tape you or another child prepared (they might even recognize their friend's voice!). The Go section might be the check-out desk and Free Parking might be a spot to do just that - with the listening station, a filmstrip, a record. Use your imagination! And change things to do in the Free Parking often

TRAVEL THE UNITED STATES

Need:

Large map of the United States - the larger the better

Bulletin board the size of the map, or large game board

Flag pin for each player (or make with small flag with pin, write name on flag)

What to do to prepare for the game:

Divide the United States map into 10 sections vertically, each one will be about 281 miles wide as the US is 2807 at the largest point west to east. The sections can be marked off with yarn pieces arranged vertically, attached with stick pins to the game board.

How to play the game:

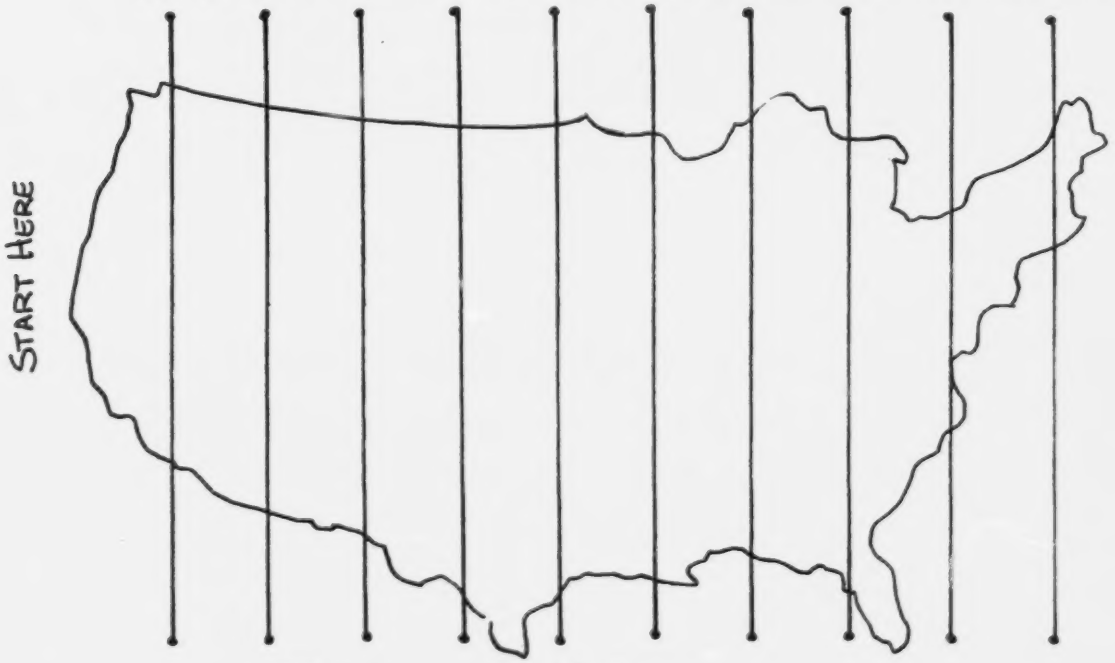
Each book the child reads will enable him to move his flag another 281 miles. (Decide if you want the players to go east to west, or west to east)

Ask the children where they are in the United States as they travel across the country

Options:

One page per mile, in that case divide the map into 28 sections of 100 miles each. Count the pages of each book that the reader brings back to the Library (and has read!)

Travel across Nebraska. This state measures 415 miles from west to east.



RAILROAD TRIVIA

How Can it Be Used?

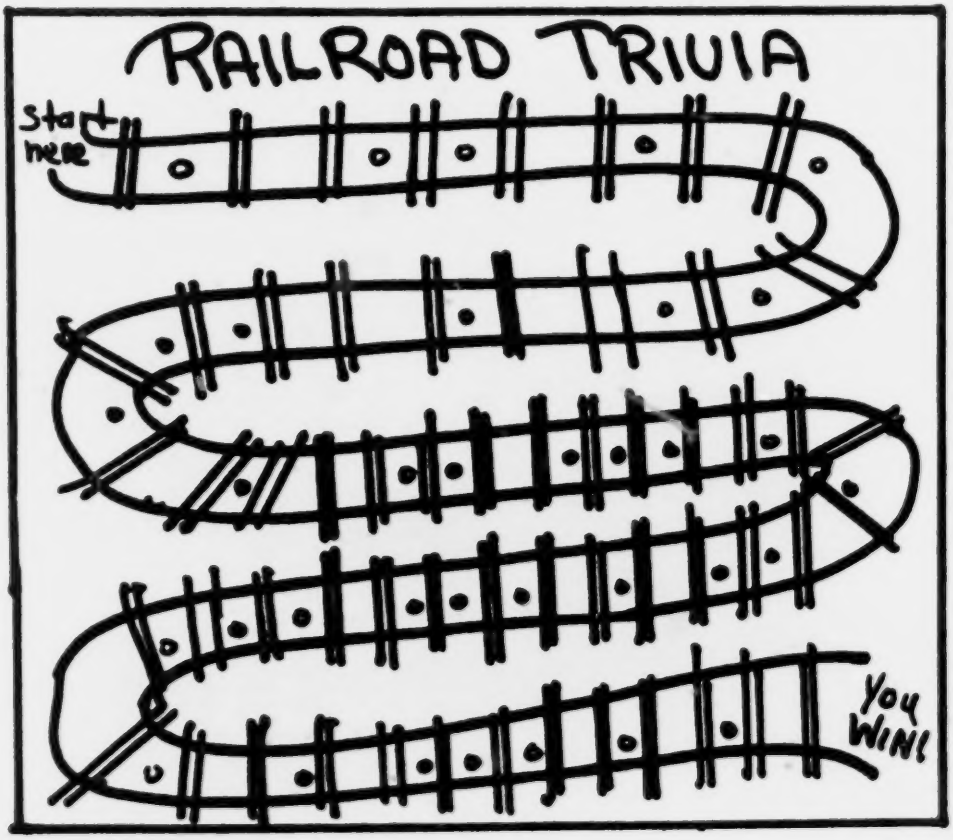
1. As a game

   To make the game:

   1) Cover a large "board" (one of the sides of a TV box) with construction paper.

   2) Cut or paint railroad tracks according to how many children you want to involve and how long you want this game to continue. (see diagram)

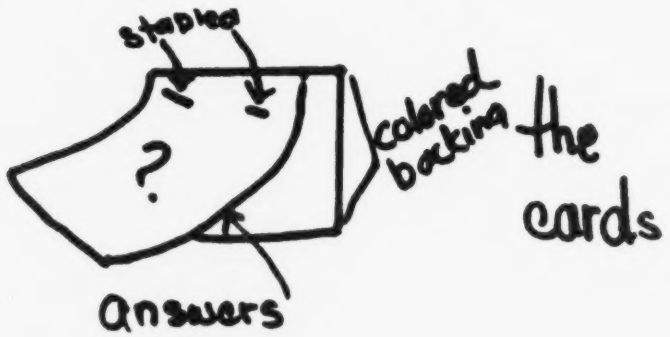
   3) Place dots at random spaces between rails. You may use dots of three or four different colors or the same color for all dots.



the board

4) Type or print trivia cards, questions on one side and answers on the back. You may put one question or more than one question on a card. If you put more than one question, you will be giving the player a choice of questions to answer.

5) If you have used different color dots on your railroad tracks, back the cards with backing of the same colors. You may want to put two staples on the top of each card to attach it to the backing allowing it to be lifted to read the answers that are on the back of the card, or you may want to print the answers on the back of the backing.



6) Place all of the trivia cards in shallow boxes according to color. Place question side up - remember the answers are on the back.

7) Give each player a marker.

Write name of player on small puff of smoke or on hood of this little engine. Using a push pin, the marker can be poked into cardboard games over and over again.

To play the game:

1) Read a book.

2) Move one space on the trivia board for the book you read.

3) If the space you have landed on has a dot, take a trivia card.

4) If you can answer the trivia question, move ten extra spaces. If you land on another dot, repeat.

5) If you cannot answer the trivia question, stay on the space.

6) Continue for every book you read.

Options:

1) Use a spinner. When a child has read a book, he gets to spin the spinner to see how many moves on the game board he may have. The advantage is some grade 5-6-7-8 children may find it impossible to read more than four books during the summer. Using a spinner makes the game more fun for children who seldom achieve anything during reading.

2) Sort the cards into easy-medium-hard. Give one extra space for easy, five for medium and 10 for hard.

3) Allow a child who can return to the Library within a time limit with the correct answer to take the ten extra steps on the game board.

2. As a contest

Scavenger Hunt: Each player or group of two players receives ten trivia cards. Allow one hour to search for answers (almost all of the answers will be in World Book Encyclopedia or Americana)

3. As a puzzle

1) Type questions and answers in a Match format. Hand out at desk.

2) Have a Trivia Question of the Day (or Railroad Trivia of the Day). Pass out a RR trivia card to each customer as they use the Library. If they bring back the correct answer in a week, award a prize or an honor (their name on a RR Trivia Buff Honor Roll).

1. Who is called the "Hogger" on the train? (the engineer)

2. Who is called the "Eagle Eye" on the train? (the engineer)

3. Who is called "Smokey" on the train? (the fireman)

4. Who sits on the right side of the engine in the train? (the engineer)

5. Who sits on the left side of the engine in the train? (the fireman)

6. When a train begins to stop, where are the brakes applied first, the cars or the engine? (the cars are braked first)

7. How does one train say "Hello" to another train as they meet? (blinking lights)

8. What do three short toots signal? (the train is going to back up)

9. What does one long toot signal? (the train is coming to a station)

10. What does this whistle signal mean - toooooooooooot toooooooooooot toot toooooooooooot? (watch out, we're coming to a place where a road crosses the tracks)

11. What does this signal mean - many short toots? (danger on the track!)

12. How does a brake man signal "stop"? (by swinging the flag or lantern back and forth)

13. How does the brake man signal that the train is about to back up? (by swinging the flag or lantern round and round in a circle)

14. How does the brake man signal that the train is about to move? (by raising and lowering the flag or lantern up and down)

15. What is a hotbox? (when one of the wheels isn't getting enough oil and gets very hot)

16. What is a journey box? (a box over the train car wheels which contains material soaked in oil to make the wheels turn, is found mainly on older trains)

17. What takes the place of the journey box on newer trains? (roller bearings)

18. What is usually the last car on a train? (a caboose)

19. What is a waybill? (a card on a frieght train that tells what is in the car, where it came from and where the car is going)

20. A window that sits above and over the caboose is called the _____. (cupola)

21. The "Angels" seat is _____. (the seat in the caboose, especially in the cupola)

118

22. On a train, the car called the "buggy" is the _____. (caboose)

23. On a train, the car called the "crummy" is the _____. (caboose)

24. On a train, the car called the "little red hack" is the _____. (caboose)

25. On a train, the car called the "monkey house" is the _____. (caboose)

26. What does the flange on the train wheels do? (it keeps the cars from slipping off the track)

27. Who is the "yard goat"? (An old engine that switches slow freight cars. It is called a "yard goat" because it butts the cars.)

28. What is a "hotshot"? (a fast freight)

29. What is a hump? (a little hill in the switching track)

30. What does the car retarder do? (The car retarder looks like a set of false teeth along the tracks, it can move closer to the tracks to slow the cars down or further away from the tracks to allow the cars to move faster.)

31. Who keeps the railroad bed smooth? (the track worker in a section gang)

32. A group of track workers is called a _____. (section gang)

33. What are the big pieces of wood that spiked rails are attached to on the rail bed? (ties)

34. What is ACI? (Automated Car Identification, a computer-operated system that gives classification yards information about cars)

35. What does the coded label tell about each car? (the type of car, the owner of the car and the number of the car)

36. What is the machine called that reads the coded labels on railroad cars as the freight train passes? (scanner)

37. Where are the trains assembled? (the cars are added to the trains at the classification yards)

38. What are the rail junctions where cars are switched from one railroad to another? (Interchanges)

39. When all the train cars are arranged into groups according to their final destination - for example all the cars going to Boston are in one group, all going to Omaha in another group, this process is called _____. (preblocking)

40. The TeleRail Automated Information Network is a computer-run train sorting system where information is reported by computer to a national center in Washington, D.C. The short name for this system is _____. (TRAIN)

41. Crossties or ties are spaced at what distance from each other? (21 inches)

42. How many crossties are in an average mile of track? (3000 ties)

43. What holds the rail fastened to the tie? (a spike)

44. What is the uniform distance between rails all along the tracks called? (gauge)

45. Each country has a Standard Gauge. The U.S., Canada and most of Europe use a Standard Gauge of what size? (4 feet 8½ inches or 1.44 meters)

46. What is the material that covers road beds and consists of gravel and crushed stones to keep the ties in place? (ballast)

47. The steepness of the land that the tracks run on is called the _____. (grade)

48. The number and sharpness of curves in a train route is called _____. (curvature)

49. The railroad routes that link major cities are called _____ routes. (main-line)

50. Between the main-line routes are lines extending to other cities. These lines are called _____ lines. (branch)

51. A short track alongside a main or branch line to which one of the two meeting trains is switched while the other train passes is called a _____. (siding)

52. The track, roadbed, tunnels, bridges and everything the train travels on is called the _____. (roadway)

53. The land on both sides of the roadway that is owned by the railroad company is called the _____ _____ _____. (right of way)

54. How long are the rails on a train track? (39 feet)

55. What is the device that joins one train car to another? (coupler)

56. What kind of brakes do most trains have? (air brakes)

57. The main car on a passenger train where all the pasengers sit is called the _____. (coach)

58. Name a special passenger car. (bar car, chair car, club car, lounge car, parlor car, tavern, baggage car, dining car, sleeping car, dome car)

59. The freight car that carries its load in a sort of large box is called _____. (a box car)

60. Freight cars that are flat are called _____. (flat cars)

61. Railroad cars with built in power units, usually used for carrying passengers, are called _____. (railcars)

62. The electric train used in New York City is called the _____. (Metroliner)

63. Short movable rails that turn on pivots where tracks meet other tracks are called _____. (switches)

64. Locomotives are repaired in places called _____. (shops)

65. Most locomotives used in the U.S. are oil burning disel engines that turn electric generators and are called _____ locomotives. (diesel-electric)

66. The world's longest railroad is in what country? (Russia. It runs from Moscow to Vladivostok.)

67. How long is the world's longest rail line? (5,600 miles or 9,010 kilo)

68. If all the main railroads were placed end to end, the line would stretch 750,000 miles, or _____ times the distance from the earth to the moon. (three)

69. When did the first public railroad run? (in the 1820's and 1830's in England)

70. What was the power that ran the first railroads? (steam)

71. When was the first railroad across the continent of North America completed? (1869)

72. Where does the fastest train in the world run? (in Japan between Tokyo and Osaka)

73. How fast does the world's fastest train go? (320 miles in 3 hours)

74. In North America, where does the fastest train run? (In Canada, the Rapido goes between Toronto and Montreal, 335 miles, with an average speed of 80 mphr.)

75. What is the semi-public railroad system in the U.S. called? (Amtrak)

76. Does more money come from passengers carried on trains or from freight? (95% of money earned by the railroads comes from freight)

77. About how many freight trains move across the U.S. each day, 100, 1,000 or 10,000? (10,000)

78. A long freight train would have 50, 200 or 100 cars? (200)

79. What is a "rattler"? (an ordinary freight train)

80. What is a "greenball"? (a fast freight train)

81. What is meant by "highballing?" (rolling along at top speed)

82. What is a "Redball express"? (a very fast freight train)

83. What is known as a "blacksnake"? (a train that carries only coal)

84. The conductor's "company jewelry" are his _____ and his _____. (punch and lantern)

85. A "turnip" is the conductor's _____. (watch)

86. The train crew that sits in the engine is made up of the _____ and the _____. (engineer and fireman)

87. Who is called the "Groundhog"? (the brakeman)

88. The kitchen on a train is called a _____. (galley)

89. Where do the engines go after a trip? (the roundhouse)

90. A large circular table that turns in a roundhouse is called the _____. (turntable)

91. In railroad language, what is the "pig pen"? (the roundhouse)

92. In a "pig pen," who are the "hogs"? (the big engines)

93. What is the longest railway tunnel in the world? (The Simplon Tunnel between Switzerland and Italy)

94. Name the train that on June 5, 1883, left Paris for the first time for a link between Paris and Constantinople. (Orient Expres)

95. How was car number 2419 important in two world wars? (The luxurious dining car number 2419 of the Orient Express was used for the signing of the Armistice after World War I. After the French were defeated in World War II, Hitler had the same car used again for the surrender. The car was later destroyed by the SS in Berlin when the Germans didn't want the car to fall into American hands.)

96. What important railroad event took place at Promontory Point, Utah, on May 10, 1869? (the meeting of the Central Pacific and the Union Pacific railroads and so the first track across the United States)

97. What important event happened on May 9, 1893, on the New York Central Railroad's Empire State Express? (Engineer Charlie Hogan driving No. 999 ran at a speed of 112 ½ mph. It was the first time a man-made vehicle had been recorded as traveling over 100 mph.)

98. Where is the longest straight stretch of railway track in the world? (The Commonwealth Railway on the Nullarbor Plain in Australia where it crosses almost 300 miles without a curve - from Mile 496 between Nurina and Loongana, Western Australia, to Mile 793 between Doldea and Watson, South Australia, 297 miles.)

99. How many hours did it take the Orient Express to travel from Paris to Constantinople? (82 hours)

100. What was the Tom Thumb? (the first American-built steam locomotive to be operated on a common-carrier railroad, designed and built by Peter Cooper in 1830)

101. Who won in the race between the Tom Thumb, a small locomotive, and a horse? (The race, run in 1830 near Baltimore, Maryland, was won by the horse when an engine belt slipped on the Tom Thumb.)

102. Who built the world's first successful railroad locomotive? (Richard Trevithick in 1804)

103. Who was the brave railroad engineer who gave his life to save the lives of his passengers and crew on the night of April 29, 1900? (Casey Jones)

104. What was the name of the train Casey Jones drove in the legend? (The Cannonball)

105. Who is remembered for designing a railroad sleeping car? (George M. Pullman)

106. Who is the steel-driving man who won a bet with his foreman that he could drive a deeper hold into rock with two hand hammers than the foreman could with a steam drill? (John Henry)

107. Who was the American inventor remembered for building Old Ironsides, one of the first American-made locomotives? (Matthias William Baldwin)

THE LOOSE CABOOSE

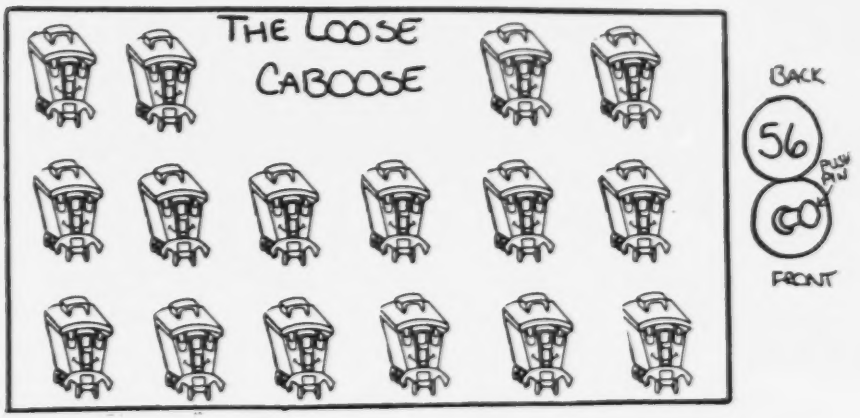
Using a large cardboard game board (side of a TV box is perfect), cover it with colored construction paper. Run off on the copy machine about a hundred of the cabooses (pattern on next page) on red construction paper or if your copy machine won't accept construction paper, color the cabooses red or yellow. Make lettering THE LOOSE CABOOSE for the game board. Using thumb tacks, attach the cabooses to the game board in an array. To protect the background of the game, cover with clear contact paper.

Cut small circles about one inch in diameter or use stickers glued back to back that are round in shape. Put a number on the back of the circle. Push a colored push pin through the circle with the number side down and stick the push pin with the numbered circle into the center of a caboose. Do the same with all of the cabooses, using numbers from 1 to 100.

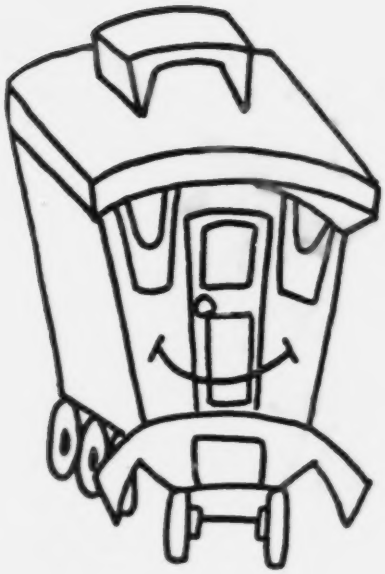
Make tally sheets for each child on papers about 3x4 inches. Write the child's name on his tally sheet. Pin the tally sheets to the game on sides.

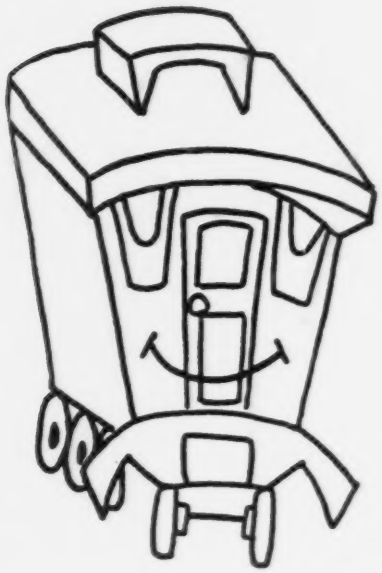
How to play the game: Read a Book

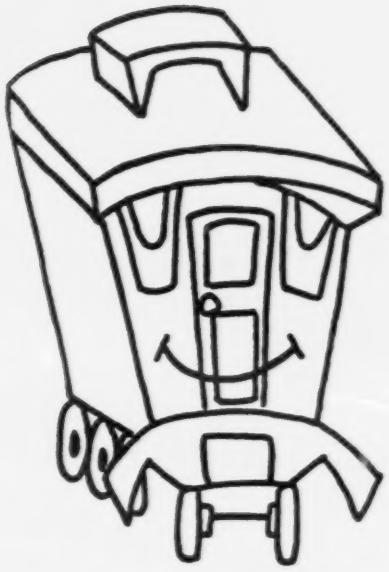
For every book you have read, pull a pin out of a caboose and write down the number on the back of the circle. Each number is a mile. When you have gone a hundred miles, you win the game!

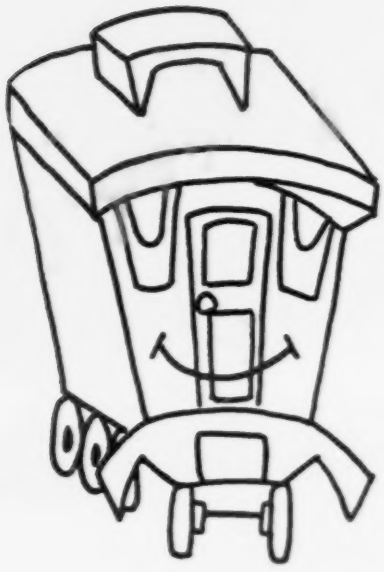


Caution: be sure to change the position of the numbered circles every evening. It doesn't take long for the children to know where 99 is!









PROGRAMMING

As part of a futuristic project, challenge readers to design a train-type transportation system designed for 2025. Feature on display such books as:

Draw 50 Trains - Lee J. Ames
Future Travel - Harriette Abels
Super Trains - John Navarra
Supertrains - Jonathan Rutland
Supercraft 2000 to 2100 A.D. - Stewart Cowley
50 Facts About Robots

Students may create either a two dimensional or three-dimensional model. A key should accompany each model to clarify each feature. A defend-your-design session might be fun, too, with kids questioning the validity of the different designs.

Future-problem-solving is very popular in some schools. Students could use this entire future-trains project to prove that railroad travel is the best mode of transportation for the future. Any library wanting guidelines for future-problem-solving could check with a school in the area (or the Hastings Public Schools might be able to help out).

A final way the train creation project might be adapted would be to offer a story telling session based on the designs with participants studying each train and then relating an adventure based on that entry.

Prizes could be offered, if desired, for innovative, original, or functional designs; and for well-thought-out, imaginative, or literary stories.

CONTESTS

Have a photography contest depicting train-oriented pictures. The child who comes up with the best picture can win a prize.

Guess the number of trains that go through your town each day. Check with the station master to see if this is feasible.

Have a drawing. The prize could be a book about trains.

Set up a model train as a display. Have a "name the train" contest.

Guess the number of _____ in the jar.
Example: Tacks - they could represent spikes on a railroad track.

Divide your Reading Group into four groups. The paper work gets too involved otherwise. The children can be divided into groups by assigning a child to a team in rotating order as they sign up for the program. This will ensure that each team will include all age levels of readers.

126

Possible team names:

Railroads	Railroad Workers	
BURLINGTON NORTHERN	CONDUCTOR	Or the
UNION PACIFIC	ENGINEER	names of the
SANTA FE	TRAIN MASTER	railroads in
GREAT NORTHERN	AGENT	the game of
ROCK ISLAND	SWITCHMAN	Monopoly
MISSOURI PACIFIC	GANDY DANCER	

Examples of ways to keep track of team standings:

A. Make 4 engines one for each team. Put the engines up with the name of the team on it. Each day total the miles for each crew. Each book counts as 1 mile. On the engine place a sign, "_____ miles traveled." The trains compete with each other for the most miles.

B. On a large United States map, have the trains (teams) race across the country. Move the trains the miles they traveled each day.

C. Alphabetically list the states of the United States, in a vertical list. Each state counts as 100 books. Move up the list as the team on each train read 100 books. Go from floor to ceiling with the states (or if you want the trains to travel the world list countries).

Do not push for competitive reading but, at the end of the program total up each teams total points. The team with the most books read could each have a small prize. (Such as a balloon, gum, candy bar, stickers, homemade ribbons, etc.....)

During your activity days at the library you could have:

1. Each child wear tags with their own name and team name on it.

2. Each child wear engineers hats, kerchiefs, lanterns, overalls, etc. (paper or otherwise)

3. A different team be in charge of some form of entertainment. (individual talents, skits, group singing, jokes, magic, etc...)

It is also good to have a place to display a list of each team members so that no one forgets which team they are on.

GAMES AND CONTESTS

Have a "Draw A Place From a Book Journey" contest! Kids draw a scene or setting from a book they have read. Winners could be selected by an impartial party not connected with Reading Club.

Have a caboose or subway car decorating contest. Hand out sheets with outlines of a caboose or subway car, for the kids to decorate. A possible slogan beneath the picture could be: "People who paint on public property are selfish, but the Department of Transportation has asked you to decorate this subway car/caboose."

Have a contest to create a model train or engine. Anything goes! Use boxes, milk cartons, clay, wood, legos, etc.

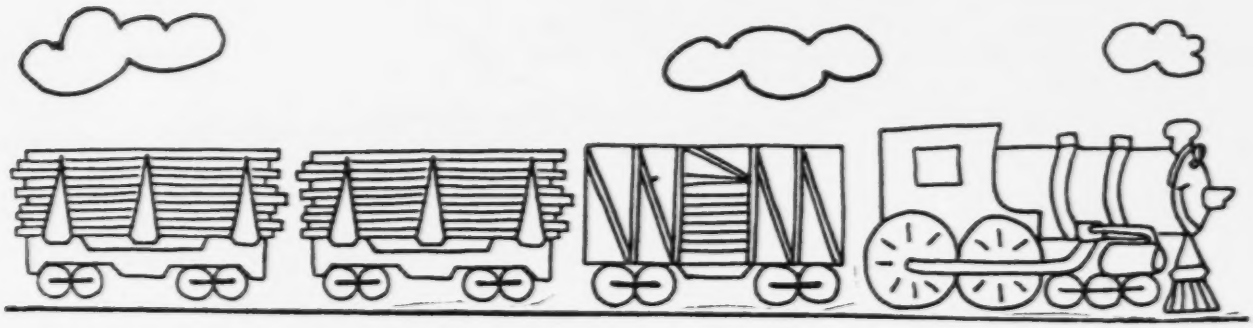
Have a contest to name the train in your library -- or your mascot.

Can You Name the Book? Using a large posterboard, copy one page of a popular book. Children must read the page of the book, looking for clues to the title of the book. Prizes could be included if desired, such as an addition to their reading train, something baked just for winners, or a chance to borrow something special from the Library. This also could be used as a group activity during program time.

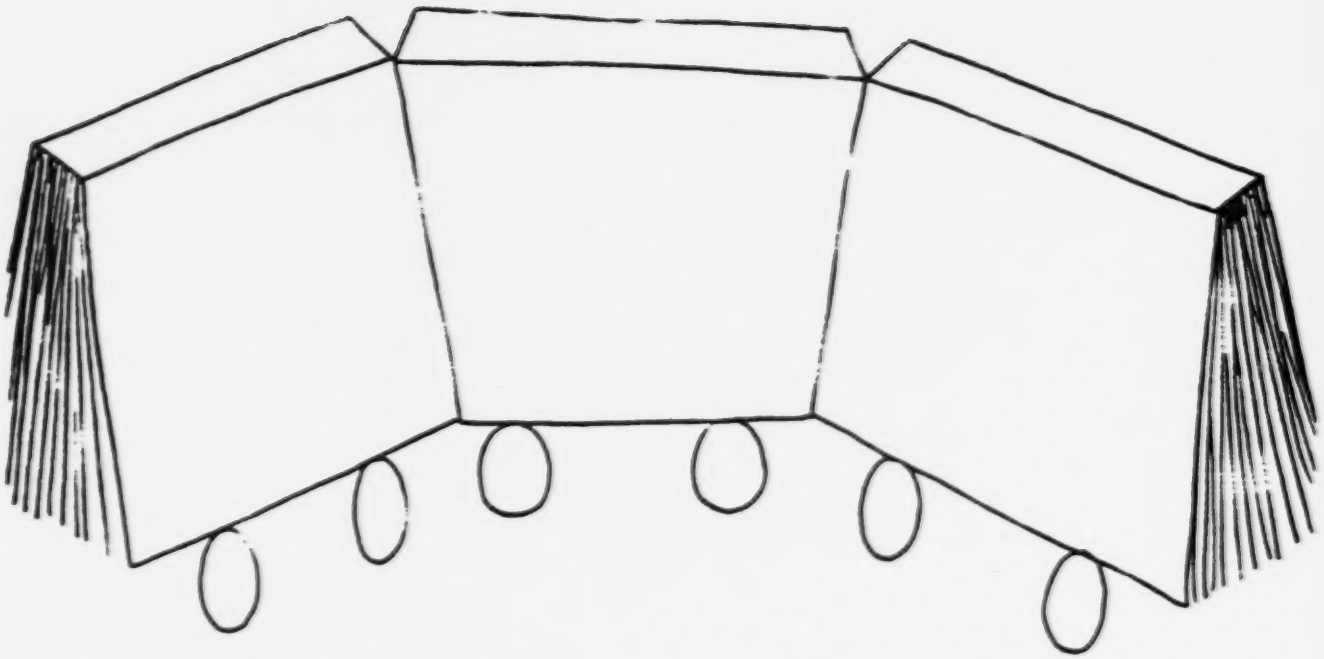
MAKE BOOK MARKS USING SIGNS AND SIGNALS

Have a contest to see who can make the cutest, the ugliest, the smartest, the smallest, the largest, the one we would most love to keep in our books, the one that holds the place in our books the best, the one that has the most secret message, etc.

Using the various kinds of codes and symbols, they could write their name, or express a secret wish or name their favorite book. Some of the book marks may copy well on a copy machine, copy a few and pass out a different one every day to see who can read the message.

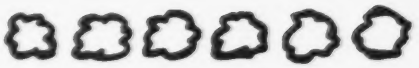


Puzzles



RAILROAD MATCH

Match the signal and the toot.

Stop 

Approaching intersection

Danger on the tracks!

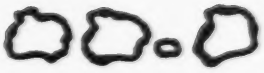
Back up

Approaching a station

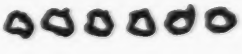
KEY:

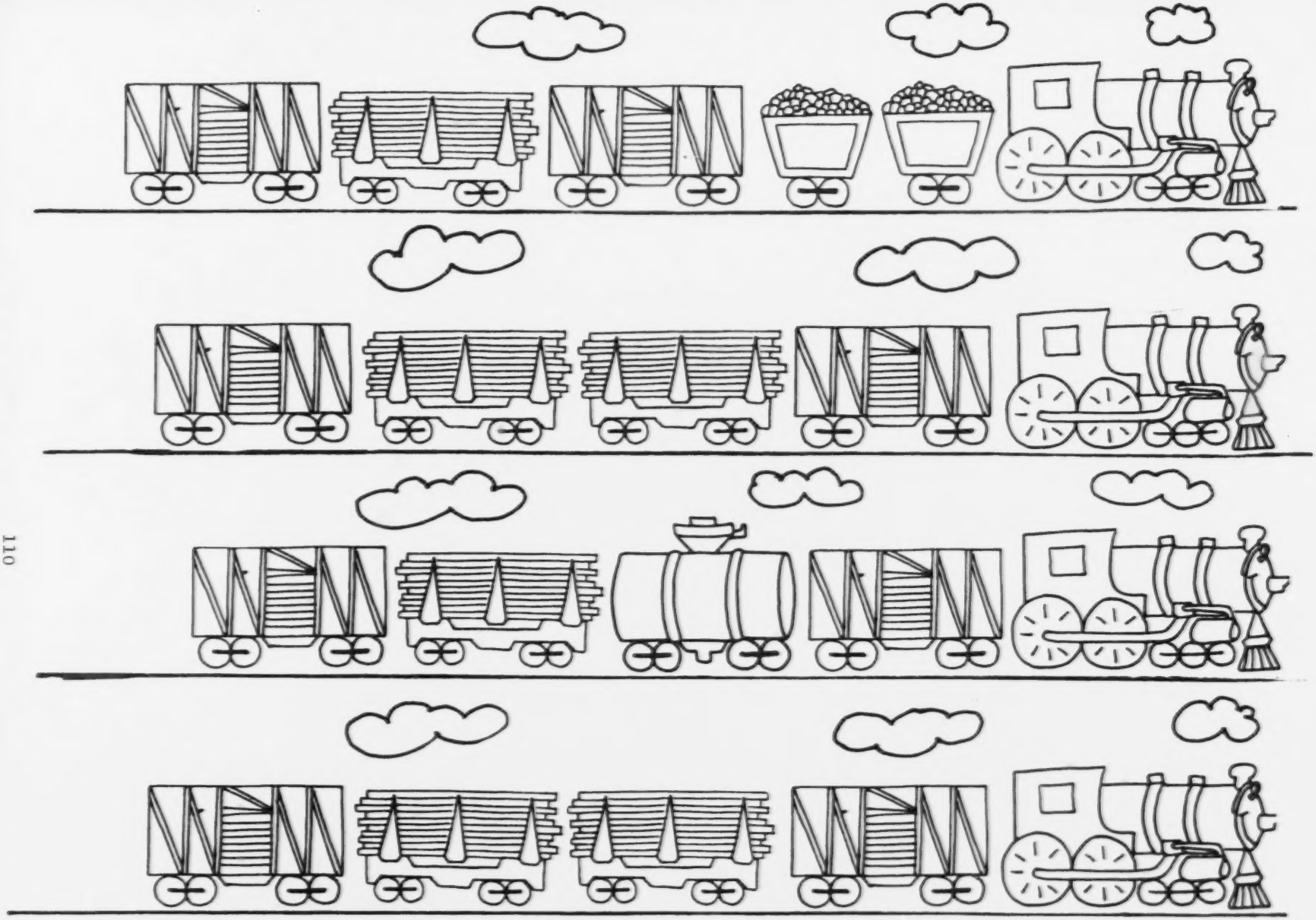
Stop

Approaching a station

Approaching intersection 

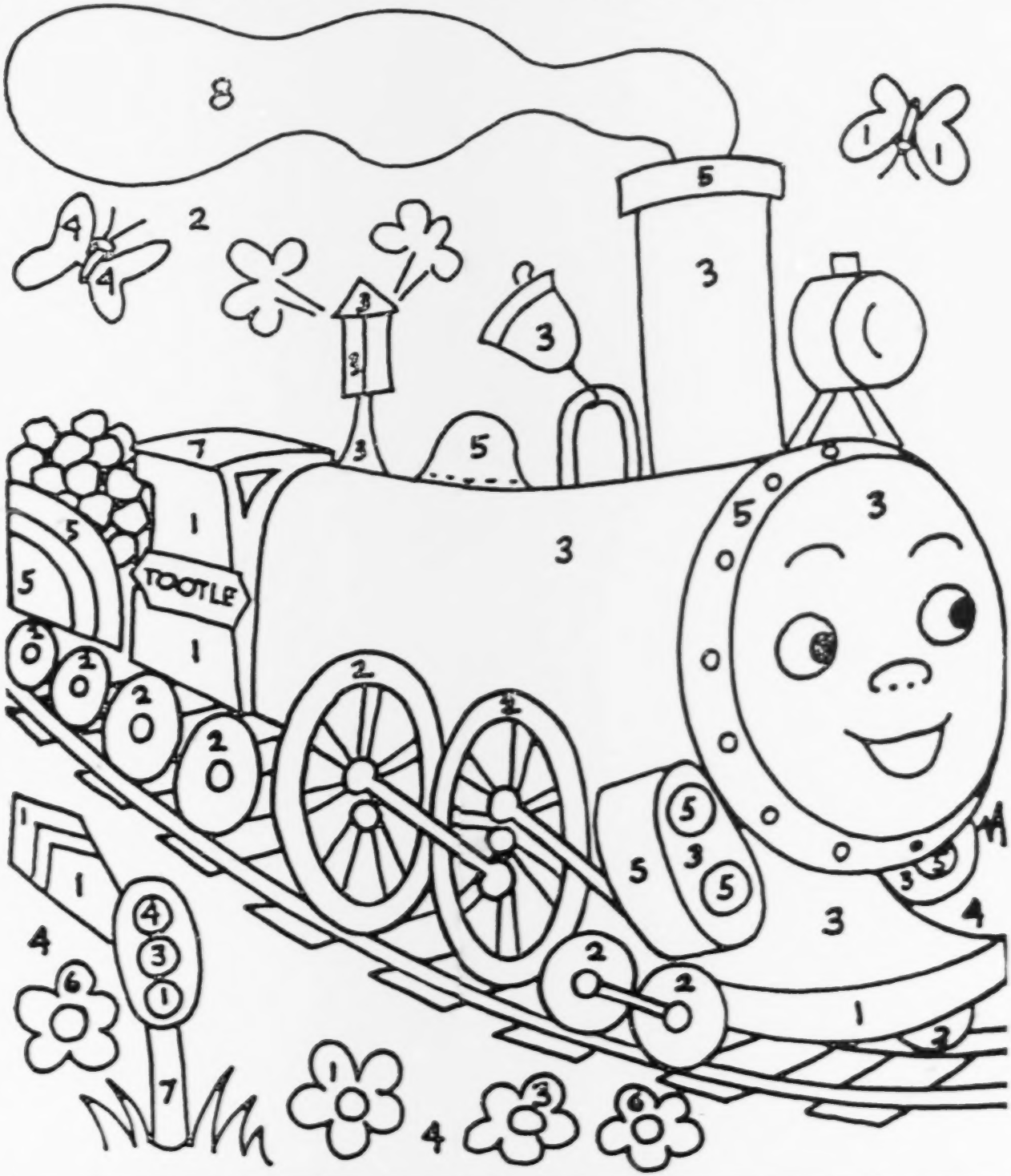
Back up

Danger on the tracks! 



Which trains are the same? Color the trains the same color.

Tootle was a baby locomouve learning to be a big locomouve.

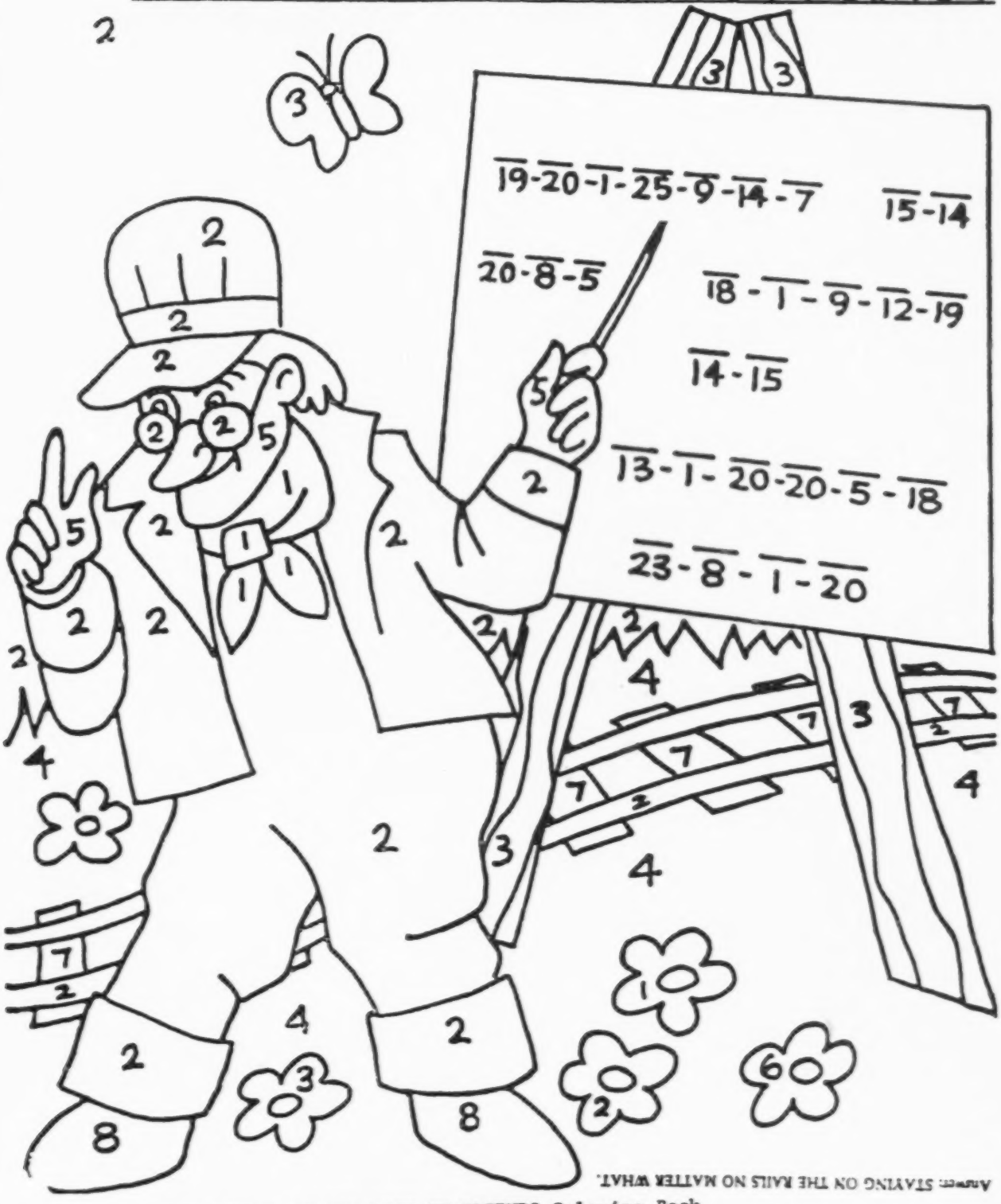


1. RED 3. YELLOW 5. ORANGE 7. BROWN
2. BLUE 4. GREEN 6. PURPLE 8. BLACK

From THE LITTLE GOLDEN BOOK OF FRIENDS Coloring Book
c1982 by Western Publishing Company, Inc. Used by permission

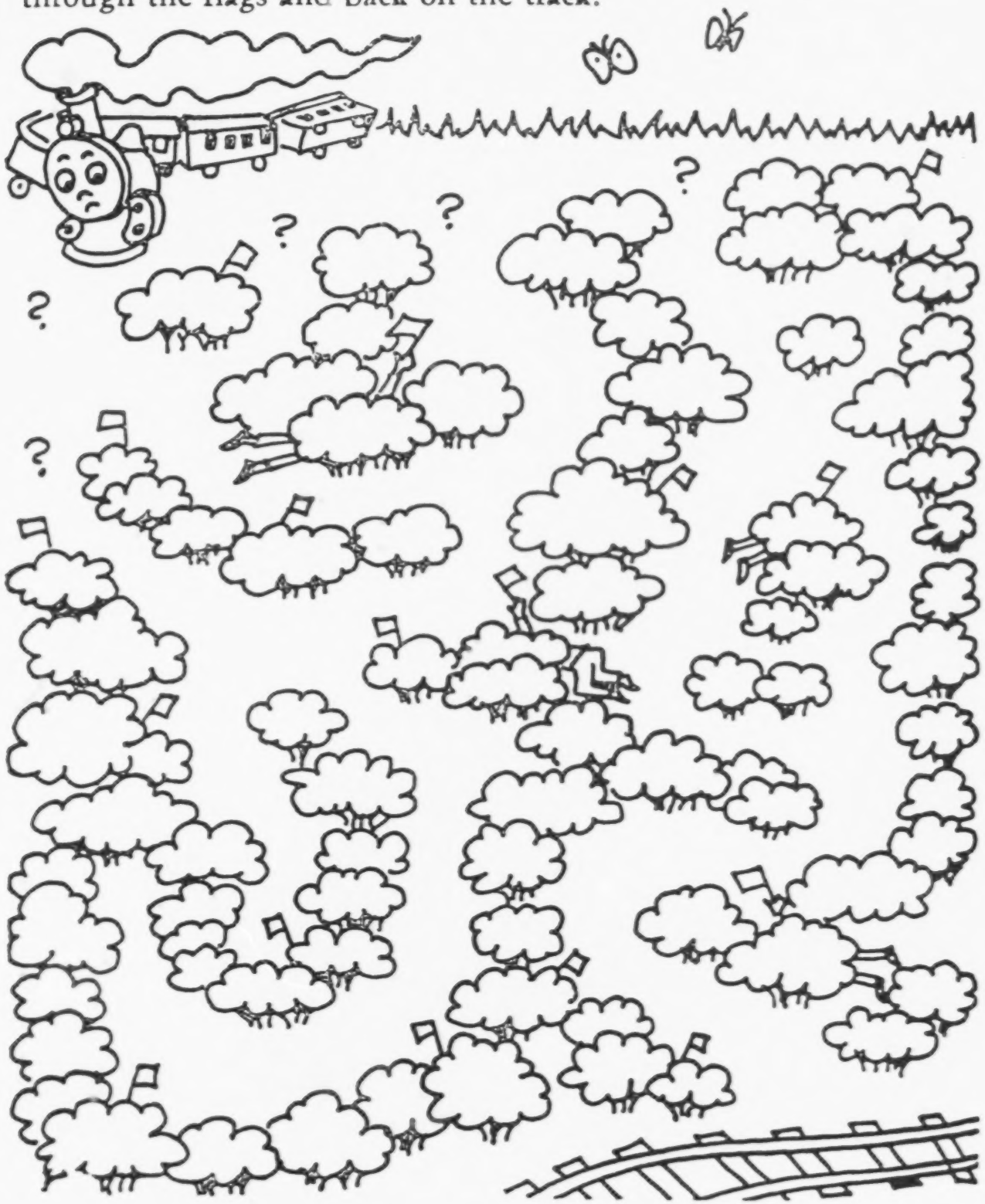
Of all the things he learned, the message below was the most important.

A	-	B	-	C	-	D	-	E	-	F	-	G	-	H	-	I	-	J	-	K	-	L	-
1	-	2	-	3	-	4	-	5	-	6	-	7	-	8	-	9	-	10	-	11	-	12	-
N	-	O	-	P	-	Q	-	R	-	S	-	T	-	U	-	V	-	W	-	X	-	Y	-
14	-	15	-	16	-	17	-	18	-	19	-	20	-	21	-	22	-	23	-	24	-	25	-



From THE LITTLE GOLDEN BOOK OF FRIENDS Coloring Book
©1982 by Western Publishing Company, Inc. Used by permission.

Tootle always got side tracked by getting off the tracks and playing in the meadow. One day everyone tricked him. Help Tootle get through the flags and back on the track.

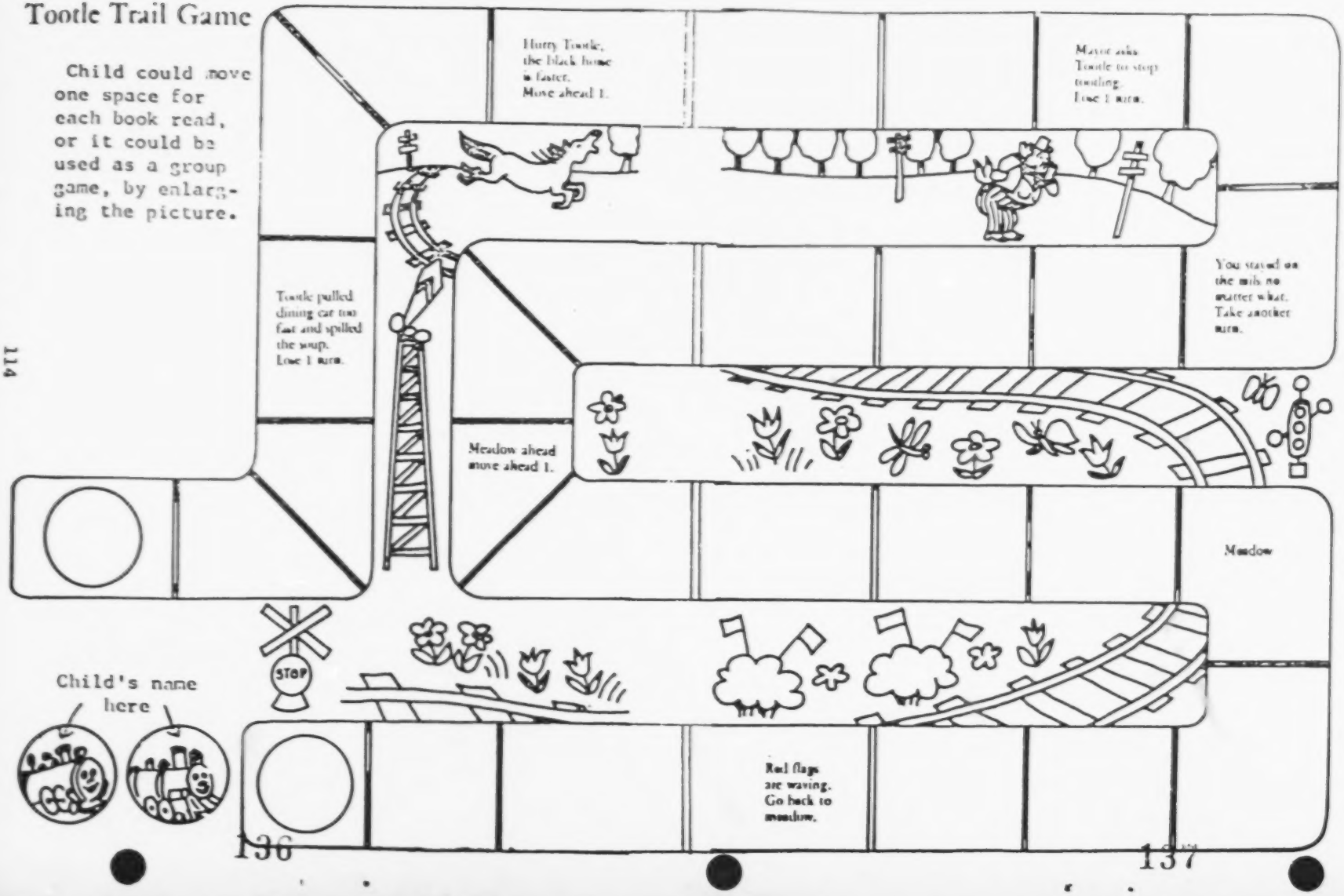


From THE LITTLE GOLDEN BOOK OF FRIENDS Coloring Book
c1982 by Western Publishing Co.,Inc. Used by permission

From THE LITTLE GOLDEN BOOK OF FRIENDS Coloring Book
c1982 by Western Publishing Company, Inc. Used by permission.

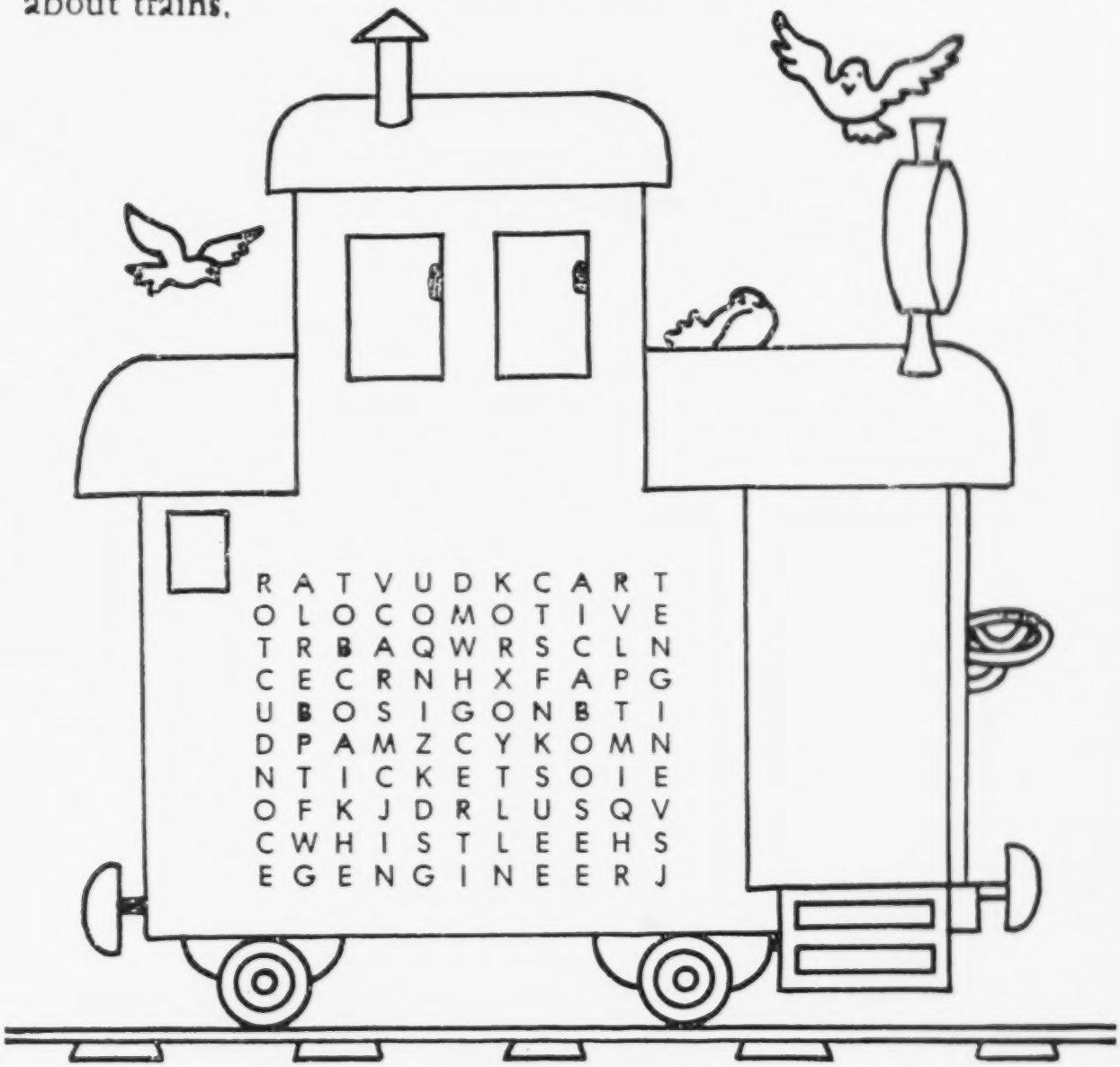
Tootle Trail Game

Child could move one space for each book read, or it could be used as a group game, by enlarging the picture.


Hurry Tootle, the black horse is faster. Move ahead 1.
Mayor asks Tootle to stop tooting. Lose 1 turn.
You stayed on the rails no matter what. Take another turn.
Tootle pulled dining car too fast and spilled the soup. Lose 1 turn.
Meadow ahead move ahead 1.
Meadow
STOP
Red flags are waving. Go back to meadow.
Child's name here

Train See-a-Word

Circle words up, down, across and back to find all of the words about trains.

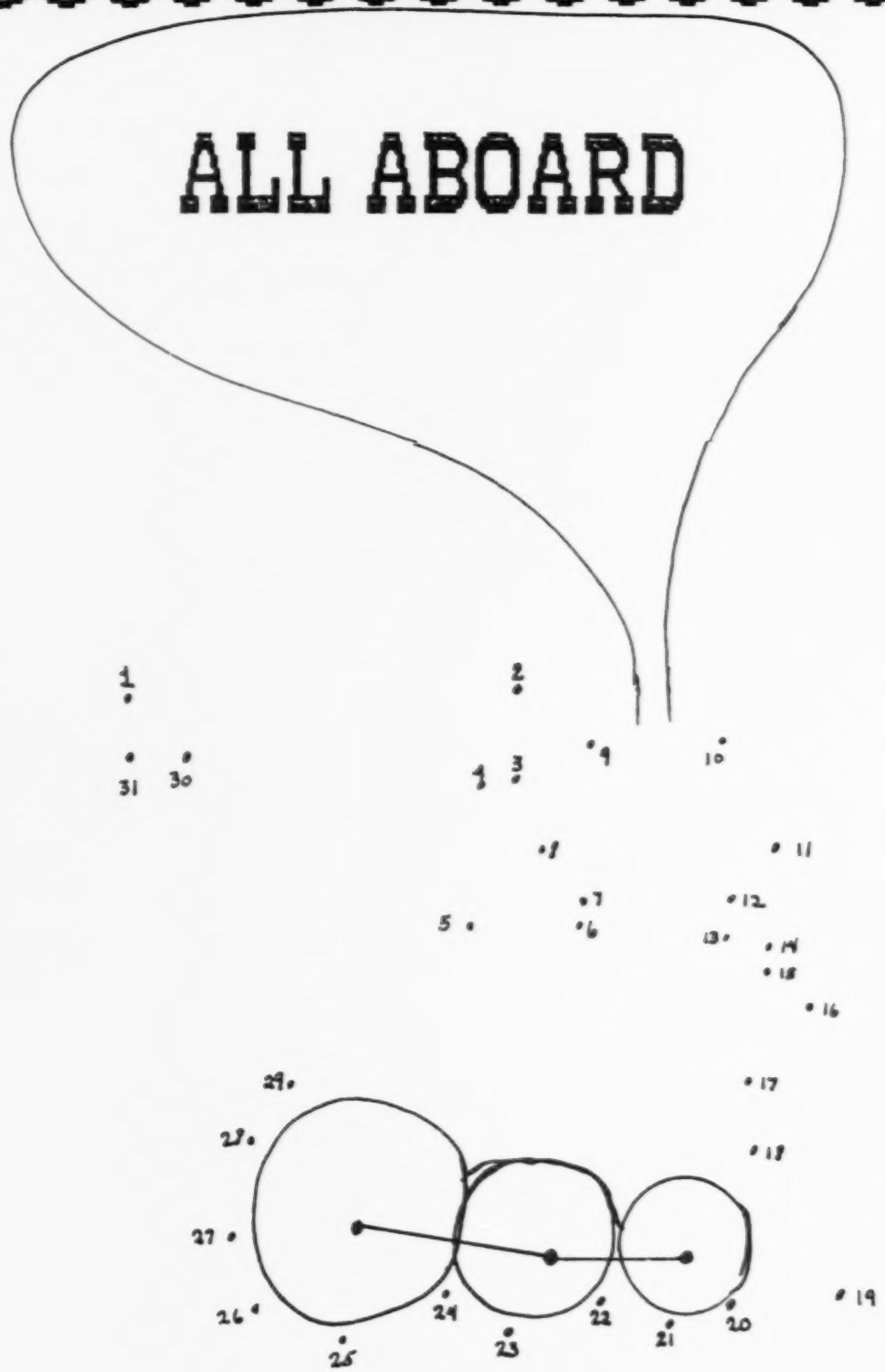

R A T V U D K C A R T
O L O C O M O T I V E
T R B A Q W R S C L N
C E C R N H X F A P G
U B O S I G O N B T I
D P A M Z C Y K O M N
N T I C K E T S O I E
O F K J D R L U S Q V
C W H I S T L E E H S
E G E N G I N E E R J

WORD LIST:

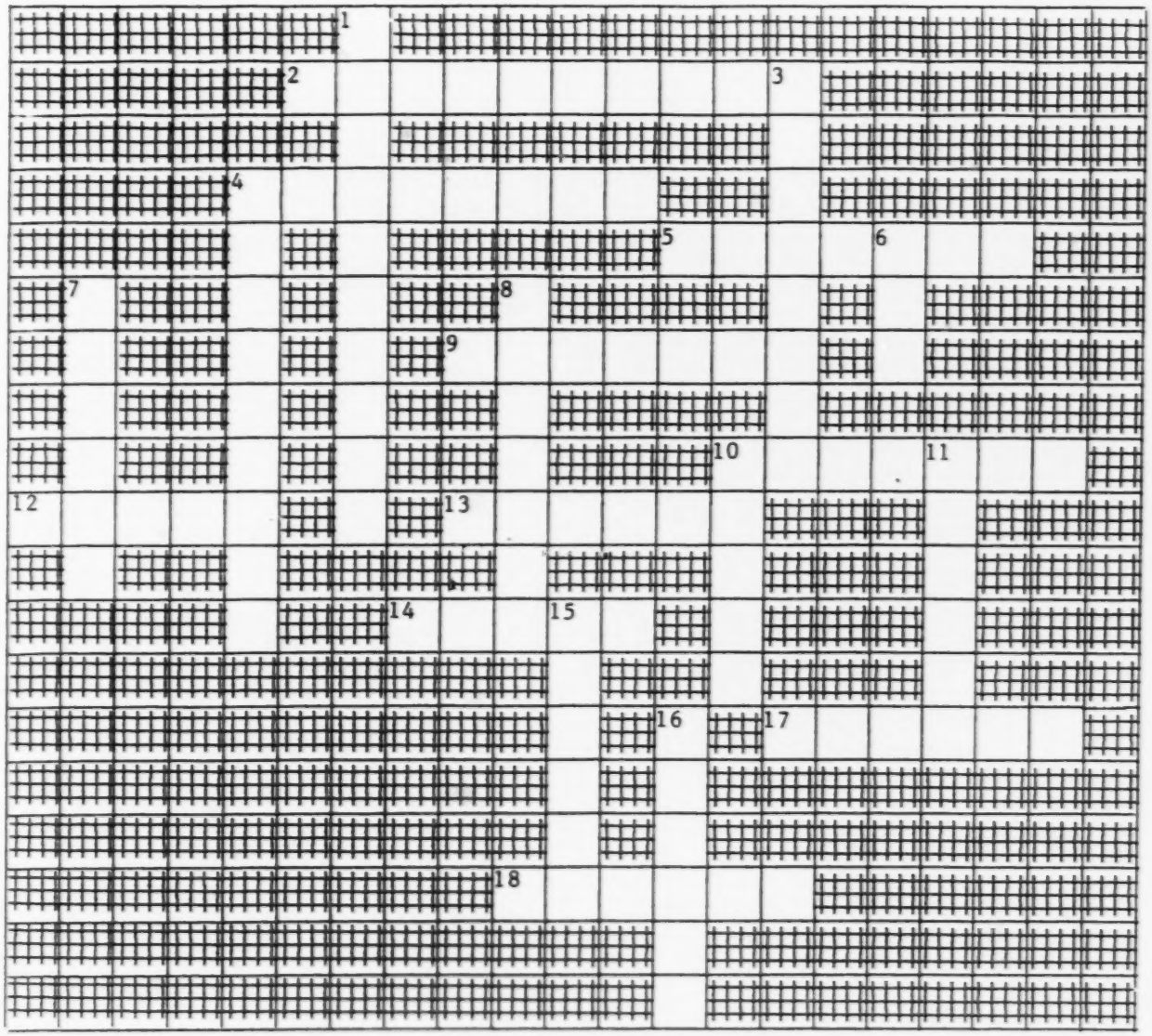
CABOOSE
CARS
CONDUCTOR
ENGINE
ENGINEER
LOCOMOTIVE
TICKETS
TRACK
WHISTLE

From THE LITTLE GOLDEN BOOK OF FRIENDS Coloring Book
c1982 by Western Publishing Company, Inc.
Used by permission

ALL ABOARD


1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30
31

I THINK I CAN



CROSS CLUES

2. Where trains are turned around
4. What a toddler calls a train
5. The sound of the train's horn
9. The last car
10. A railroad bridge
12. Where you go to board a train
13. A famous train of the CB&Q
14. Where you eat on the train
17. The government-run train
18. One who helps carry luggage

DOWN CLUES

1. One name for the car that pulls the train
3. He/she drives the train
4. He/she punches your ticket
6. The wooden support for the rail
7. What you need to ride a train
8. What railroaders used to send messages
10. What the train runs on
11. A car to carry liquids
15. The car that pulls the train
16. A cary to carry animals or cargo

FIND THE TRAIN WORDS

Flatbed	Engine
Refrigerator	Tanker
Caboose	Hopper
Gondola	Auto Carrier
Piggyback	Box
Cattle	Railroad

P R F O C C A B O O S E

H O P B E R E E G A D C

O T L I N N F G H E L F

P A T D G A C E E F E L

P R R A I G O N D O L A

E E A S N U Y V T I O T

R G I A E K R B N S H B

D I L I A C E T A O E E

O R R L T I B R S C B D

O F O B U O T A R O K R

G E A O X T I N C X T N

R R D C A T T L E K A I

I R E I R R A C O T U A

141

STOP LOOK AND LISTEN

There are 15 words here - can you find them?

Amtrak	Caboose	Depot	Rail	Tie
Brakeman	Crossing	Engineer	Signal	Track
Boxcar	Conductor	Locomotive	Ticket	Whistle

W J D T I E U J L D H E Z B C

H F J L K L X T C N D Y D E R

B O X C A R B T B P I U E N O

Q Z W D X O M I M J T J S G S

H B U R I A I S V W F Z H I S

C C J A O I N N P B S B C N I

O A T I L O C O M O T I V E N

N B I L L D Q X Q L C W A E G

D O C B R A K E M A N H M R S

U O K D Q Q W E C F H I T Q I

C S E E T W C W R C G S R P G

T E T P R A Y L J X R T A W N

O F Y O A B E K E R V L K S A

R L D T C I C F C H O E R N L

I A Y C K U S Q L M R S T Y Z

STOP

There are 12 words here - can you find them?

Amtrak	Conductor	Engineer	Ticket
Boxcar	Conductor	Locomotive	Track
Brakeman	Depot	Rail	Whistle

C S R P Y Q Z F B Y F Y Q Y R S L H

F X O H O D N V M E R V L V M C J W

W D S Y Z F L O C O M O T I V E B P

H D B E M S C O N D U C T O R U R Y

I Z J X A Q S A Z X O P R X G L A W

S O D Q F B O O V I Q B R O J O K C

T X J I V K P P Y M O Z Y R N B E G

L P T S E N J E N F A X K D Q Q M A

E W I R A I L N O O P Y X R D L A M

I T C O D X C G K A S R U U E H N T

G C K O R I T I V T R R J H P W F R

O G E X J C O N D U C T O R O T D A

X A T N R S C E X N W K O A T R D K

U W B Y I Q G E J F M B F N A A K N

H A C J L J F R B O X C A R W C V K

Y Q Y I W Y I C V B X Z X Z M K E T

H J Z G I R S C F U V X F W K P Z B

X Y Q E I L D R O J T M D E R Q M J

143

RAILROAD

There are 30 words here, can you find them? There are the words to look for.

Amtrak	Conductor	Engineer	Rail	Smokestack	Tie
Boxcar	Crossing	Flagman	Roundhouse	Spike	Track
Brakeman	Depot	Flatcar	Schedule	Switchman	Trestle
Caboose	Diner	Lantern	Signal	Tanker	Whistle
ChooChoo	Engine	Locomotive	Sleeper	Ticket	Zephr

V L Q S U M T Q R F J E Z P W S T A N K E R E F
X M V K M Y Y C F U F L A G M A N G I U R T X L
K Y X T K M I I X I H A V L L C F H N F X B O A
J Z D I D V L K U S Y T U A A F B O G P L G K T
U E A C Q K C Q C O P K K H N A I M I P R S B C
P P H K F W C Y T F G O P C T I T C E S L Z F A
Q H I E H T R Q X W Y Y N G E Q K X C P M L T R
R Y P T I N O S L E E P E R R J X D H I V H V Q
R R N M V W S C A B O O S E N L U I O K A Q K O
H T U I S O S N Q S W I T C H M A N O E R A I L
P Q R Y X S I L O C O M O T I V E E C H S Z M M
C O M X B W N R V G D O Y P R G S R H J Z N J I
Q X Z J I E G H R M P T L V F J W E O J Q U S T
N E O A E B C W O X P R B Z F Y T V O W E U S M
I V K G D H H F U G Q A M B I A T S M J L T T X
Y T F R T W C O N D U C T O R B O X C A R O C I
G I A B U Q I P D L V K S N B C L Y U E R V T A
B S I R X W O S H X Y C K E S C H E D U L E R M
C E Z E N J S I O E K X H S O B R A K E M A N T
W H I S T L E G U S M O K E S T A C K N X Z I R
P M Z F D Z Q N S R Z I P N C L G W D G N T X A
N S N D L E Z A E D X J B O L R B I Z I A F L K
A F T R E S T L E M F Q M W M A J S W N M C F M
S H C V Y J H T I E N G I N E E R O D E P O T G

RAILROAD CROSSING

There are 30 words here, can you find them? Here are the words to look for.

Amtrak	Conductor	Engineer	Rail	Smokestack	Tie
Boxcar	Crossing	Flagman	Roundhouse	Spike	Track
Brakeman	Depot	Flatcar	Schedule	Switchman	Trestle
Caboose	Diner	Lantern	Signal	Tanker	Whistle
ChooChoo	Engine	Locomotive	Sleeper	Ticket	Zephr

T G N S L H J R F H T U N I K I Z A R M R W W H U D C P U W
V O S J J U C T I D N S Y Q K U W Q W X X G O V H I L X G M
T U L J O K J V E F Y H O J L F N M C F I W E H F M E G C W
F T O U L V V Q Q J K O I V D A Q I R X Y Y E U N Z S C H P
I U C P K K B Y G S H G N H M G T H O S L W B C R I V X M N
B K O X M L M D J C A L L G M V A V U T A N K E R A E Z R Z
C J M D G J E E O G N C A A M G O Q N L R C H M F S M C V R
T M O C K R Q O M H E L C A A N G W D A U I T F S D L L E Q
Q J T A S O H N P G F K R C Q A L R H D P P I K I H N U P M
T Y I B U C P Y Y S H Q H U D C T J O O Y P R C F H Y K E X
A D V O K O A S W I T C H M A N W E U R V F A R J E C E R N
S A E O S Z V U A C S L V D W K L E S E N U O O P A E R R O
L K S S T R A C K J A R O E A M Z I E R W Y B S T O P V E W
E K L E Z U P J O N E V R Z G L N U E D H F S S S E F L N T
E R A I L C Q U G O T G Y E L T L N V V T S E I D L U R A U
P R M T E N G I N E E R D P A Q I J M Z Q K Z N I D E N A G
E V B R X E S D B J K Y O H C D J T T J O S N G E T A Y X B
R S P I K E U H P M M I H Y K N E G O M S T S H N P C D X T
M X X X F Q J R S F Z X G R L K M Y S E R J C A G H H X J M
G U K Y P K Z G T P B J J I C T Q S L M F S L G I F A U Y F
T R E S T L E X W T F F O I A B I T R Q A M T R A K T F S K
U C G U P V O S M A O G T R J Z S A Q P L R S N Q M A C S E
A Y O C H U N Y I Z E R O T R I C B M N W V E I X P H T W E
R U L P T T J K T J V T C T H X E N T L D V E N G I N E L H
H T W I D N F L A T C A R W O K W B R A K E M A N T V J E T
K T X S W X C J Z U Z G A B I Q S N D R F Z Z A N U B Y Q F
V I M S D Q C Z D H Z X P D O A X U O E J V S P P H J E Q A
Q E V R I D D N X V H C A N E V S C Y L P Y D T Z M O O Q L
J X C G I Z O K Z E A T W F L J B U S F R O W Q E M L O Z Q
V R S X L C S S O P O D C X F I Z H U I M B T S Z Y G J B Q

RAILROADS PAST & PRESENT

Find these words of Railroads Past & Present. Words in parentheses are not included in the puzzle.

(Philadelphia) & Reading
Chicago Northwestern
Union Pacific
Burlington (Northern)
Illinois Central
Chattanooga Choo-Choo
Erie
Baltimore Ohio
Amtrak
Penn Central
Santa Fe
Missouri Pacific

C H A T T A N O O G A C H O O Y
I A B M C P D E F G C H O O H Z
F I J K T L E M N O P I Q R S W
I T U V W R X N U Y E C Z A B V
C C D E I F A G N H I A I J K Q
A L M N L O P K I C R G Q R S O
P T B A L T I M O R E O H I O N
I U U V I W X Y N Z A N B C D J
R E R F N G H I P J K O T L M I
U N L O O P I Q A R S R T R U F
O V I W I X Y Z C A B T C D A B
S B N C S D E S I F G H H I J L
S K G L C M N A F O P W Q R S T
I U T U E W G N I D A E R X Y Z
M A O B N C D T C E F S G H I J
K L N M T N O A P Q R T S T U V
W X Y Z R A B F C D E E F G H I
J K L M A N O E P Q R R S T U V
W X Y Z L A B C D E F N G H I J

RAILROADS

Some of these words are in reverse order in this puzzle.

Boxcar	Crossing	Flatbed	Rail	Track
Caboose	Diner	Freight	Station	Whistle Stop
Conductor	Engine	Hopper	Ticket	

T R A C K E L I L I C

H I C R O S S I N G O

G C C R L S X E I H N

I A Z K L H I L N K D

E A X O E T O O S R U

R O B E E S O O B A C

F L A T B E D N A C T

O A D E B N O O D X O

J K W L D G E I O O R

A E R E N I D T A B S

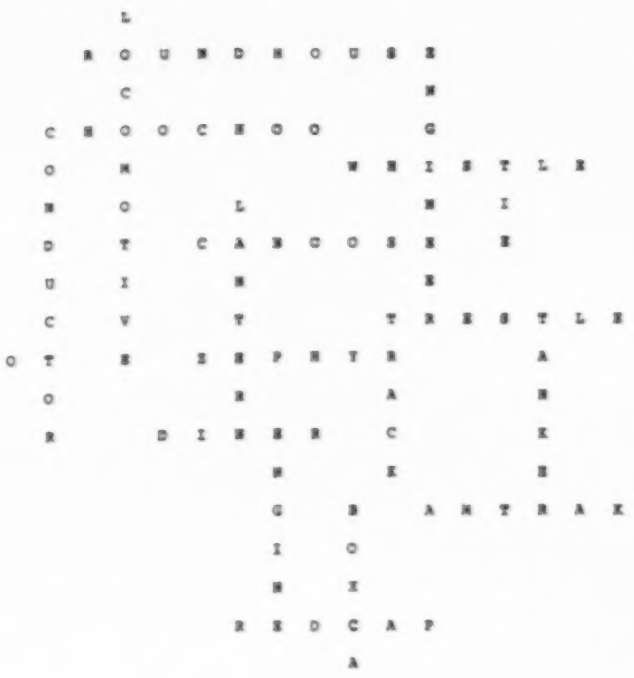
L A D N S N R A I L A

O H O P P E R T S K C

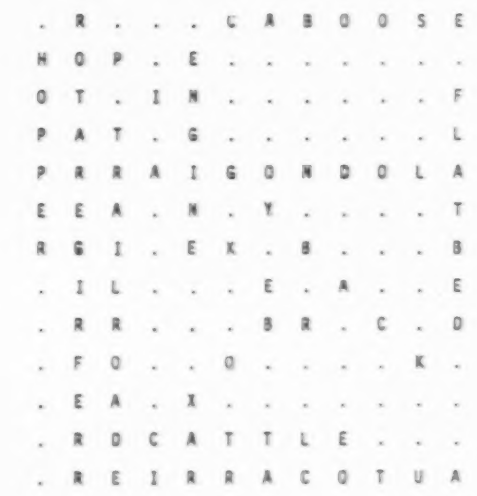
W H I S T L E S T O P

147

I THINK I CAN

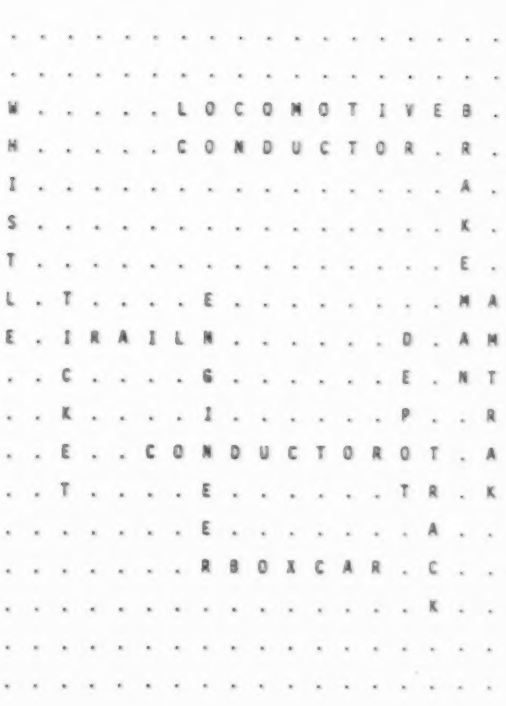


FIND THE TRAIN WORDS



STOP LOOK AND LISTEN

STOP



RAILROAD

```
. . . . . TANKER F
. . . . . FLAGMAN . . . . . L
. T . . . . . L . . . . . A
. I . . . . . A . . . . . T
. C . . . . . N . . . . . C
. K . . C . . . . . T . . . . S . . . A
. E . . R . . . . . E . . . CP . . . R
. T . . OSLEEPERR . . DHI . . . .
. . . . SCABOOSER . . IOK . . . .
. . . . S . . SWITCHMANOERAIL
. . . . ILOCOMOTIVEEC . . . . .
. . . . M . . . . . RH . . . . .
. . . . G . R . . T . . . . . O . . . . .
. . . . . U . . A . . . . . .
. . . . CONDUCTORBOXCAR . . .
. . . . . D . . K . . . . . A
. . . . . SH . . . . . SCHEDULE . M
. . . . . IO . . . . . BRAKEMANT
ISTLEGUSMOKESTACKM . . . R
. . . . . MS . . . . . G . . . A
. . . . . AE . . . . . I . . . K
TRESTLE . . . . . M . . . .
. . . . . TIENGINEER . DEPOT .
```

RAILROAD CROSSING

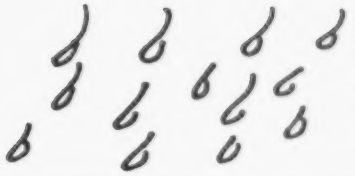
```
. . . . . .
. . . . . .
. . L . . . . . O . . . N . . . . . .
. . O . . . . . O . . . A . . R . . . . . .
. . C . . . . . H . . . M . . . O . . . . . .
. . O . . . . . C . . . G . . . . UTANKER . . . . .
. . M . . . . . O . . . A . . . . . N . . . . . .
. . OC . . . O . . . L . . . . . D . . . . . .
. . TA . . H . . . F . . . . . H . . . . . .
. . IB . C . . . . . O . . . . C . . . K . .
. . VO . . . SWITCHMAN . . U . . . . R . . C . . .
S . EO . . . . . L . . . . . S . . . . O . A . . . .
L . . STRACK . A . . . . . E R . . . ST . . . E .
E . . E . . . . . M . . . Z . . . . E . . . . S . . . LN .
ERAIL . . . G . . . . E . . . M . . . . EI . . UR . .
P . . . ENGINEER . P . . I . . . . K . N . DE . . .
E . . . . . S . . . . . H . D . T . . O . . GET . . . .
RSPIKE . . . . . Y . . E . . M . . . HM . . . . .
. . . . . R . K . . SE . . CA . . . . . .
. . . . . C . . . L . . SL . . . . . .
TRESTLE . . . . . I . . . TR . AMTRAK . . . .
. . . . . TR . . SA . . . . . .
. . . . . O . . IC . . . . . .
. . . . . T . . HX . . . . . ENGINE . .
. . . . . FLATCARWO . . BRAKEMAN . . . . .
. T . . . . . U . . . B . . . . D . . . . . .
. I . . . . . O . . . . . E . . . . . .
. E . . . . . N . . . . . P . . . . . .
. . . . . O . . . . . O . . . . . .
. . . . . C . . . . . T . . . . . .
```

RAILROADS PAST & PRESENT

```
A T T A N O O G A C H O O .
. N . P . . . . C H O O . .
. . T . E . . . . I . . . . .
. . . R . N U . E C . . . . .
. . I . A . N . I A . . . . .
. . L . . K I C R G . . . . .
B A L T I M O R E O H I O .
U . I . . . N . . N . . . . .
R . N . . . P . . O T . . . .
L . O . . . A . . R . R . . .
I . I . . . C . . T . . A . .
N . S . . S I . . N . . . L
G . C . . A F . . W . . . . .
T . E . G N I D A E R . . . .
O . N . . T C . . S . . . . .
N . T . . A . . . T . . . . .
. . R . . F . . . E . . . . .
. . A . . E . . . R . . . . .
. . L . . . . . N . . . . .
```

RAILROADS

```
T R A C K . . . . . C
H I C R O S S I N G O
G . C . . . . . N
I . . K . . . . . D
E . . . E T . . . R U
R . . . E S O O B A C
F L A T B E D N . C T
. . . . . N . O . X O
. . . . . G . I . O R
. . R E N I D T . B .
. . . . . M R A I L .
. H O P P E R T . . .
W H I S T L E S T O P
```

+  = _____

S + − +ck = _____

+ = _____

−e+ −K+

−S−e= _____

TEA PLUS RAIN = TRAIN

S + −

+ck = _____

S PLUS TOP MINUS P PLUS CK STOCK CAR

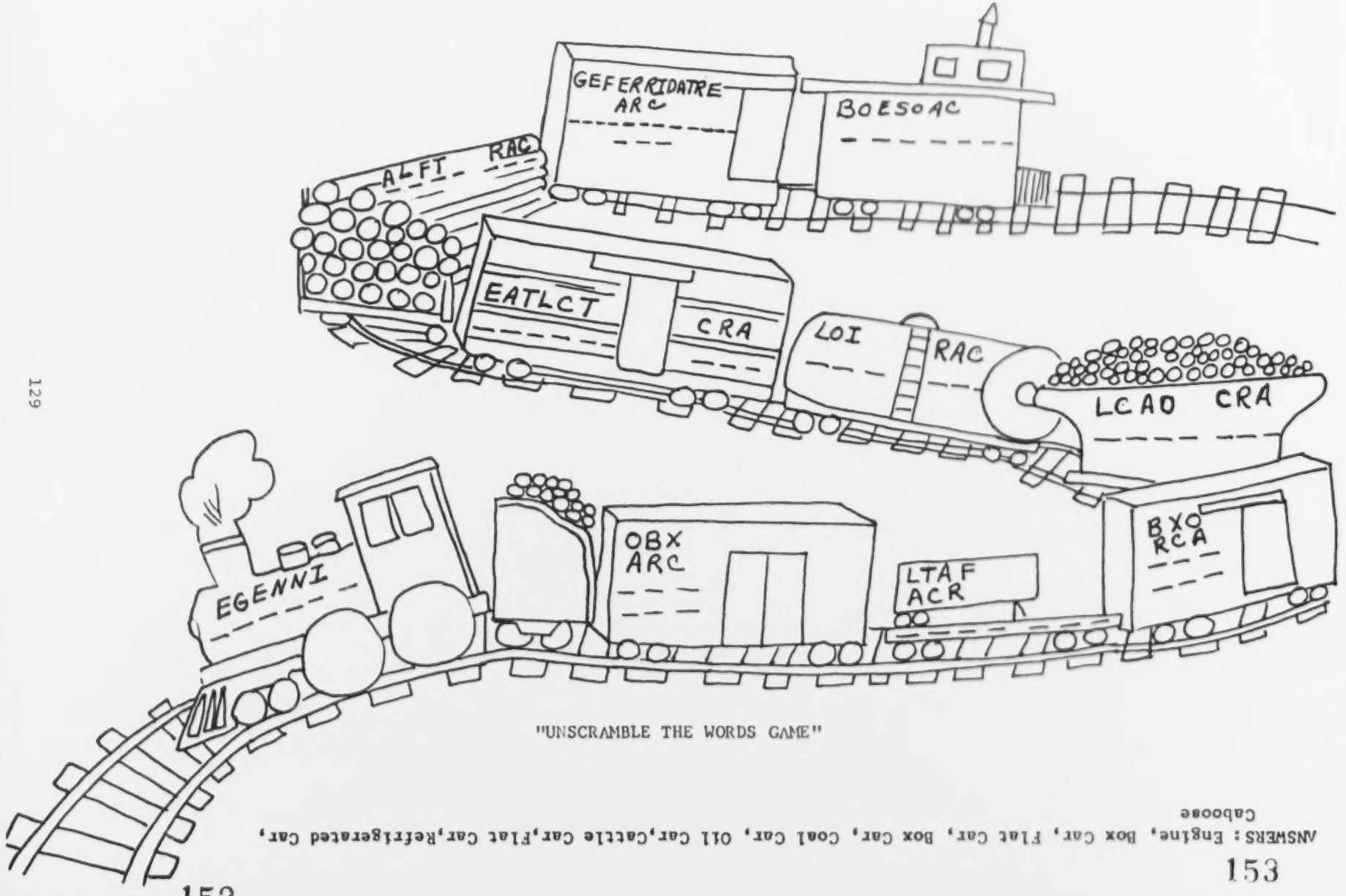
+ =

FIRE PLUS MAN FIREMAN

− e + − K +

− S − e = _____

CONE MINUS E PLUS DUCK MINUS X PLUS STORE MINUS S MINUS E = CONDUCTOR



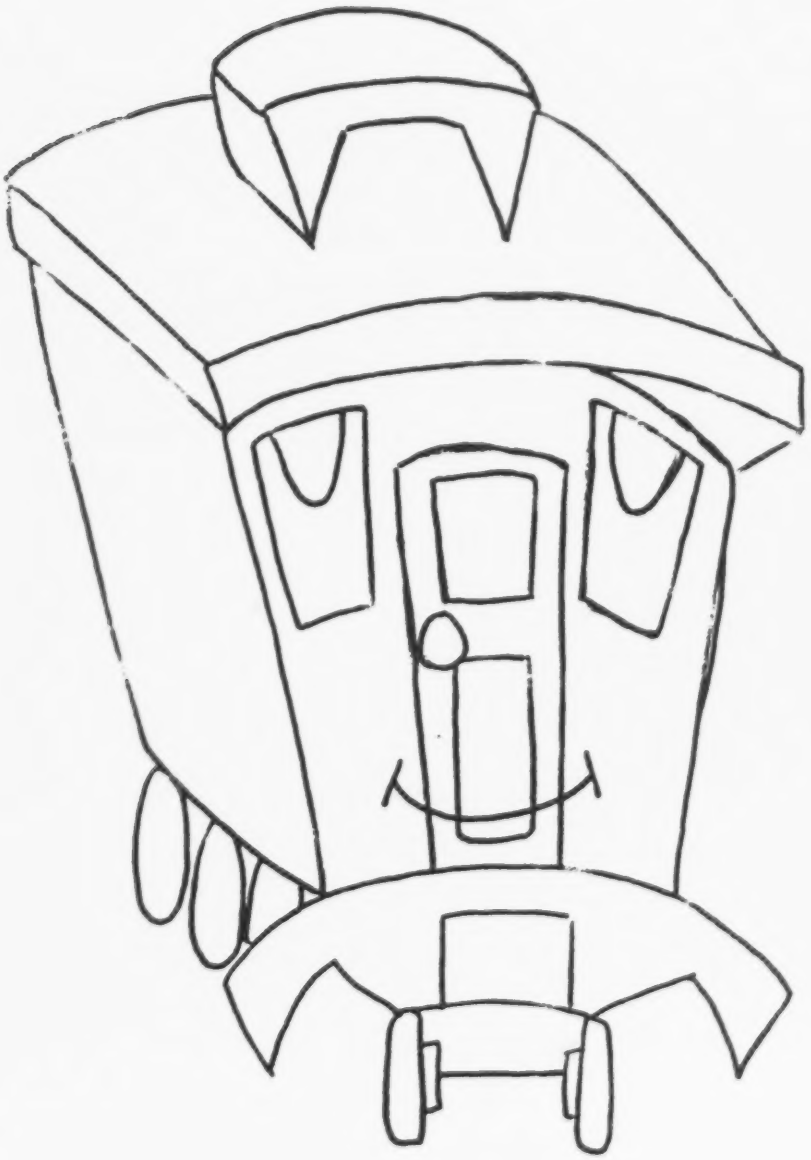
"UNSCRAMBLE THE WORDS GAME"

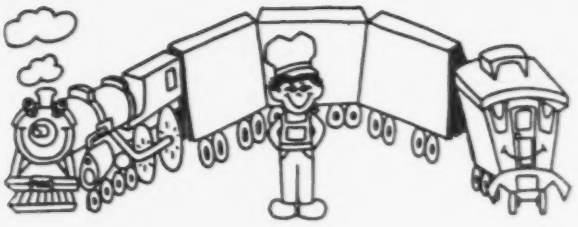
152

153

ANSWERS: Engine, Box Car, Flat Car, Box Car, Coal Car, Oil Car,Cattle Car,Flat Car,Refrigerated Car, Caboose

Special Programs and Culminating Activities





MY FAVORITE RAILROADER - "DRESS UP DAY"

On this special day have the children come to the library wearing costumes they've created of their favorite railroad character (John Henry, Casey Jones, etc.). Perhaps they would prefer to dress as a train engineer, to be the hobo who hops the train, or to dress as one of the train cars (caboose, engine, etc.).

Judge the costumes and give all participants Reading Railroad stickers or balloons. Winners could receive buttons or T-shirt decals. After judging, have all children FORM A TRAIN and CHUG-CHUG-TOOT-TOOT around the library. Invite the press to take photos and share the fun.

TRAIN SAFETY PROGRAM

Invite a local police officer to speak with the children about train safety. Review what railroad crossings look like, what signals mean and so forth. The book by Dorothy Chlad entitled, Stop, Look, and Listen for Trains, is an excellent resource and read-aloud.

ALL ABOARD FOR CASEY JONES DAY

Set one day aside for libraries across the state to observe a special day, such as Casey Jones Day. Try to get local and statewide television, radio and newspaper coverage.

CASEY JONES CONTEST DAY or CASEY JONES CELEBRATION DAY

In conjunction with the previous suggestion, hold a giant celebration day at the library. Schedule a variety of train-related activities to take place, both indoors and outdooors, and then organize and publicize. You'll get a tremendous turnout. (Remember...once a child comes to your library, he or she usually comes back).

Several games, contests and recreation activities for your celebration might be:

1. Get a local grocer to donate bubble gum. Then have a bubble gum choo-choo-choo (chew)-ing contest. Those who blow the largest bubbles win prizes. (The children will love it).

2. A jump rope and bounce ball contest could be held using this chant:

> Sitting on the railroad picking up stones
> Along came an engine and broke my bones
> "Oh," I said, "that's not fair."
> "Oh," said the engineer, "I don't care."
> How many bones did I break?
> 1, 2, 3, etc.

3. Find someone in the community who enjoys playing the guitar. Have a "railroad song festival" for the summer readers. It might be enjoyable to provide a brief history of each railroad song before singing it.

4. Using the library resources let the children list the names of as many railroads as they can find. They could find both U.S. and international railroads. Give prizes to winners.

If you don't have adequate library staff to carry out a Casey Jones Celebration Day, RECRUIT VOLUNTEERS (students or adults).

READING RAILROADER'S WRAP-UP

Many towns in Nebraska have old vacant depots. An empty depot would be the perfect place to hold a "Reading Railroaders Wrap-Up Party."

Have the children come dressed in various clothes of railroad employees of both the past and present as well as the future. Conductors, engineers, brakemen, porters, red caps, flagmen and section workers could appear.

Conclude with a Railroad Days Picnic. Box lunches could be exchanged or it could be pot luck style. Games could include the old time sack races, wheel rolls, anti-over, Red Rover, relays and Tug-o-Wars. A Picnic Pentathlon could also be held. It could include a book throw, a long book jump, a high book jump, a book dash and the traditional hop, skip and jump.

Modify games to fit the railroad theme:

Round House based on the rules of Fox and Geese
Red Light-Green Light using railroad symbols
Railroad Relay Races using different railroad lines
Quick Change Relays with railroad clothing
Railroad Trivia
Track Treasure Hunt

SPECIAL MOVIES

Older readers might enjoy ending the program with special BETA or VHS showings of train movies like "The Orient Express" and "The Great Train Robbery."

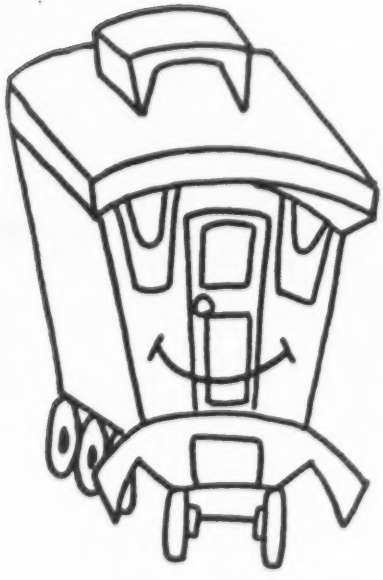
"END OF THE TRACK" PARTY IDEAS

Stage your "End of the Track" party at the local railroad depot, park or museum that houses an engine or complete train.

Issue tickets to "ride the rails" at these places or to take an imaginary ride on your train at the library.

Plan your refreshments around a "hobo" theme. An example:

Tin-Can Stew
Butterless Bread
Black Coffee (grape juice)

Have your local model train club come in and set up various model displays. Perhaps readers could earn tickets to become the engineers of these models.

Create large two dimensional plywood "Railroad Readers" with a cut out oval space in the head where children can put their faces. Librarians or parents could take their pictures and display them on a bulletin board or on the cars of the Add On Train.